

# *Domain Name System* *(or Service)* *(DNS)*



**Computer Networks**  
**Spring 2012**

# DNS Outline

- Infrastructure Services
- DNS Hierarchical Structure
- Root Name Servers
- Top-Level Domain Servers
- Authoritative Name Servers
- Local Name Server
- Caching and Updating DNS Records
- DNS Protocols and Messages

# Infrastructure Services

- There are protocols *essential* for the Internet to run smoothly that do not fit neatly into the strictly layered model.
- Two of these infrastructure services, a name service and network management are provided by **DNS** and **SNMP** (Simple Network Management Protocol) respectively.
- **name server** :: an implementation of a **resolution mechanism** available on a network and queried via a message.

# Name Service Terminology

**name space** :: defines the set of possible names.

- A name space can be either **flat** (names are not divisible into components), or it can be **hierarchical** (Unix file names are an obvious example).

**naming system** :: maintains a collection of bindings of names to values.

- The value can be anything we want the naming system to return when presented with a name; in many cases it is an address.

**resolution mechanism** :: a procedure that returns the corresponding value when invoked with a name.



# Name Service email Example

- Name Service (DNS)

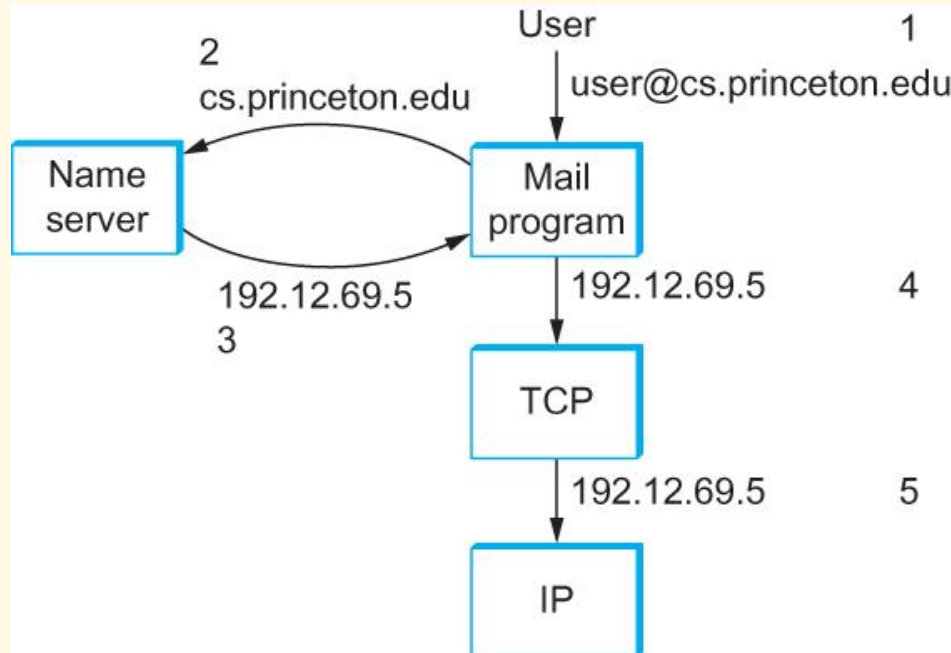


Figure 9.14 Names translated into addresses, where the numbers 1-5 show the sequence of steps in the process.

# DNS: Domain Name System

**People:** many identifiers:

- SSN, name, passport #

**Internet hosts, routers:**

- IPv4 address (32 bit) - used for addressing datagrams.
- “name”, e.g., [www.cnn.com](http://www.cnn.com) - used by humans.

**Q:** map between IP addresses and name?

**Domain Name System:**

- **distributed database** implemented in hierarchy of many **name servers**.
- **application-layer protocol** host, routers, name servers communicate to **resolve** names (address/name translation).
  - **note:** core Internet function, implemented as application-layer protocol.
  - complexity is at network’s “edge”.

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# DNS

## DNS services

- hostname to IP address translation
- host aliasing
  - Aliases, where canonical name is “real” name
- mail server aliasing
- load distribution
  - replicated Web servers: set of IP addresses for one name

## Why not centralize DNS?

- single point of failure
- traffic volume
- distant centralized database
- Maintenance

→ *doesn't scale!*

- **DNS is distributed by design!**

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# Domain Hierarchy

- DNS implements a **hierarchical name space** for Internet objects.
  - Unlike Unix file names, DNS names are processed from **right to left** and use periods as the separator.
  - Like Unix files, the DNS hierarchy is a **tree abstraction** (i.e., each node in the tree corresponds to a domain and the leaves correspond to the hosts being named).

