# Secure Routing in Wireless Sensor Networks: Attacks and Countermeasures

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**Presented by Michael Putnam**

**(Some images and slides taken from author's presentation, others as noted)**

# Author Bio's



- University of California - Berkeley
  - **Chris Karlof**
    - Grad Student in CS
    - Researches:
      - Computer Security
      - Web Security
      - Electronic Voting

  - **David Wagner**
    - Associate Professor in CS
    - Researches:
      - Computer Security
      - Electronic Voting
      - Program Analysis for Security reasons

# Motivationally Speaking



- **Focus is on routing security in Sensor Networks**
- **Many protocols have been proposed, but for none has security been a goal.**
- **Since none of the protocols were designed with security as a goal, not unsurprising to find they're insecure.**

# Historically Speaking



- Security is non-trivial to fix in existing protocols
- Typically adding security on after the fact leads to poor results
- Not likely that simply adding a security mechanism will make them secure

# Security in Sensor Networks



- **Security** is critical
  - Military apps
  - Building monitoring
  - Burglar alarms
  - Emergency response

Image taken from author's slides

- Yet security is **hard**
  - Wireless links are inherently insecure
  - Resource constraints
  - Lossy, low bandwidth communication
  - Lack of physical security

# Contributions



- Propose threat models and security goals for secure routing in wireless sensor networks.
- Introduce two novel classes of previously undocumented attacks
  - Sinkhole Attacks
  - HELLO Floods.

Image source: jedicraft.blogspot.com

Image source: www.burkhardagency.com

# Contributions



- Show how attacks against ad-hoc wireless networks and P2P networks can be adapted against sensor networks.
- Present security analysis of all the major routing protocols and topology maintenance algorithms for sensor networks. We describe practical attacks against all of them that would defeat any reasonable security goals.
- Discuss countermeasures and design considerations for secure routing protocols in sensor networks.

# Mica Mote



- **4 MHz 8-bit Atmel ATMEGA103 Processor**
- **Memory**
  - **128KB Instruction Memory**
  - **4 KB RAM / 512KB flash memory**
- **916 MHz radio**
  - **40 Kbps single chann**
  - **Range: few dozen me**
- **Power**
  - **12 mA in Tx mode**
  - **4.8 mA in Rx mode**
  - **5 µA in sleep mode**
- **Batteries**
  - **2850 mA on 2 AA**

