

# *Collision Aware Rate Adaptation (CARA)*

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# Outline

- Introduction to Dynamic Rate Adaptation
- Related Work
  - Classification
  - ARF
  - RBAR
- CARA-1 and CARA-2
- Simulation Results
- Conclusions and Future Work

# Basic CSMA/CA

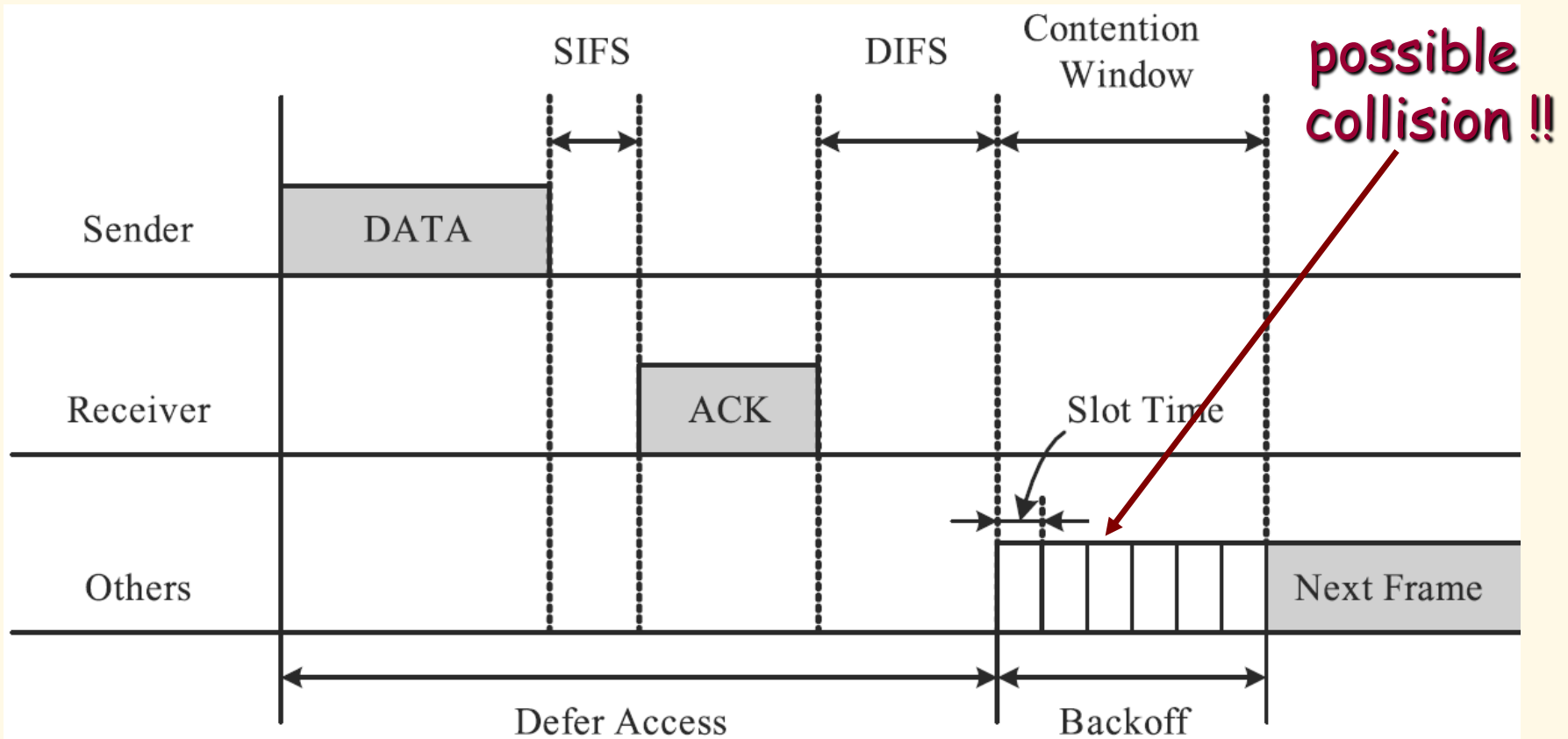


Fig. 1 CSMA/CA protocol of IEEE 802.11 MAC DCF. [N. Kim]

# 802.11 Physical Layer

'Adjust transmission rate on the fly'

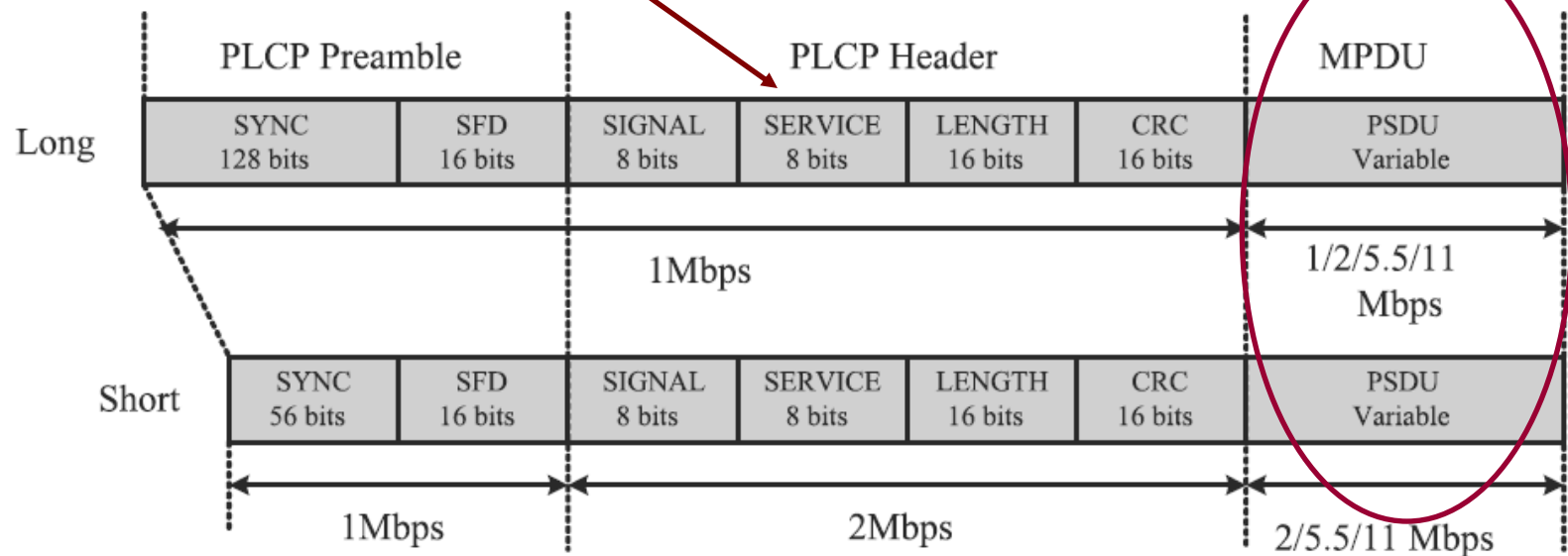


Fig. 2 IEEE 802.11b HR/DSSS PHY framing structure.