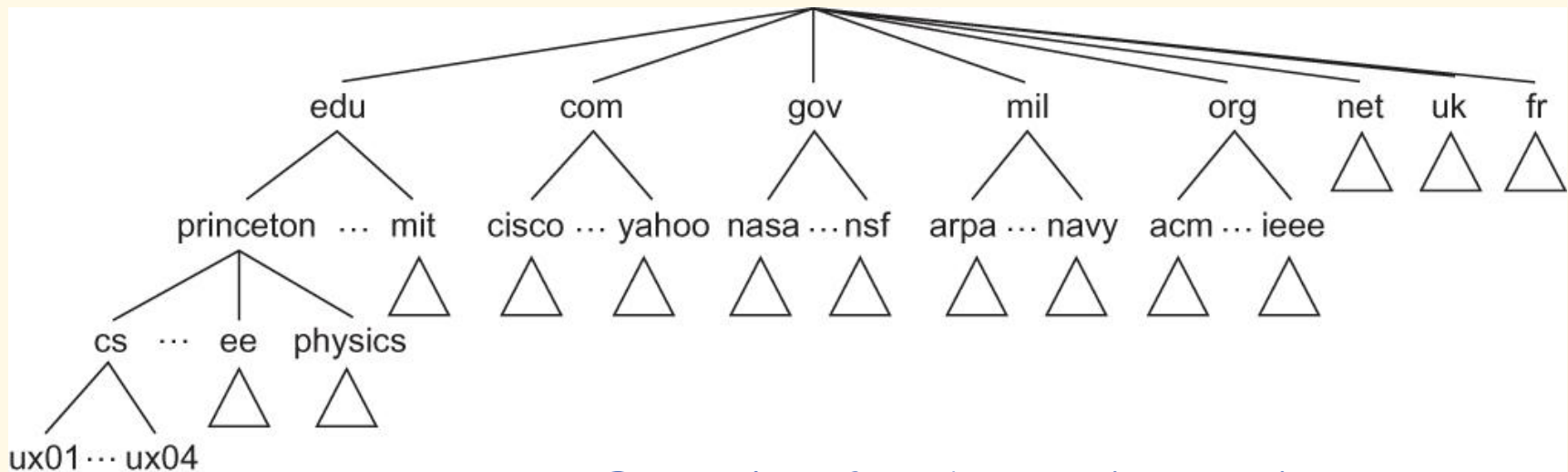
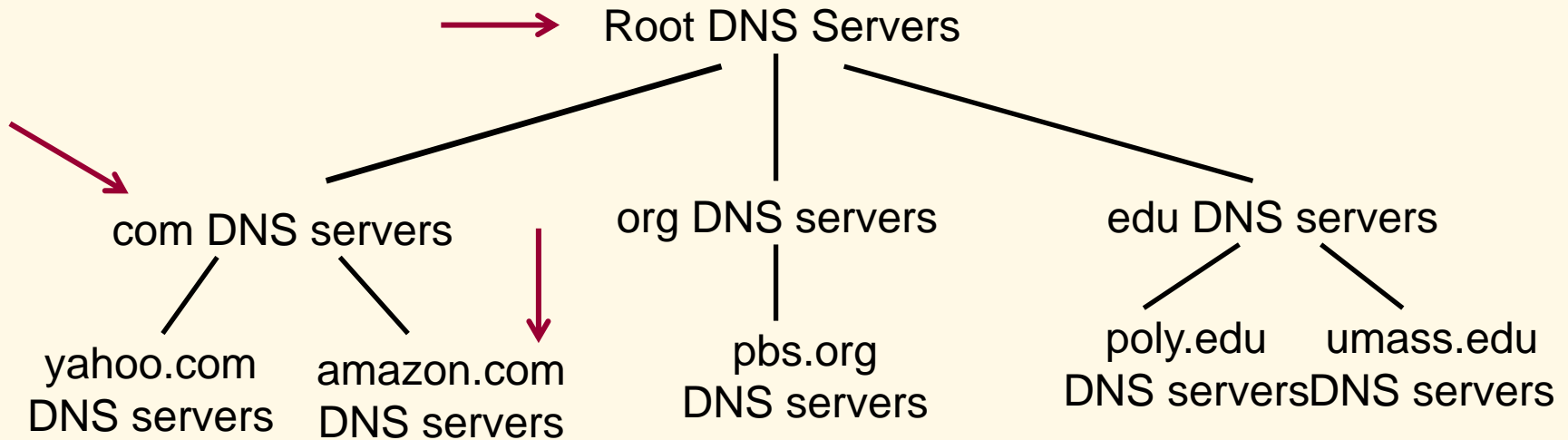