Image source: www.btnode.ethz.ch

# Resource Constraints

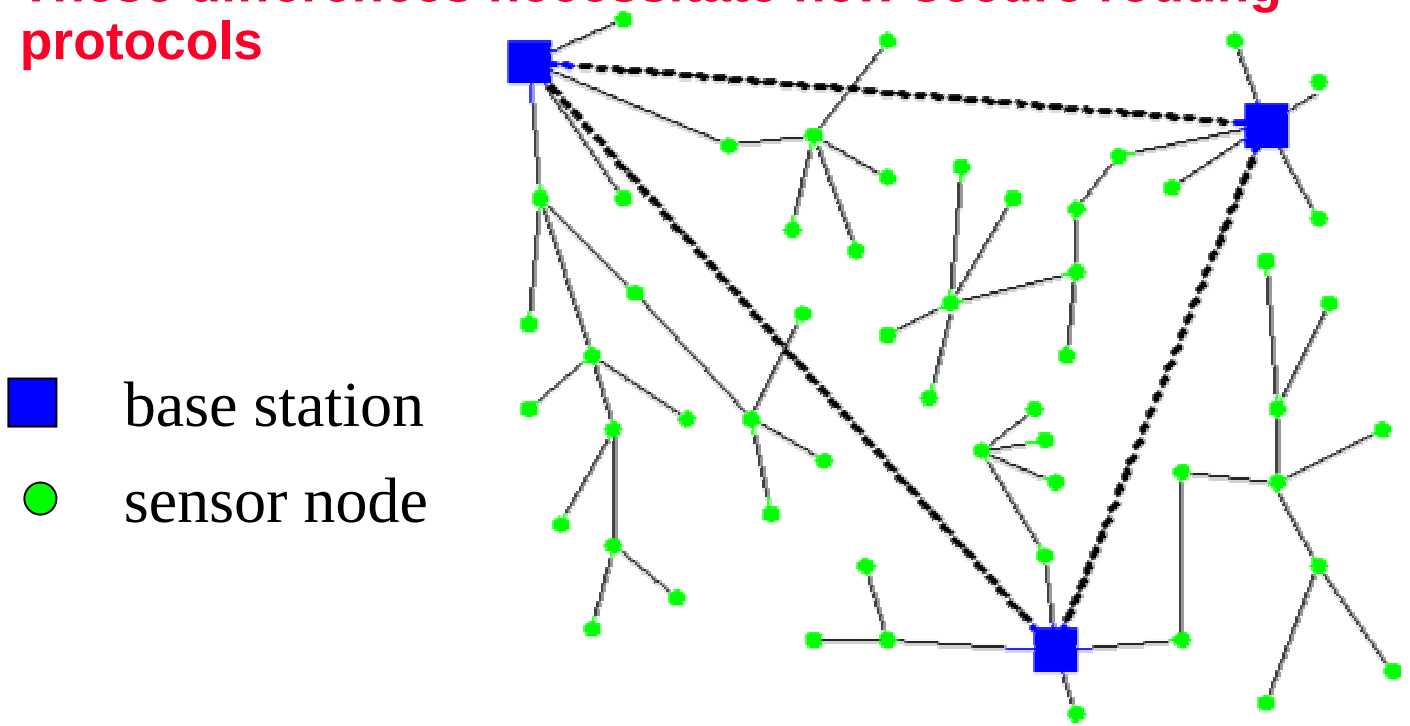


- **Power**
  - Two weeks at full power
  - Less than 1% duty cycle to last for years
  - Sleep mode most of the time
- **Security**
  - Public key cryptography too computationally expensive
  - Symmetric key to be used sparingly
  - Only 4KB RAM ⇒ maintain little state
- **Communication**
  - Each bit Tx = 800-1000 CPU instructions

# Routing in sensor networks



- Base stations and sensor nodes
- Low overhead protocols
- Specialized traffic patterns
- In-network processing
- These differences necessitate new secure routing protocols

