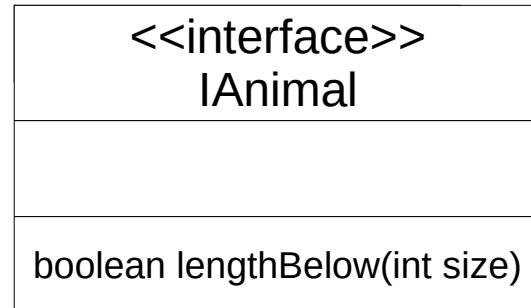




Cage
int size IAnimal resident
Boolean checkResidentFits() {...}

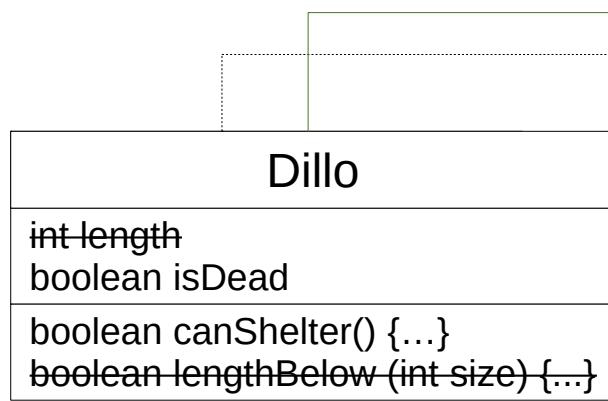
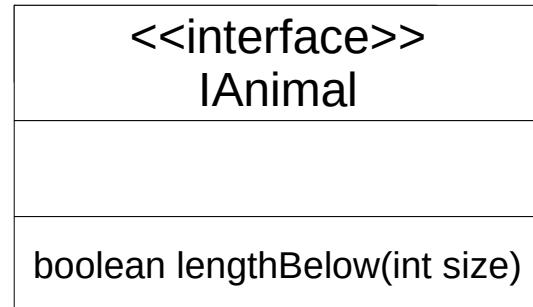


“implements”

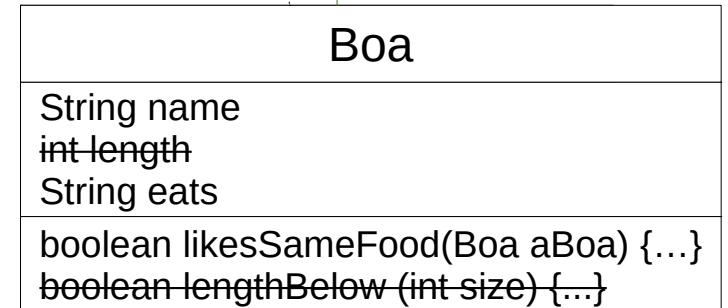
Dillo
int length boolean isDead
boolean canShelter() {...}
boolean lengthBelow (int size) {...}

Boa
String name int length String eats
boolean likesSameFood(Boa aBoa) {...} boolean lengthBelow (int size) {...}

Cage
int size IAnimal resident
Boolean checkResidentFits() {...}



“implements”



“inherits”