Figure 9.15 Example of a domain hierarchy

# DNS Server Classes

- Three classes of servers (approximation):
  - Root DNS servers
  - Top-level domain (TLD) servers
  - Authoritative name servers
- Additionally:
  - Local name server

# Distributed, Hierarchical Database

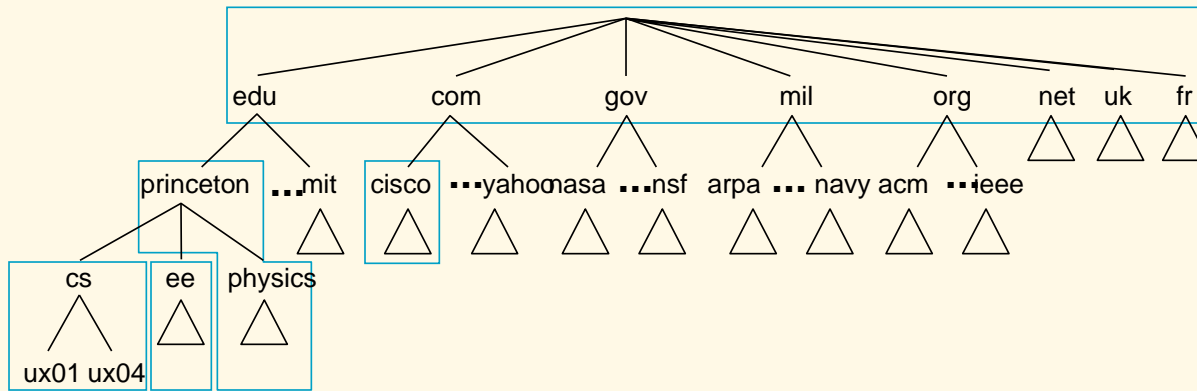


**Example: Client wants IP for `www.amazon.com` {1<sup>st</sup> approx}**

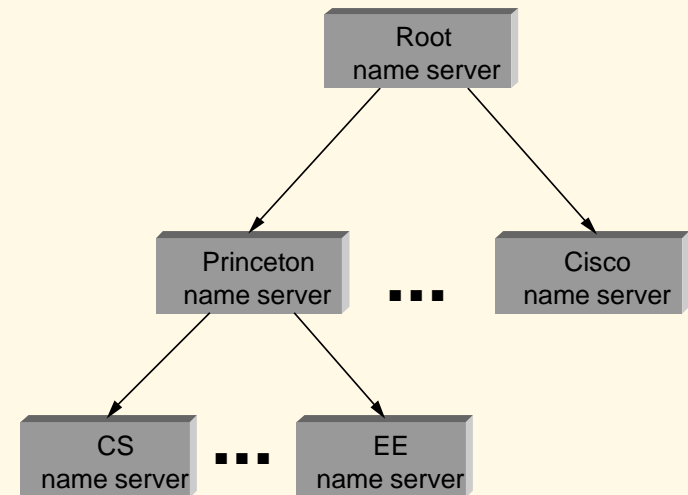
- client queries a root server to find `.com` DNS server
- client queries `.com` DNS server to get `amazon.com` DNS server
- client queries `amazon.com` DNS server to get IP address for `www.amazon.com`