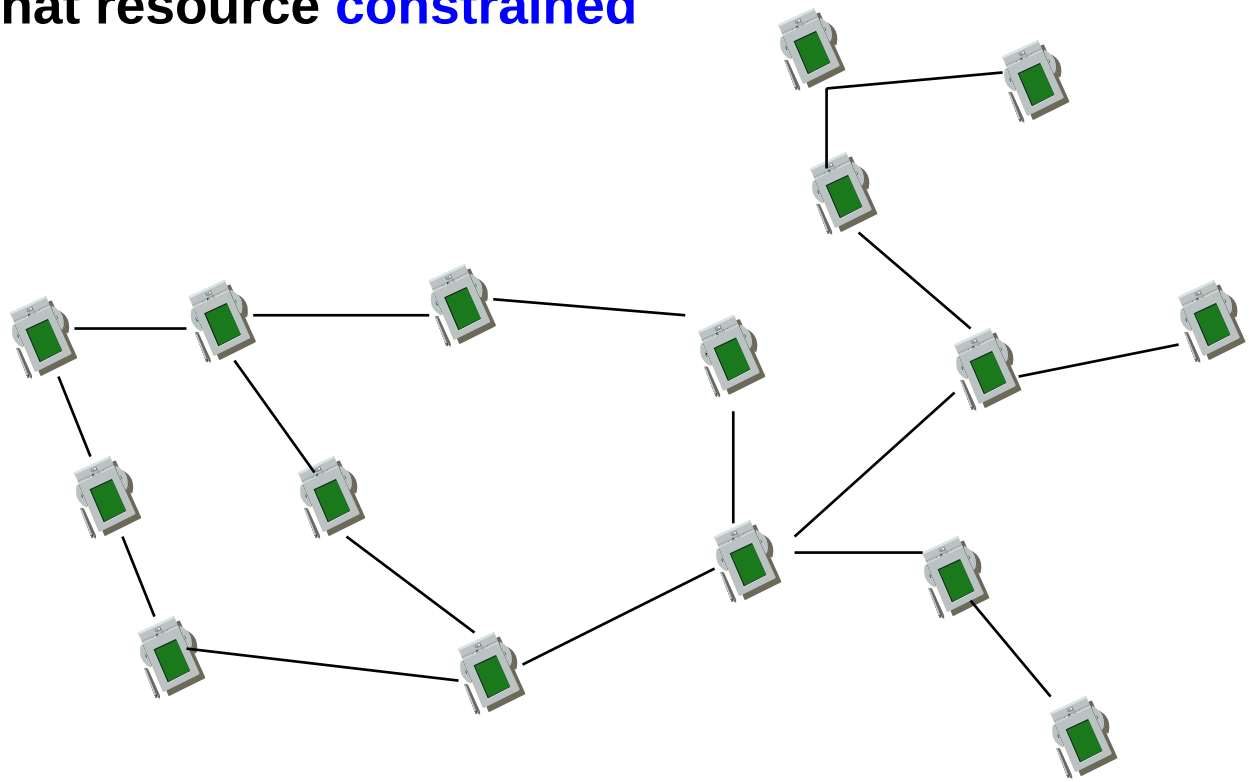


# Ad-hoc vs. WSN



- **Multi-hop**
- **Routing between any pair of nodes**
- **Somewhat resource constrained**