[N. Kim]

# BER vs SNR

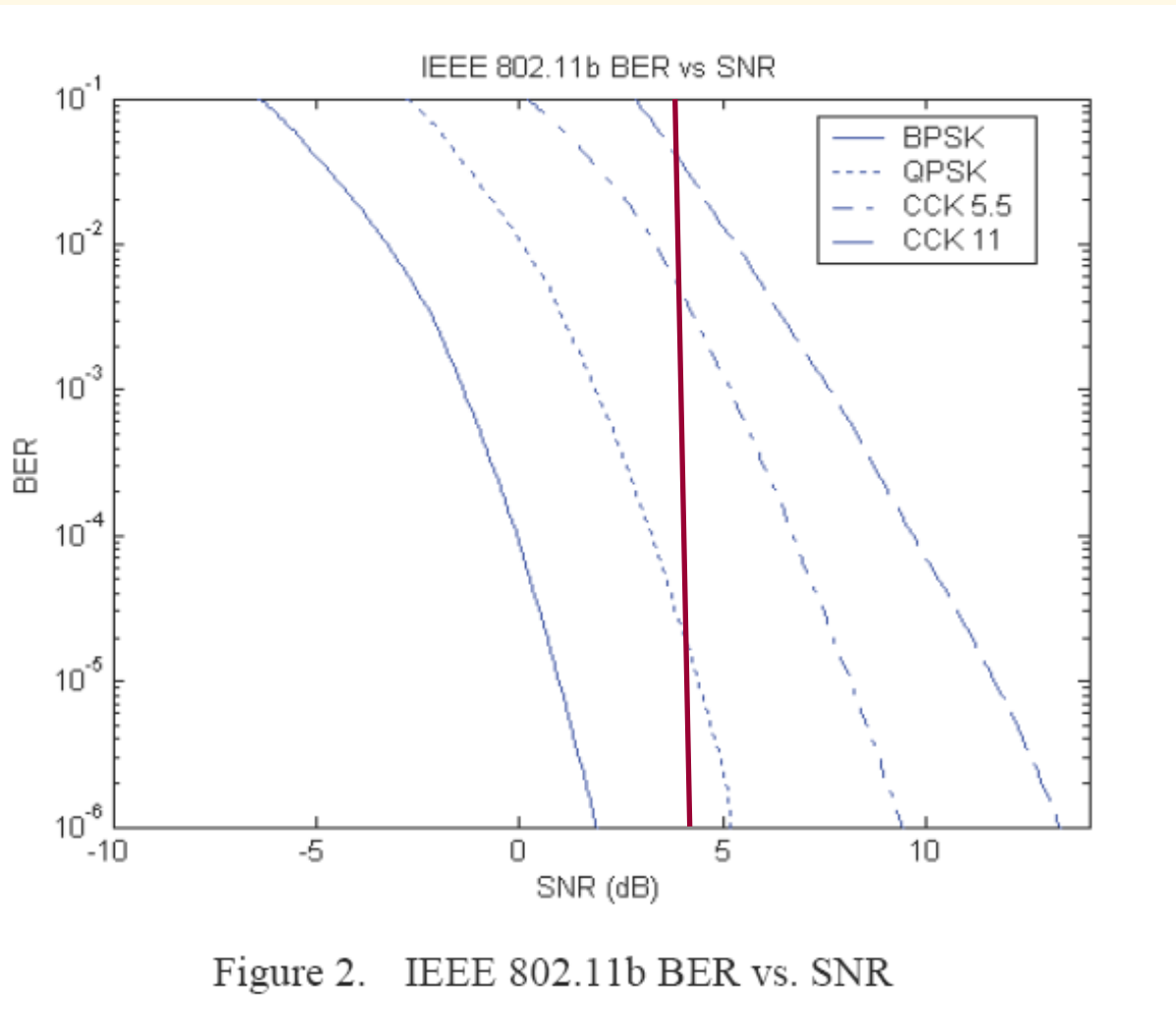


Figure 2. IEEE 802.11b BER vs. SNR

[Pavon]

# Throughput vs SNR

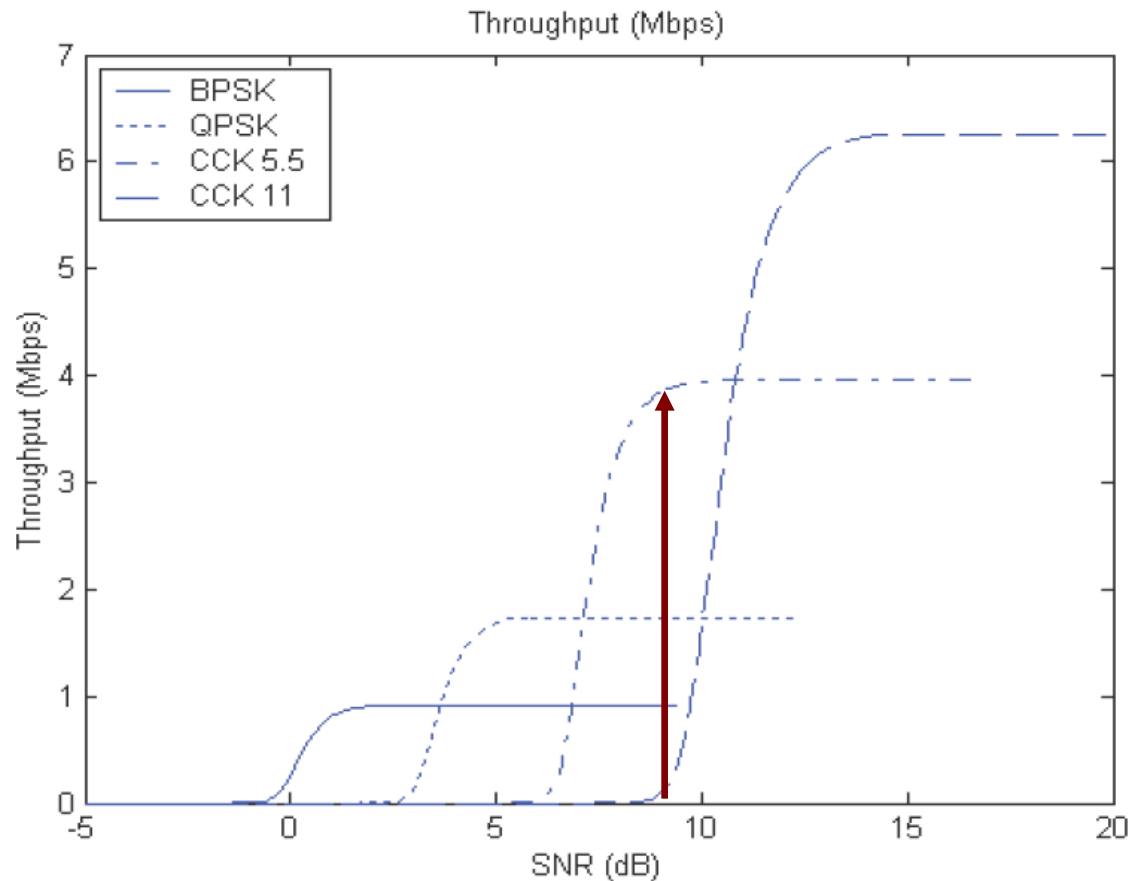


Figure 4. IEEE 802.11b throughput vs. SNR

[Pavon]