# Name Servers

- Partition hierarchy into *zones*

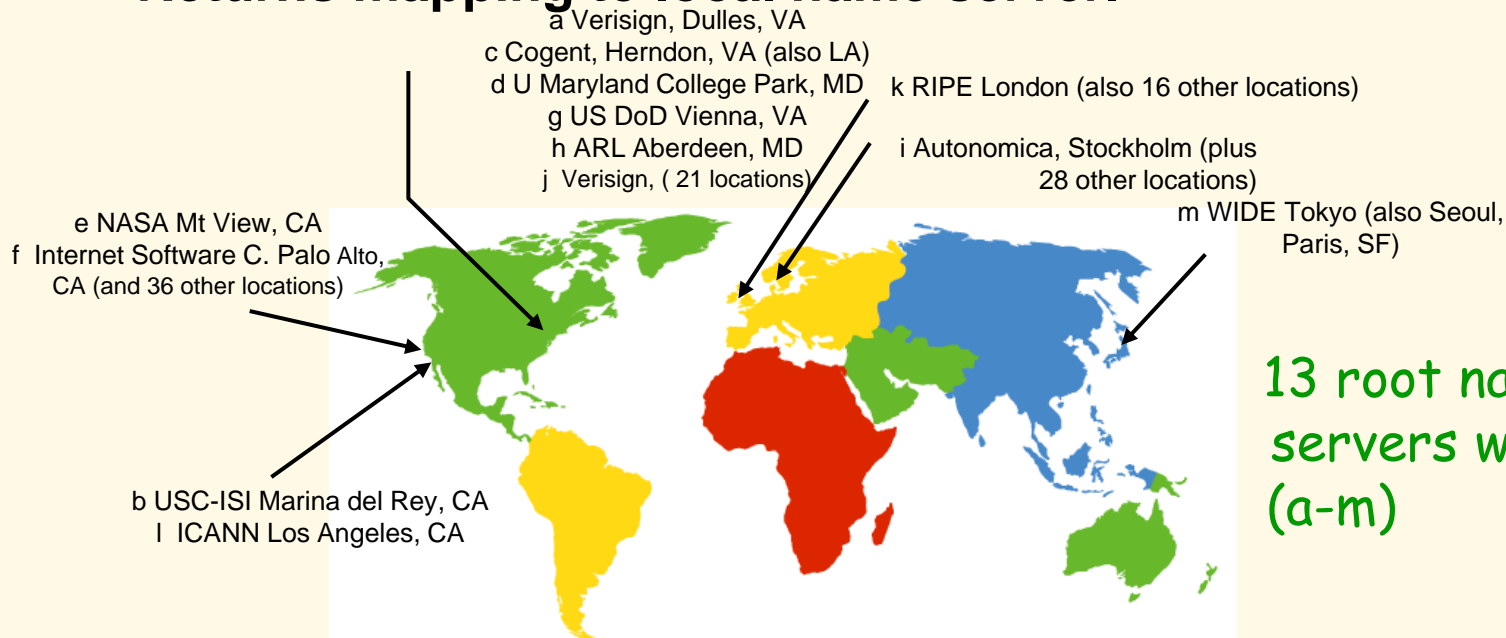


- Each zone implemented by two or more *name servers*.
- Each zone corresponds to some administrative authority that is responsible for that portion of the hierarchy.



# DNS: Root Name Servers

- Contacted by local name server that can not resolve name
- Root name server:
  - Contacts authoritative name server if name mapping not known.
  - Gets mapping.
  - Returns mapping to local name server.



13 root name  
servers worldwide  
(a-m)

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# Top-Level Domain (TLD)

- **Top-level domain (TLD) servers:**
  - Responsible for **com**, **org**, **net**, **edu**, etc, and all top-level country domains such as **uk**, **fr**, **ca** and **jp**.
  - Network Solutions maintains servers for **com** TLD.
  - Educause for **edu** TLD.
  - VeriSign for **net** TLD.

# Authoritative Servers

- **Authoritative DNS servers:**
  - Organization's DNS servers, providing authoritative hostname to IP mappings for organization's servers (e.g., Web, mail).
  - Can be maintained by organization or service provider.

