

# *Integrating Wireless Sensor Networks with the Web*

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Information Processing in  
Sensor Networks Conference 2011

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Internet of Things  
**Fall 2015**

# Outline

- Introduction
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- CoAP
  - Request/response Layer
  - Transaction Layer
- CoAP versus HTTP Power Consumption Evaluation
- Integrating CoAP-based WSN with HTTP-based Web Application
- Conclusions and Critique

# Introduction

- This paper is highly cited because it discusses an early Contiki implementation of the Constrained Application Protocol (**CoAP**) on Tmote Sky sensor motes.
- **RE**presentationl **S**tate **T**ransfer (**REST**) identifies a resource (an object) controlled by the server by a URI (Universal Resource Identifier). **{Note - the sensor is viewed as the server in this abstraction.}**
- Majority of **REST** architectures use HTTP with its commands: GET, PUT, POST and DELETE.

# REST

- IETF **Constrained RESTful** environments (**CoRE**) Working Group standardized the web service paradigm into networks of smart objects.
- In the **Web of Things (WoT)**, object applications are built on top of the **REST** architecture.
- The CoRE group defined a **REST**-based web transfer protocol called **Constrained Application Protocol (CoAP)**.



# CoAP

- **CoAP** manipulates Web resources using the same methods as **HTTP**: GET, PUT, POST and DELETE.
- **CoAP** is a subset of **HTTP** functionality re-designed for low power embedded devices such as sensors (for IoT and M2M).
- **CoAP's** two layers are:
  - Request/Response Layer
  - Transaction Layer

# CoAP versus HTTP

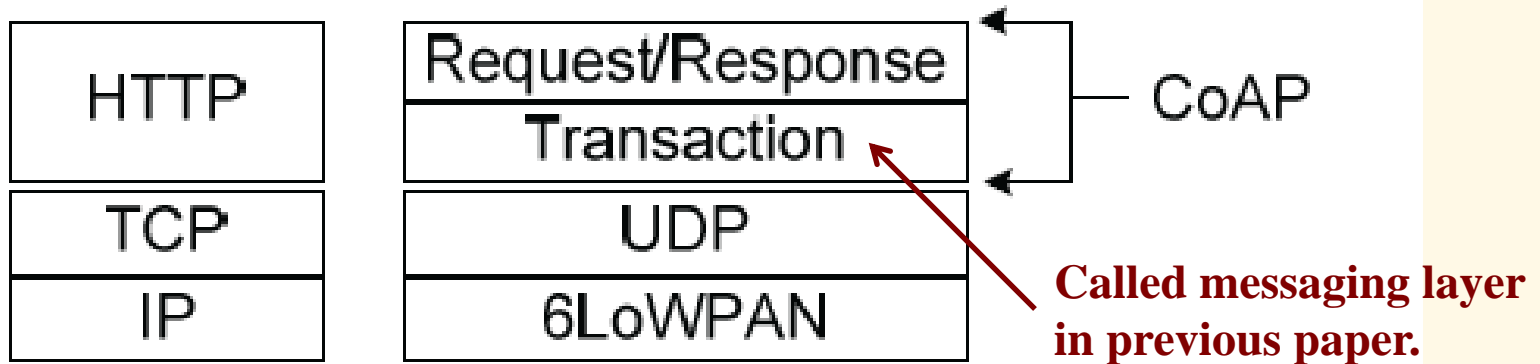


Figure 1. HTTP and CoAP protocol stacks

- **TCP overhead is too high and its flow control is not appropriate for short-lived transactions.**
- **UDP has lower overhead and supports multicast.**

# CoAP

- **Request/Response layer** :: is responsible for transmission of requests and responses. This is where **REST**-based communication occurs.
  - **REST request** is piggybacked on **Confirmable** or **Non-confirmable** message.
  - **REST response** is piggybacked on the related **Acknowledgement** message.
- **CoAP** uses **tokens** to match request/response in asynchronous communications.

# CoAP

- **Transaction layer** :: handles single message exchange between end points.
- Four message types:
  - **Confirmable** - requires an **ACK**.
  - **Non-confirmable** - no **ACK** needed.
  - **Acknowledgement** - **ACKs** a **Confirmable**.
  - **Reset** - indicates a **Confirmable** message has been received but context is missing for processing.