# Unfairness

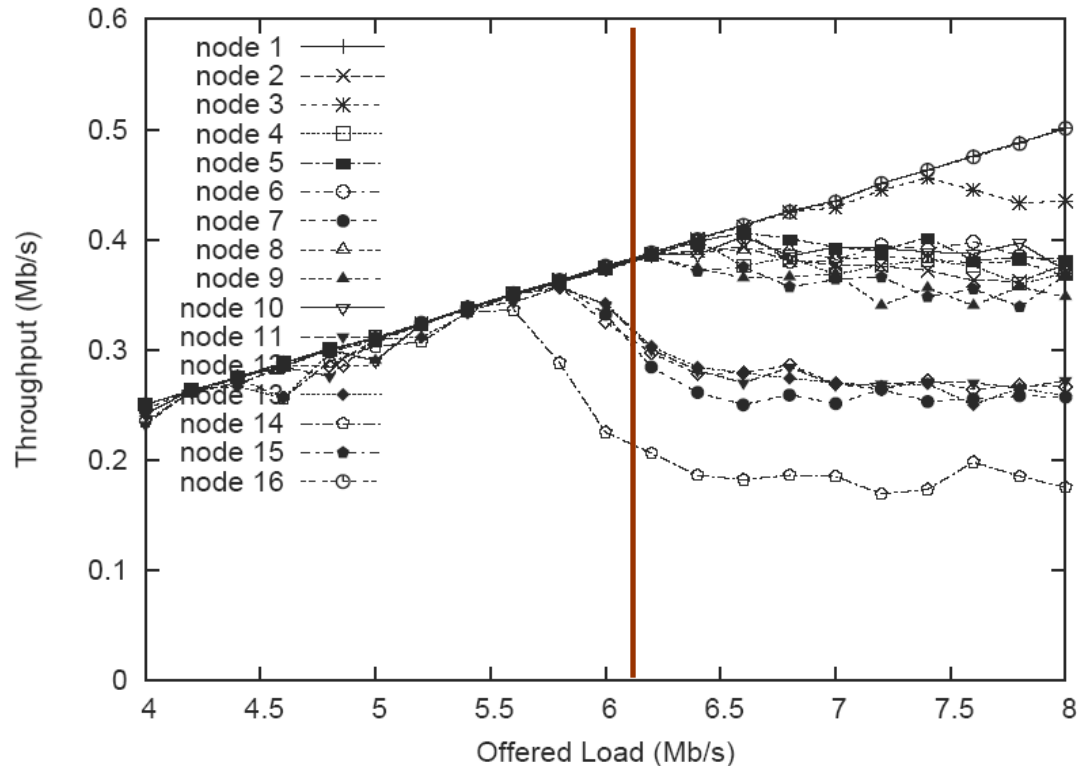


Figure 14: Empirical DCF fairness with respect to individual throughput share as a function of offered load for 16 iPAQs in indoor office environment.

[Choi]

# Figure 2 RTS/CTS

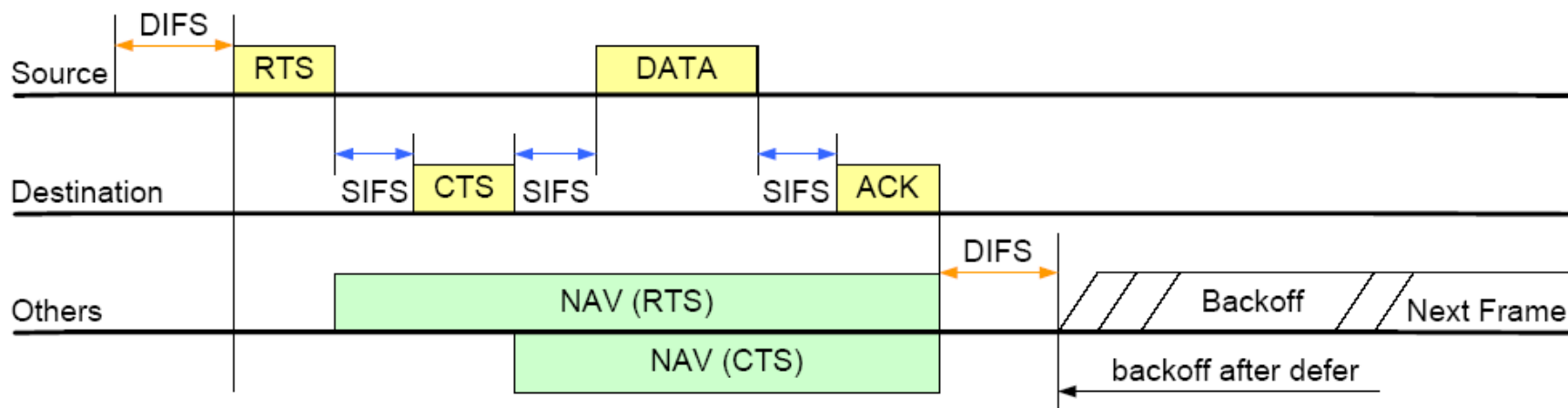


Fig. 2. RTS/CTS exchange mechanism of IEEE 802.11



# RTS/CTS Summary

- RTS/CTS can reduce collisions.
- RTS/CTS can guard against and reduce hidden terminals.
- RTS/CTS adds overhead that reduces throughput.
- **Normally, RTS/CTS is turned off!**

# Rate Adaptation Algorithms

AARF

ARF

AMRR

CARA

CROAR

DOFRA

Fast-LA

HRC

LA

LD-ARF

MiSer

MultiRateRetry

MPDU

OAR

ONOE

PER

RBAR

RFT

RRAA

SampleRate

SwissRA

# Rate Adaptation Algorithms

1997	ARF			
1998				
1999				
2000				
2001	RBAR			
2002	MPDU	OAR	PER	
2003	LA	MiSer	SwissRA	
2004	AARF	AMRR	HRC	MultiRateRetry
2005	Fast-LA	LD-ARF	RFT	SampleRate
2006	CARA	CROAR	DOFRA	RRAA
2007				

# Rate Adaptation Algorithms

- Uses recent history and probes: ARF, AARF, SampleRate
- Long interval smoothing: ONOE, SampleRate
- Multiple rates: MultiRateRetry, AMRR, RRAA
- Uses RTS/CTS: RBAR, OAR, CROAR, CARA
- Uses RSSI to approximate SNR, each node maintains 12 dynamic RSS thresholds: LA
- Puts checksum on header and use NACK to signal link loss error: LD-ARF
- Table lookup with thresholds: HRC, MPDU(len, rSNR, count)
- Fragmentation: DOFRA, RFT
- Miscellaneous: PER, MiSer, SwissRA, Fast-LA

# Auto Rate Fallback (ARF)

- When **two** consecutive ACK frames are not received correctly, the second retry and subsequent transmissions are sent at the **next lower** rate and a timer is started.
- When the number of successfully received ACKs reaches **10** or the timer goes off, a **probe frame** is sent at the **next higher** rate. However, if an ACK is NOT received for this frame, the rate is lowered back and the timer is restarted.