# Local Name Server

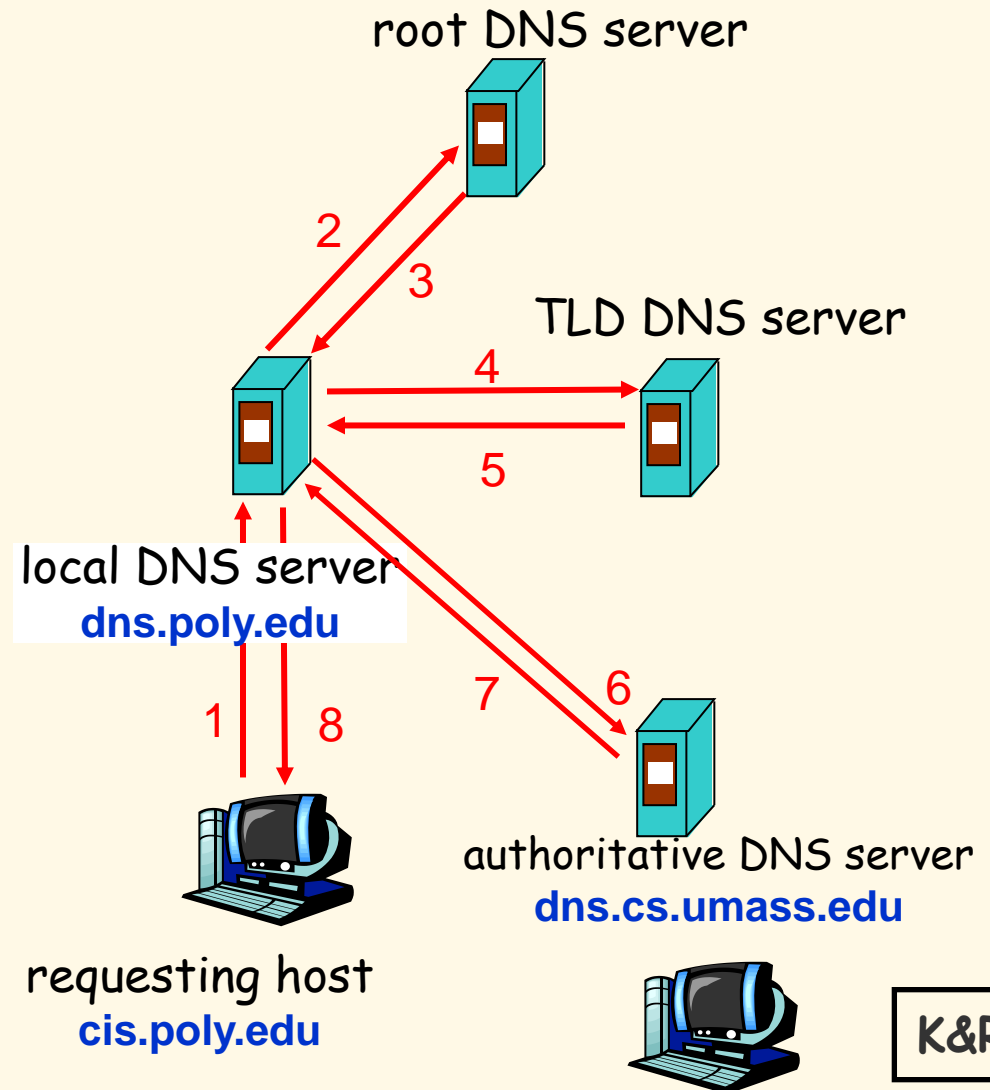
- Does not strictly belong to hierarchy.
- Each ISP (residential ISP, company, university) has one
  - Also called "default name server".
  - You can run one in your home/dorm!
- When a host makes a DNS query, the query is sent to its **local DNS server**.
  - ISP provides IP address of local DNS server using DHCP.
  - Acts as proxy, forwards query into the name server hierarchy.

# DNS Name Resolution Example

- Host at `cis.poly.edu` wants IP address for `gaia.cs.umass.edu`

## Iterated query

- contacted server replies with name of server to contact.
- "I don't know this name, but ask this server."



