

IMGD 404X C11 (Subject to Change!)
NB: You may need to be logged in at WPI or proxy to download some papers

	Week	Day	Class Topic (click on text for game or paper link)	Student Presenter	Preparation (* = quiz) (click on text for game or paper link)
1	1	Thu, Jan 13	Introduction/Overview		
2		Fri, Jan 14	Game Design and Instructional Design		Read E2E Ch. 1, 2, 11 (*)
3	2	Tue, Jan 18	Needs Analysis		Read E2E Ch. 12 (*) Bid 1 paper+2 games (midnight before)
4		Thu, Jan 20	Instructional Design		Read E2E Ch. 13 (*)
5		Fri, Jan 21	Gameplay Design		Read E2E Ch. 16 (*)
6	3	Mon, Jan 24	Assessment (Prof. Baker) -- click for lecture notes		Read E2E Ch. 27 (*) Email project groups (midnight before)
7		Tue, Jan 25	<i>Case Studies</i> Paper: Re-Mission (young cancer patients) Paper: Life Preservers (biology/evolution)	Rogers Chipman	Presenters: Turnin slides by midnight before Everyone: Read paper (*) and play game Everyone: Read paper (*) and play game
8		Thu, Jan 27	<i>Case Studies</i> Paper: Inside the Haiti Earthquake Paper: America's Army (recruiting)	Ivory Sarnik	Presenters: Turnin slides by midnight before Everyone: Read paper (*) and play game Everyone: Read paper (*) and play game
9		Fri, Jan 28	<i>Case Studies</i> Paper: Tate Kids (art literacy) Paper: Foldit (protein folding)	DeAnda Jordan	Presenters: Turnin slides by midnight before Everyone: Read paper (*) and play games Everyone: Read paper (*) and play game
10	4	Mon, Jan 31	Design/Play/Experience Analysis Framework		Read Winn (*)
11		Tue, Feb 1	The Concept Document		Read E2E Ch. 17 (*)
		Wed, Feb 2			Turnin needs/task analysis midnight
12		Thu, Feb 3	Designing Simulation/Training Games		Read E2E Ch. 15 + handout (*)
13		Fri, Feb 4	<i>Simulation/Training Games</i> Game Analysis: At-Risk (teacher training) Game Analysis: Get Security (IT security) Game Analysis: Tactical Language... (French--get disk)	Chipman/Pianka Jordan/Sarnik Fotino/Yoon	Presenters: Turnin analysis by midnight before Everyone: Play first two games Everyone: View video of third game
14	5	Mon, Feb 7	<i>Educational Games</i> Game Analysis: Adventures of Josie True (girls STEM) Game Analysis: Conspiracy Code (history--get login)	Moore Chipman	Presenters: Turnin analysis by midnight before Everyone: Play first games Everyone: View video of second game
15		Tue, Feb 8	Assessment (Prof. Baker) -- click for lecture notes		
16		Thu, Feb 10	Concept Document Progress Reports		
17		Fri, Feb 11	Concept Document Progress Reports Prototyping		Read E2E Ch. 18 (*) Read Rettig (*) Read Marmura (*)
18	6	Mon, Feb 14	<i>Health Games</i> Paper: Peng & Liu (health games) Paper: Baranowski et al. (diet and exercise)	Yoon Fotino	Turnin concept documents midnight before Presenters: Turnin slides by midnight before Everyone: Read both papers (*)
19		Tues, Feb 15	<i>Health Games</i> Game Analysis: Elude (depression awareness) Game Analysis: Fat World (fast food/obesity) Game Analysis: Monumental (exercise--iPhone only)	Moore/Rogers DeAnda/Ivory Pianka	Presenters: Turnin analysis by midnight before Everyone: Play at least first two games
20		Fri, Feb 18	<i>Political/Social Issue Games</i>		Read handout (*)
21	7	Mon, Feb 21	<i>Political/Social Issue Games</i> Game Analysis: Poverty is Not a Game Game Analysis: ICED (immigration policy) Game Analysis: What It Is (sexual violence)	Ivory Fotino DeAnda	Presenters: Turnin analysis by midnight before Everyone: Play all three games
22		Tue, Feb 22	<i>Advergaming</i>		Read E2E Ch. 14 + handout (*)
23		Thu, Feb 24	<i>Advergaming</i> Game Analysis: Dealertown Ford (vehicle financing) Game Analysis: You vs. D. Rose (basketball shoes) Game Analysis: BMW M3 Challenge (racing game)	Jordan Yoon Rogers	Presenters: Turnin analysis by midnight before Everyone: Play all three games
24		Fri, Feb 25	Paper: Hoffman et al. (spider phobia) Paper: Zielka et al. (immersive culture training)	Moore Pianka	Presenters: Turnin slides by midnight before Everyone: Read both papers (*)
25	8	Mon, Feb 28	Game Analysis: Mission U.S. (history) Game Analysis: Fully Involved (fire training--get disk) Course Evaluations	Fotino Sarnik	Presenters: Turnin analysis by midnight before Everyone: Play first game Everyone: View video of second game
26		Tue, Mar 1	Corporate Games		Read handouts (*)
27		Thu, Mar 3	Prototype Presentations		Turnin slides midnight before
28		Fri, Mar 4	Prototype Presentations		