# ARF and AARF

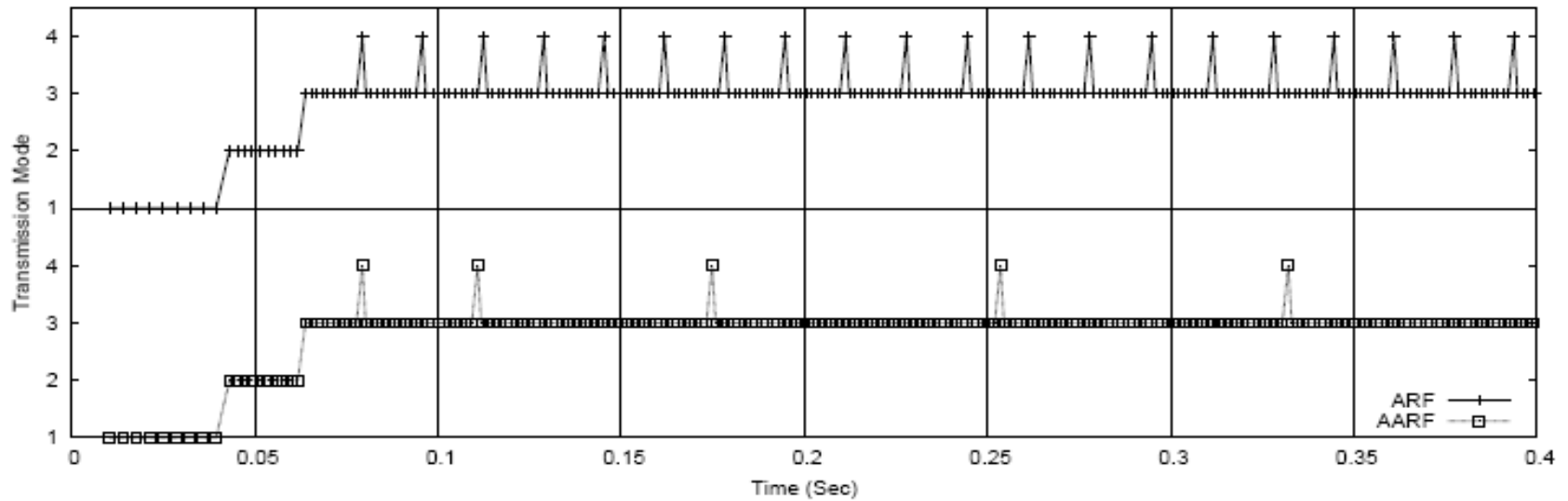


Figure 1: Mode selection comparison between ARF and AARF.

# Receiver Based Auto Rate (RBAR)

- Receivers control sender's transmission rate.
- RTS and CTS are modified to contain info on size and rate {not 802.11 compatible}.
- Uses analysis of RTS reception (RSSI) to estimate SNR and choice sent back to sender in CTS.
- Receiver picks rate based on apriori SNR thresholds in a lookup table.

# Collision Aware Rate Adaptation (CARA)

**CARA uses two methods for identifying collisions:**

**1. RTS probing**

**2. Clear Channel Assessment (CCA) detection**



# RTS Probing

## RTS Probing Idea:

Assume all RTS/CTS transmission failures after a successful RTS/CTS exchange must be due to channel errors.

(Note - this assumes hidden terminals are not possible.)

# CARA-1

- Data frame transmitted without RTS/CTS.
- If the transmission fails, RTS/CTS exchange is activated for the next retransmission. If this retransmission fails **{assume channel quality problem}**, then the rate is lowered.
- If retransmission with RTS/CTS is successful **{assume collision occurred}**, stay at same rate and send next frame without RTS/CTS.

# Figure 4 ARF and RTS Example

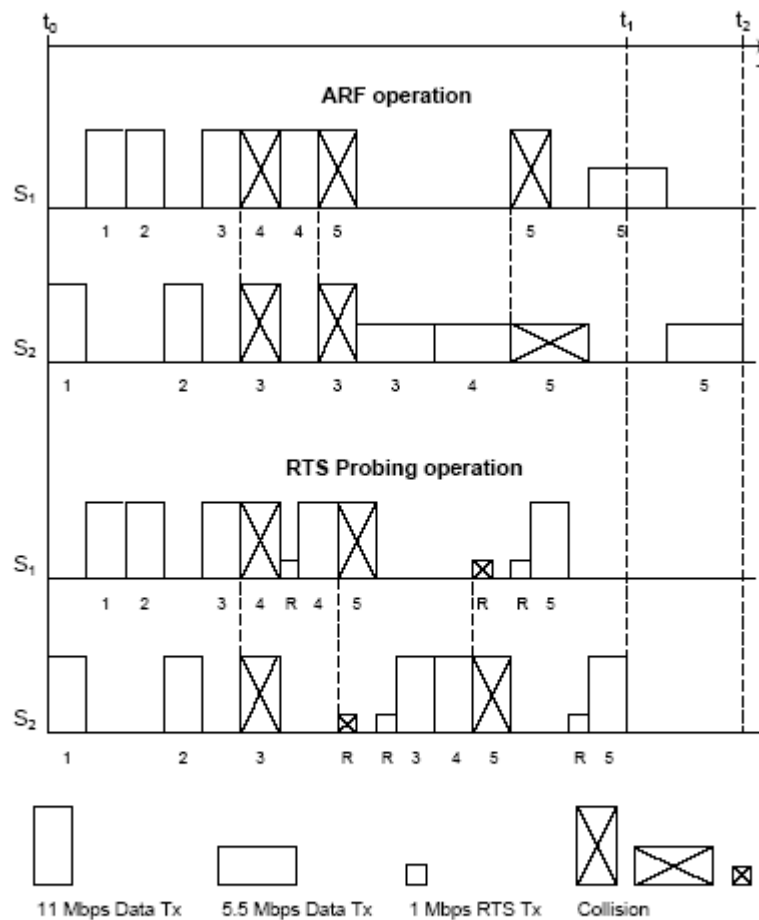


Fig. 4. Illustration of ARF and RTS-Probing timelines for a two-station network, when channel status is good enough to accommodate the highest transmission rate of the 802.11b PHY, i.e., 11 Mbps