# Name Resolution Example

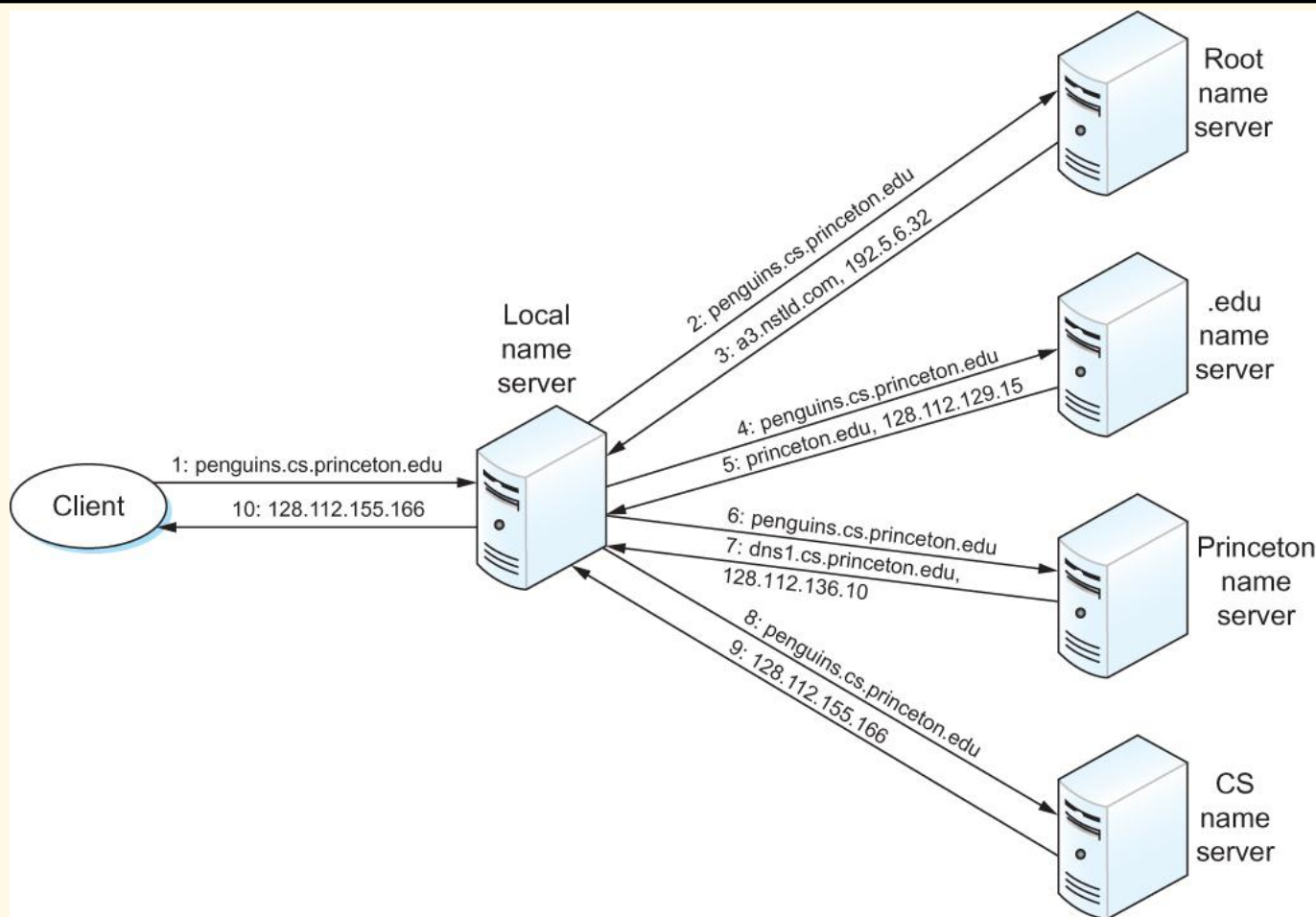
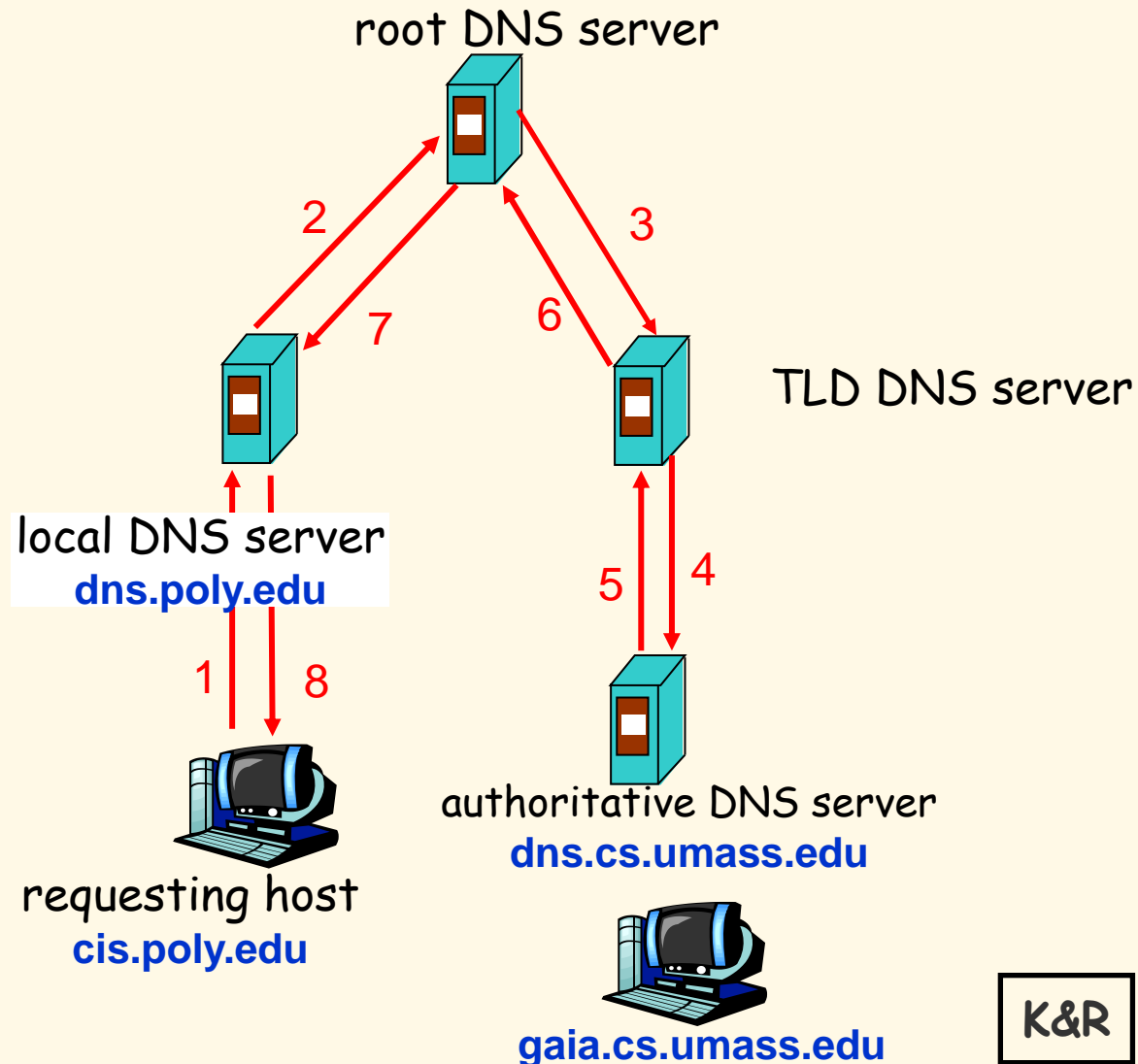