# CoAP

- **CoAP** provides reliability **without** using TCP as transport protocol.
- **CoAP** enables asynchronous communication.
  - e.g, when CoAP server receives a request which it cannot handle immediately, it first **ACKs** the reception of the message and sends back the response in an off-line fashion. **{Not implemented in this study!}**
- The transaction layer also supports multicast and congestion control.

# COAP Efficiencies

- **CoAP** design goals:: small message overhead and limited fragmentation.
- **CoAP** uses compact fixed-length **4-byte** binary header followed by compact binary options.
- Typical request with all encapsulation has a **10-20 byte header**.
- **CoAP** implements an **observation relationship** whereby an “observer” client registers itself using a modified GET to the server.
- When resource (object) changes state, server notifies the observer.

# CoAP vs HTTP

## Power Consumption Evaluation

- **CoAP** server implemented on Tmote Sky sensor motes running Contiki with 6LoWPAN/RPL.
  - Asynchronous transactions, observations and congestion control **were missing!**
- **HTTP** server implemented using same motes.
- In experiments, client requests temperature and humidity from server every 10 secs. for 20 minutes.

# Power Consumption Tests

- Both **CoAP** and **HTTP** servers respond using JSON (lightweight text standard) and not XML.
- Example response from server:

```
{"sensor":"0212:7400:0002:0202",  
"readings":{"hum":31,"temp":23.1}}
```



Lower bytes of IP address identifies the sensor mote.



# Table 1: CoAP vs HTTP Power Usage

Table 1. Comparison between CoAP and HTTP

	Bytes per-transaction	Power	Lifetime
CoAP	154	0.744 mW	151 days
HTTP	1451	1.333 mW	84 days

- **HTTP** transaction bytes are 10 times higher than **CoAP** transaction bytes due to 6LoWPAN and **CoAP** header compression.
- **CoAP** packet can be sent in single IEEE802.15.4 frame without fragmentation.
- Less bytes → lower power consumption and longer lifetime for **CoAP**.

# Integrating CoAP in WSN with Web Application

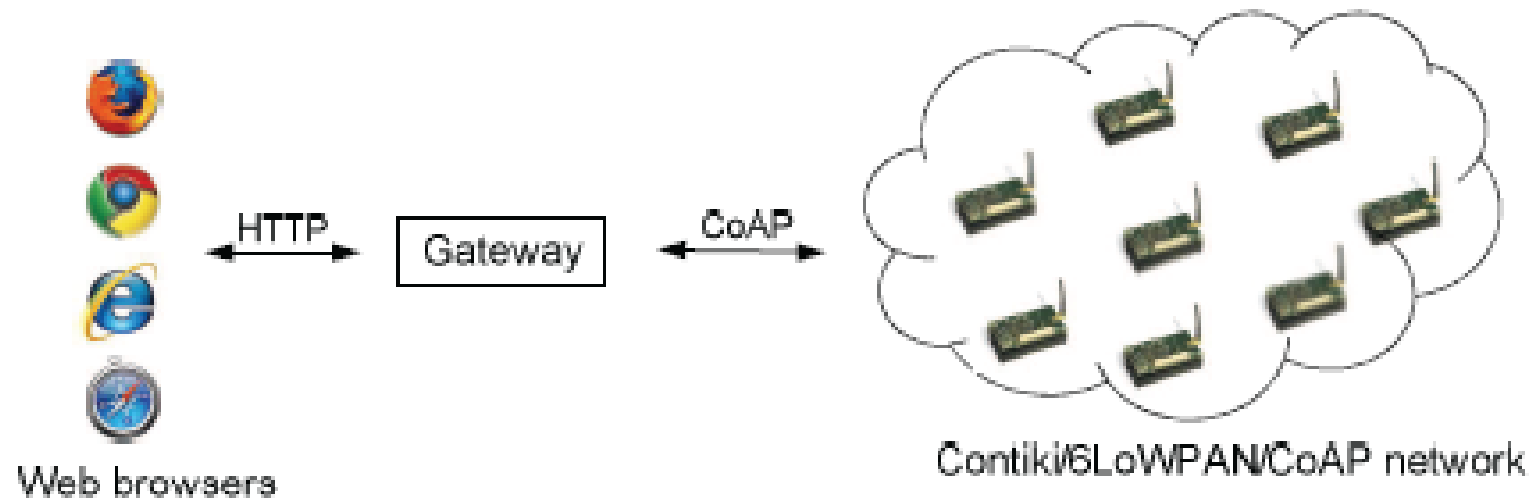
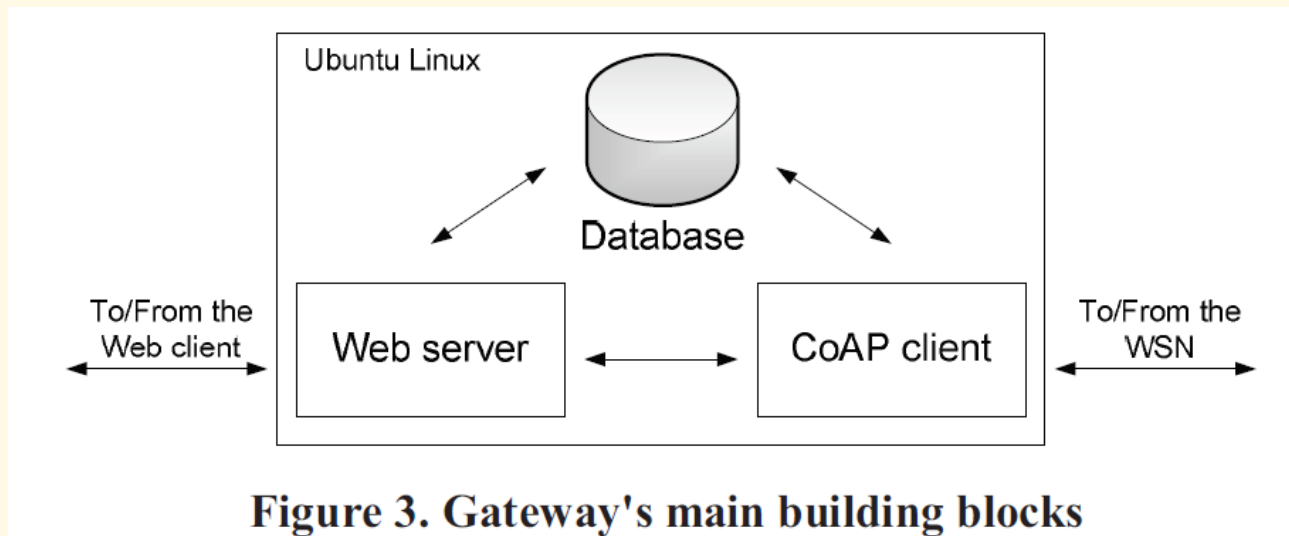