# Clear Channel Assessment (CCA)

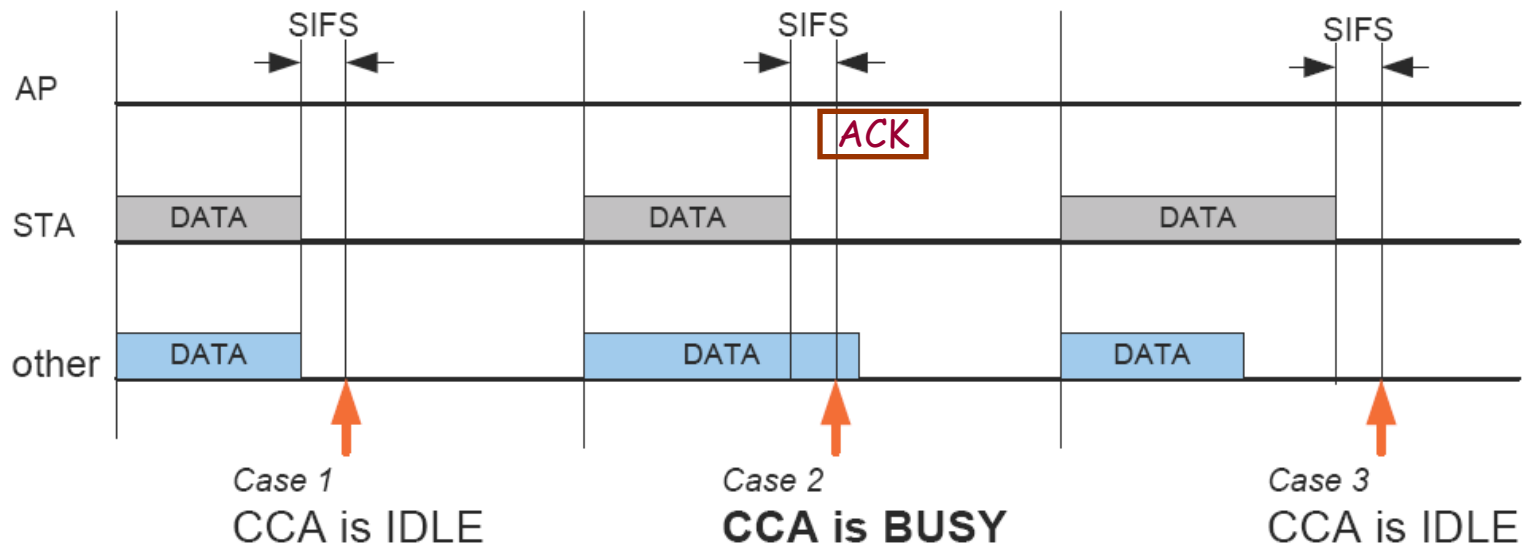


Fig. 5. Three possible cases of collision. In the second case, the collision can be detected via CCA detection.

[J. Kim]

# CCA Collision Detection

- **Case 2: It is a collision.**
  - Transmit without increasing failure count and lowering the transmission rate. No RTS/CTS probe is needed.
- **Case 1 and Case 3: Cannot determine that a collision has occurred.**
  - Initiate RTS/CTS probe scheme.

# Rate Adaptation versus Distance

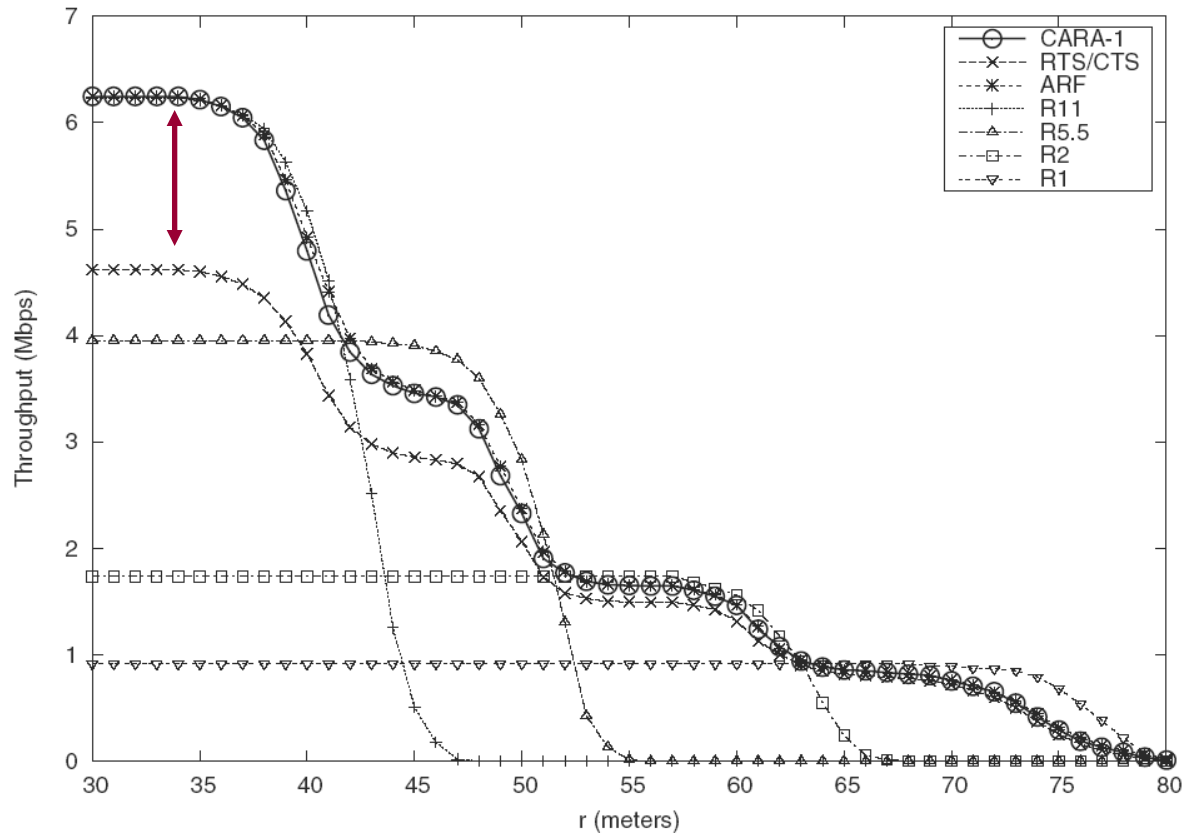


Fig. 6. Throughput comparison of our proposed rate adaptation scheme (CARA-1) against RTS/CTS, ARF, and single-rate schemes for one-to-one topology networks with various distance ( $r$ )

# NS-2 Simulation Details

- 20dBm transmit power
- Static stations; 1500 octet MAC payload
- BER vs SNR curves measured in AWGN (Additive White Gaussian Noise) environment without fading.
- Set background noise to -96dBm
- Simulate indoor settings
- Use Ricean fading model for multi-path fading time-varying wireless conditions.