Figure 9.18 Name resolution in practice, where the numbers 1-10 show the sequence of steps in the process.

# DNS Name Resolution (example)

## Recursive query

- Puts burden of name resolution on contacted name server.
- Heavy load?



# DNS: Caching and Updating Records

- Each name server implements the zone information as a collection of *resource records*.
- Once (any) name server learns mapping, it *caches* mapping.
  - Cache entries timeout (disappear) after some time (e.g two days) {specified as TTL ==Time-To-Live}.
  - IP addresses of TLD servers are typically cached in local name servers.
    - Thus root name servers are not visited frequently.
- Originally thought DNS names quite static, but increasingly not so → update/notify mechanisms under design by IETF.
  - RFC 2136: <http://www.ietf.org/rfc/rfc2136.txt>

# DNS Resource Records

DNS: distributed database storing resource records (RR)

RR format: (name, value, type, ttl)

- Type=A
  - name is hostname
  - value is IP address
- Type=NS
  - name is domain (e.g. foo.com)
  - value is hostname of authoritative name server for this domain
- Type=CNAME
  - name is alias name for some "canonical" (the real) name  
[www.ibm.com](http://www.ibm.com) is really [servereast.backup2.ibm.com](http://servereast.backup2.ibm.com)
  - value is canonical name
- Type=MX
  - value is name of mailserver associated with name

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# DNS Protocol and Messages

DNS protocol: *query* and *reply* messages, both with the same *message format*.