Figure 2. Integration between WSNs and the Web

- Authors introduce an end-to-end IP based architecture that integrates **CoAP** over WSN with **HTTP** web application using a gateway.
- System designed for greenhouse monitoring, but only a prototype implemented here!

# Gateway Design and Development



- Contiki gateway attached to Linux machine via USB.
- As a prototype, application server and **CoAP** data collection functionality are in the same machine.
- Web client sends requests for WSN resources to Web server in gateway using **HTTP**.

# Gateway Design and Development

- Web server retrieves resource data either from database (a gateway caching mechanism) or from the **CoAP** client.
- Web server either requests 'fresh' data from the WSN or receives data from the **CoAP** client (subscribe/publish) triggered by changes in resource at the **CoAP** server. {Web server bypasses database in both cases.}
- Authors use GWT (Google Web Toolkit) to develop Web application.

# Gateway Database

- Since **CoAP** client receives WSN data in JSON, storing documents as JSON in Apache CouchDB provides **RESTful** API.
- Implementation was NOT tested under high frequency conditions.
- Authors worry about database caching mechanism becoming the bottleneck!

# CoAP Client

- *libcoap* CoAP client communicates with the WSN.
- Since Contiki support for **observations** was not yet available, CoAP client does not handle publish packets from mote server.
- CoAP client adds timestamp to JSON data to support historical web server requests.

# Gateway Implementation

- Gateway does not provide proxy functionality that converts HTTP requests to **CoAP** and vica versa.
- Web server invokes **CoAP** client with HTTP request parameters → gateway is not transparent to the application and to the WSN.
- Gateway needs proxy functionality to support complicated operations such as observations.

# Conclusions

- Authors provide IoT community with CoAP vs HTTP measurements that show power improvements from the  $\mu$ IP stack.
- Prototype gateway is a 'proof-of-concept' that matched the CoAP functionality built into Contiki in 2011.
- Paper encouraged proxy development.



# Critique

- This is a good short paper → IPSN is a respectable conference in sensor area.
- CoAP explanation is clearer than in previous paper.
- There are several grammar/typo mistakes in the paper.
- Performance results could have included more than just power.