# CARA-1 Throughput

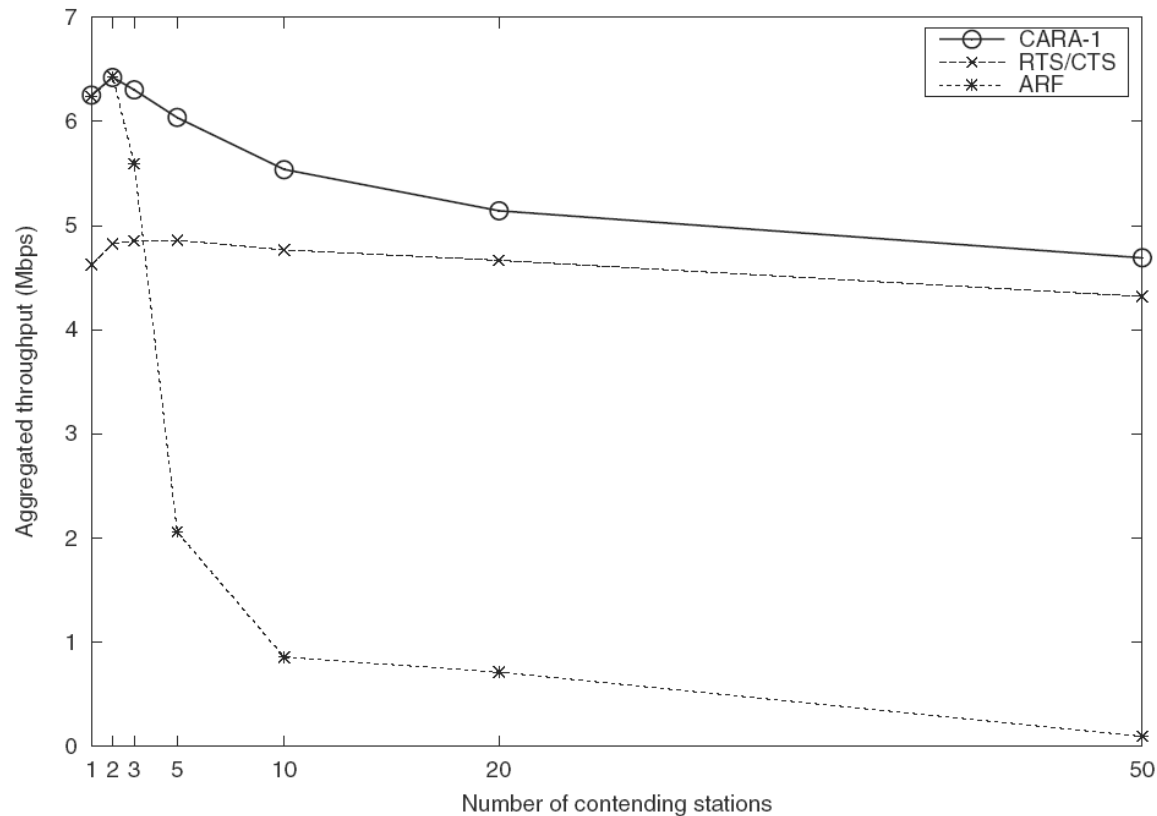


Fig. 7. Throughput comparison of our proposed rate adaptation scheme (CARA-1) against RTS/CTS and ARF for star-topology networks with various number of contending stations



# Figure 8 CARA-1 and CARA-2

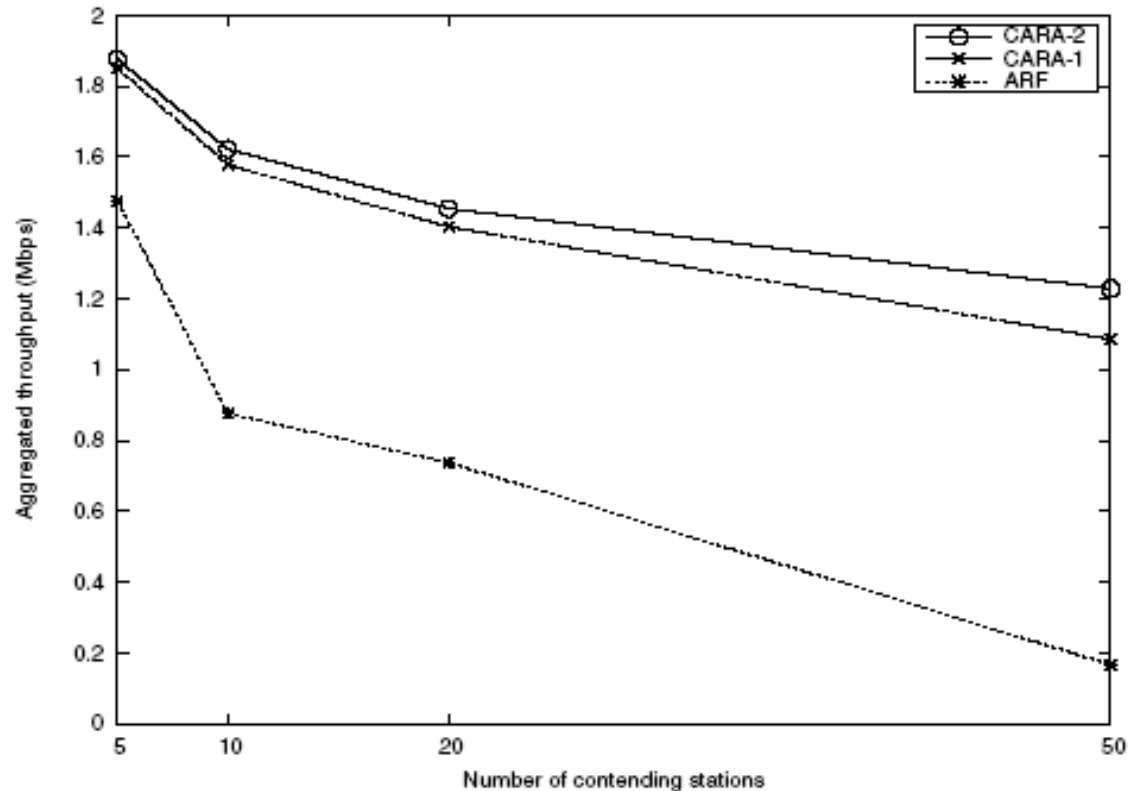
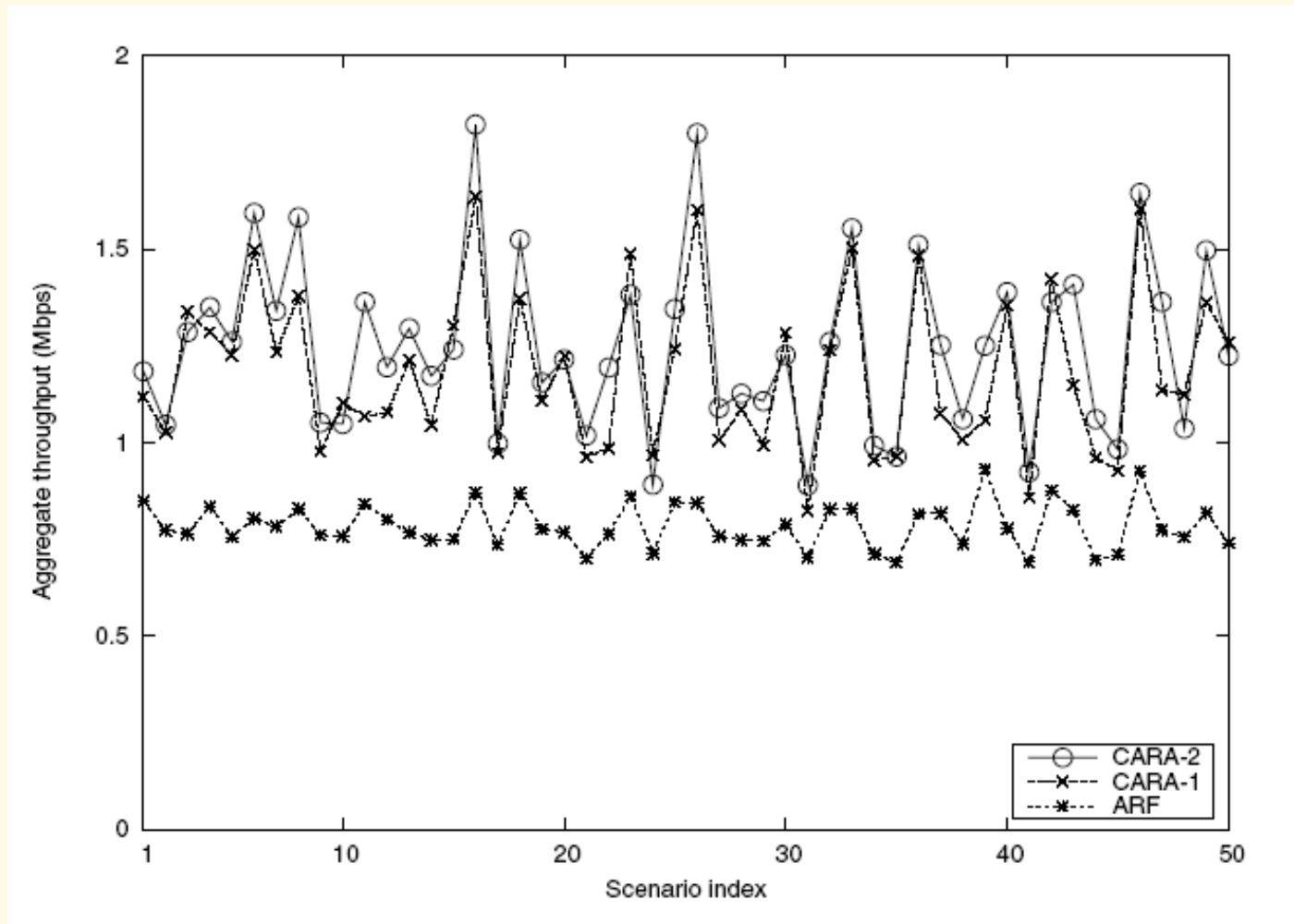