msg header

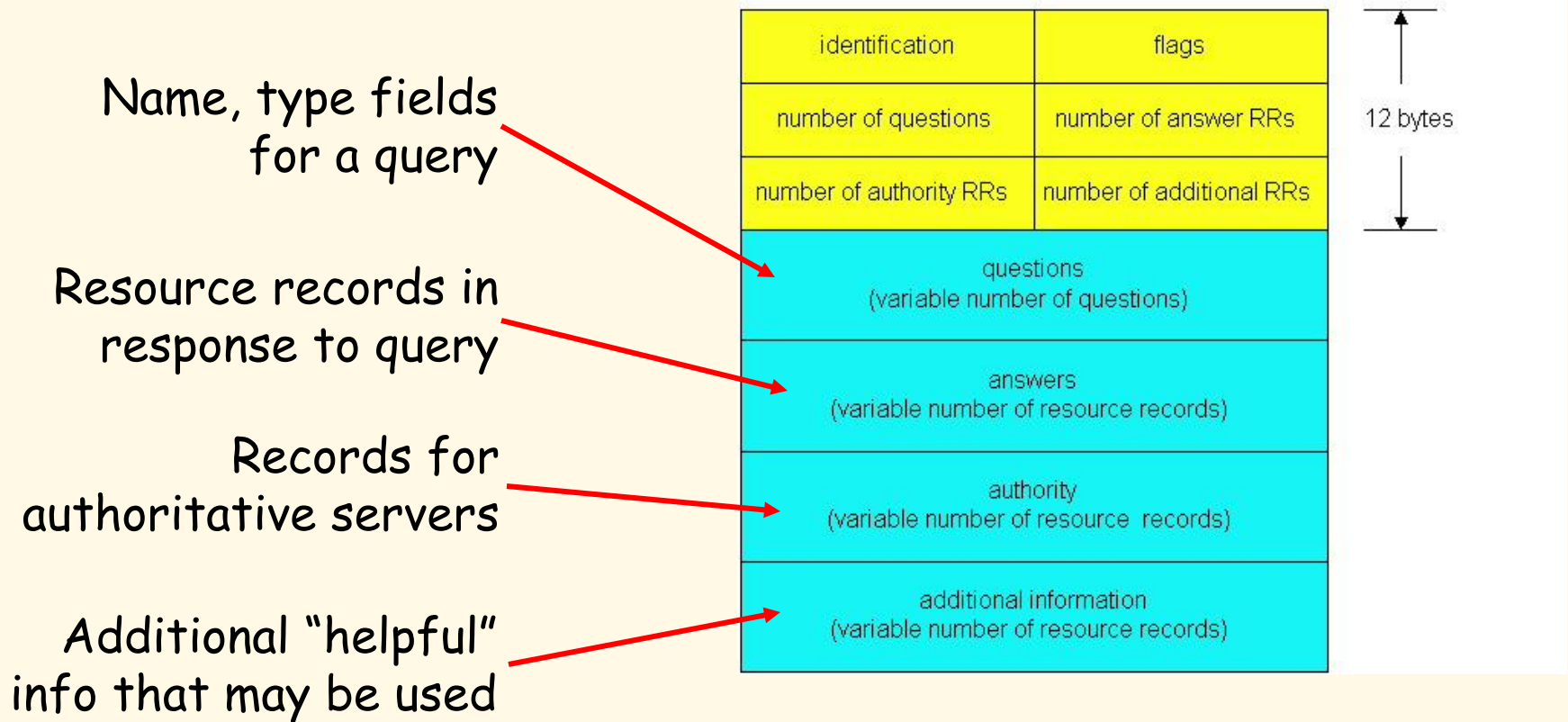
- ❑ **identification**: 16 bit #  
for query, reply to query  
uses same #
- ❑ **flags**:
  - ❖ query or reply
  - ❖ recursion desired
  - ❖ recursion available
  - ❖ reply is authoritative

identification	flags
number of questions	number of answer RRs
number of authority RRs	number of additional RRs
questions (variable number of questions)	
answers (variable number of resource records)	
authority (variable number of resource records)	
additional information (variable number of resource records)	

↑  
12 bytes  
↓

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# DNS Protocol and Messages



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# Inserting records into DNS

- Example: new startup "Network Utopia"
  - How do people get IP address of your Web site?
  - How do they send you email?
- Register name `networkutopia.com` at *DNS registrar* (e.g., Network Solutions)
  - provide names, IP addresses of authoritative name server (primary and secondary).
  - registrar inserts two RRs into `.com` TLD server:

`(networkutopia.com, dns1.networkutopia.com, NS)`

`(dns1.networkutopia.com, 212.212.212.1, A)`

- Create authoritative server Type A record for `www.networkutopia.com`; Type MX record for `networkutopia.com` for mail.

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# DNS

- DNS servers often run on Unix machines running BIND (Berkeley Internet Name Domain).
- DNS runs over UDP.
- Uses port 53.

# DNS Summary

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