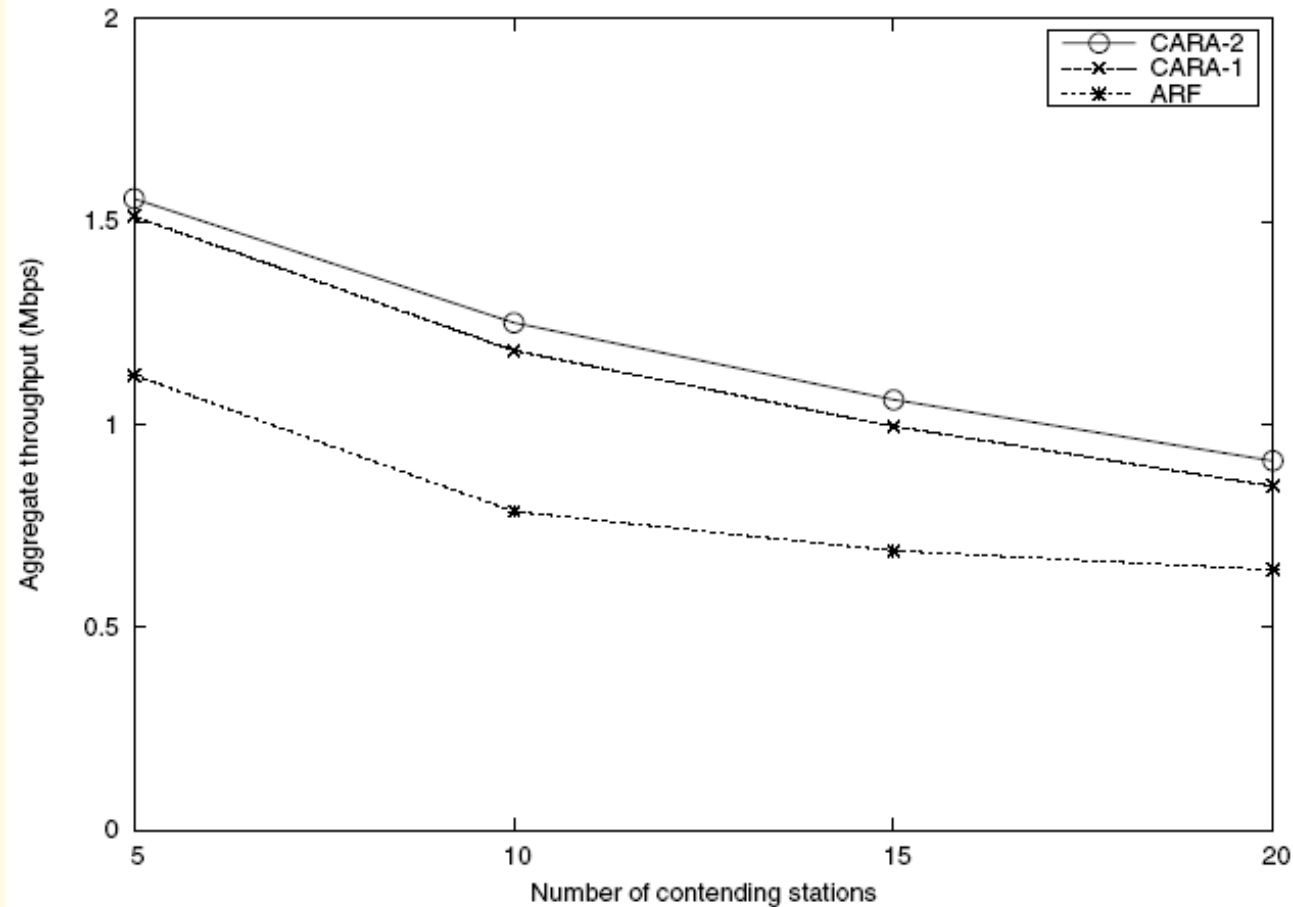
Fig. 8. Throughput comparison of our proposed rate adaptation schemes (CARA-1 and CARA-2) against ARF for line-topology networks with various number of contending stations with randomly chosen data frame sizes and stations' positions

# Figure 9a: 50 scenarios



# Figure 9b

## Varying contending stations





# Table II

TABLE II  
COMPARISON OF THREE TESTING SCHEMES FOR THE 30-SECOND  
SIMULATION RUN

	ARF	CARA-1	CARA-2
# of tx attempts	1344	3092	3246
# of tx successes	1094	2518	2643
Throughput (Mbps)	1.58	3.37	3.49

# Conclusions

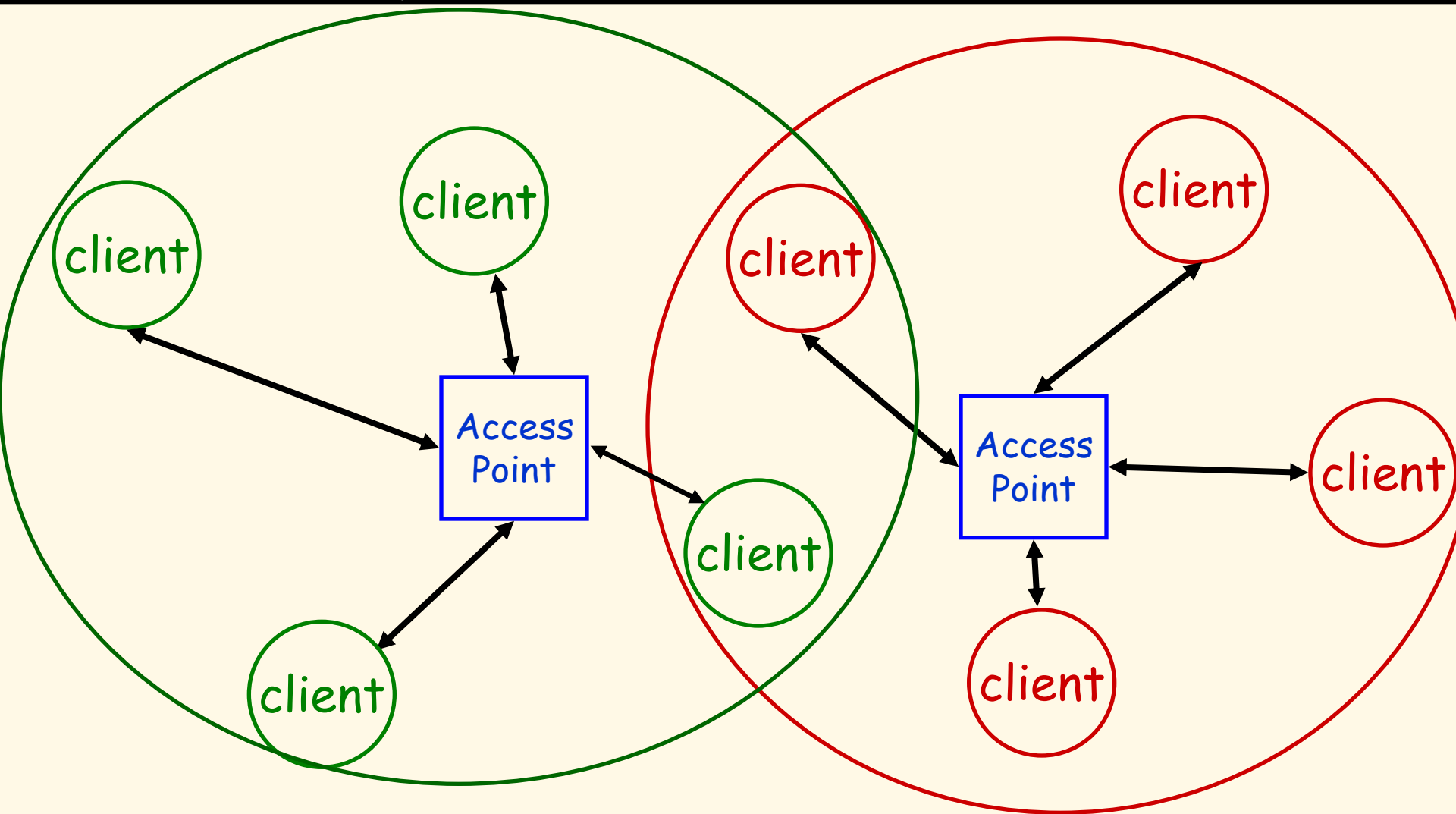
- **CARA is more likely to make correct rate adaptation decisions than ARF.**
- **CARA requires no change to the 802.11 standard (unlike RBAR).**
- **CARA significantly outperforms ARF in all simulated multiple contending environments.**

# Future Work

- Look at changes to the **increase** rate algorithm **[CARA-RI]**.
- Study optimization of operational CARA parameters.
- Address possibility of **hidden** terminal **detection [CARA-HD]**.
- Built a working CARA prototype using MadWIFI driver.

# Multiple APs

## multiple clients (heterogeneous)





# Hidden Terminals

Without a hidden terminal, loss ratio ~5.5%.  
One hidden AP with mild sending rate  
(0.379 Mbps) yields:

	ARF	AARF	SampleRate	FixedRate
Goodput (Mbps)	0.65	0.56	0.58	1.46
Loss Ratio	61%	60%	59%	60%

Table 1: Performance of different rate adaptation algorithms in the presence of hidden stations. [\[Wong\]](#)

# Future Work Results

Seongkwan Kim, Sunghyun Choi, Daji Qiao, and Jongseok Kim

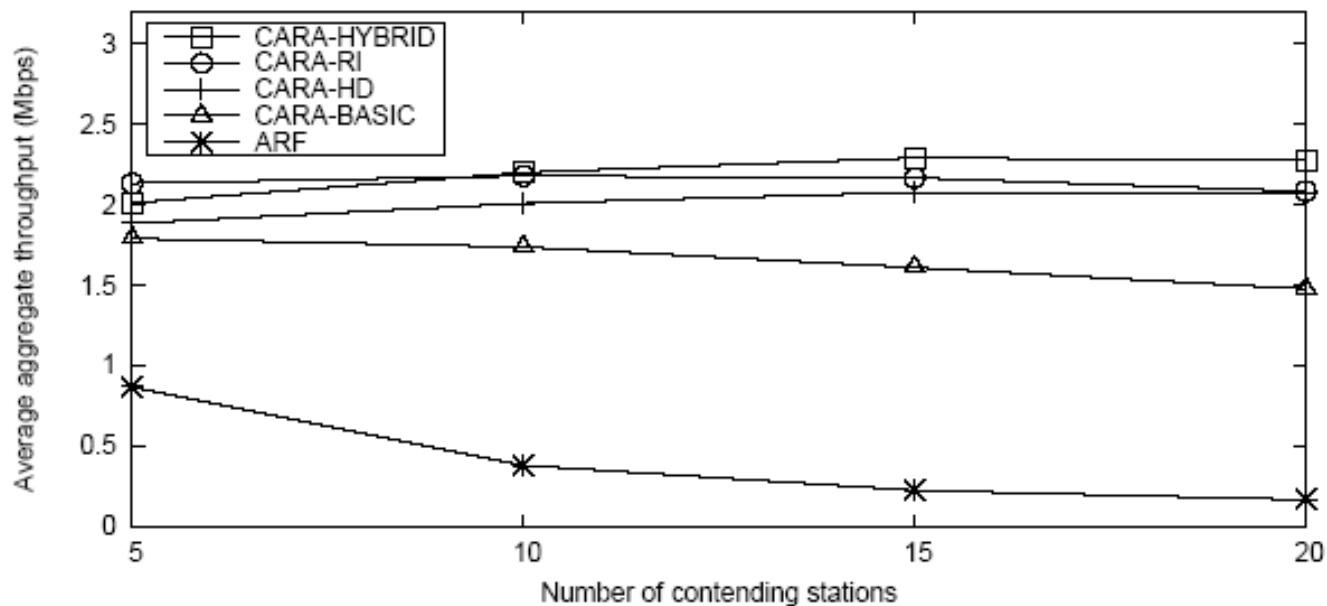


Fig. 1. Throughput comparison in random-topology networks.

# Questions?

## Collision Aware Rate Adaptation (CARA)