**Ad - hoc**



# Ad-hoc vs. WSN

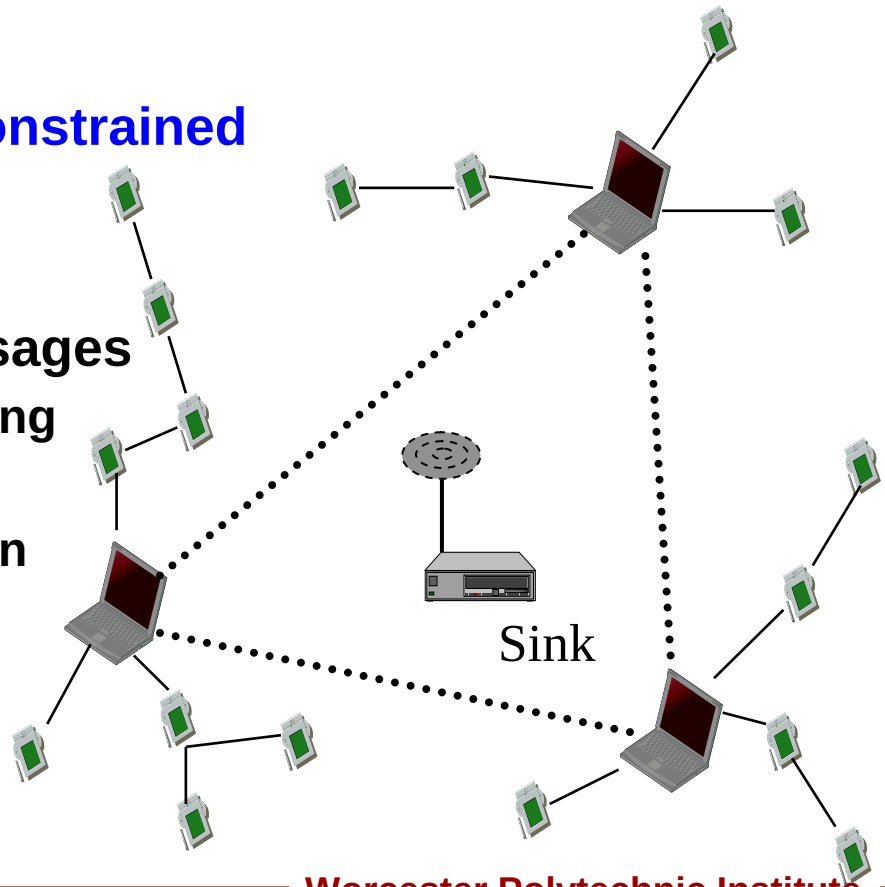


- **Routing Patterns**
  - Many-to-One
  - One-to-Many
  - Local

- **Extremely** resource **constrained**

- **Trust** Relationships to prune **redundant** messages
  - In-network processing
  - Aggregation
  - Duplicate elimination

**WSN**



# Research



- **Authentication**
  - Public key cryptography
    - Too costly
    - WSN can only afford symmetric key
- **Secure Routing**
  - Source routing / distance vector protocols
    - Require too much node state, packet overhead
    - Useful for fully connected networks, which WSN are not
- **Controlling Misbehaving Nodes**
  - Punishment
    - Ignore nodes that don't forward packets
    - Susceptible to blackmailers
- **Security protocols**
  - SNEP – provides confidentiality, authentication
  - µTESLA – provides authenticated broadcast

# Network Assumptions



- Radio links are insecure
  - Injected bits
  - Replayed packets
- Malicious nodes / neighbors
  - Added to the network
  - Good ones “turned” bad
  - Many could lead to a mutiny
- Sensors are not tamper-proof
  - Processed Data
  - Stored Code

# Trust Requirements



- Assumption that Base Stations are trustworthy
  - Behave correctly
  - Messages from base stations are assumed correct
- Nodes are not assumed trustworthy
  - Regular nodes
  - Aggregation points
    - Provide routing information,
    - Collect and combine data
    - Valuable component of the network
    - Bad guys would love to control an aggregation point

# Threat Models



Image source: news.bbc.co.uk


Image source: www.planetware.com

- **Mote-class attackers vs. Laptop-class attackers**
  - **Capabilities (Battery, Transmitter, CPU)**
  - **Local vs. Network radio link**
  - **Local vs. Network eavesdropping**

- **Outsider attacks vs. Insider attacks**
  - **Outsider: DDos**
  - **Insider: Malicious code, stolen data**

# Security Goals



- **Every receiver should be able to:**
  - **Receive messages intended for it**
  - **Verify integrity of the message**
  - **Verify identity of the sender**
  - **Achieve security in the presence of adversaries of arbitrary power**

- **Eavesdropping**
  - **Application Responsibility**
    - **Secrecy**
    - **Replaying data packets**
  - **Protocol Responsibility**
    - **Rerouting**

- **Achievability (Insider vs. Outsider)**

# Spoofed, altered, replayed routing



- Create routing loops
- Attract or repel network traffic
- Extend or shorten service routes
- Generate false error messages
- Partition the network
- Increase end-to-end latency

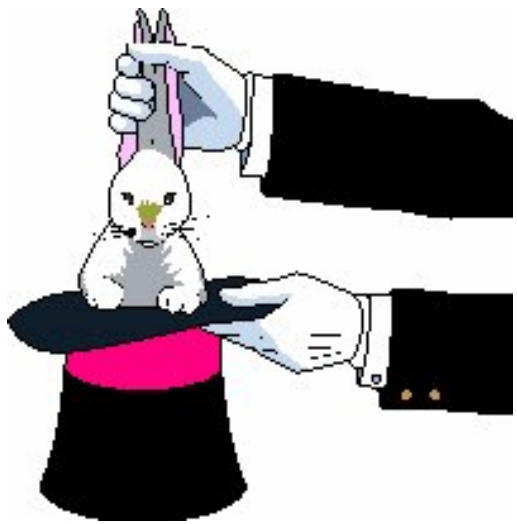
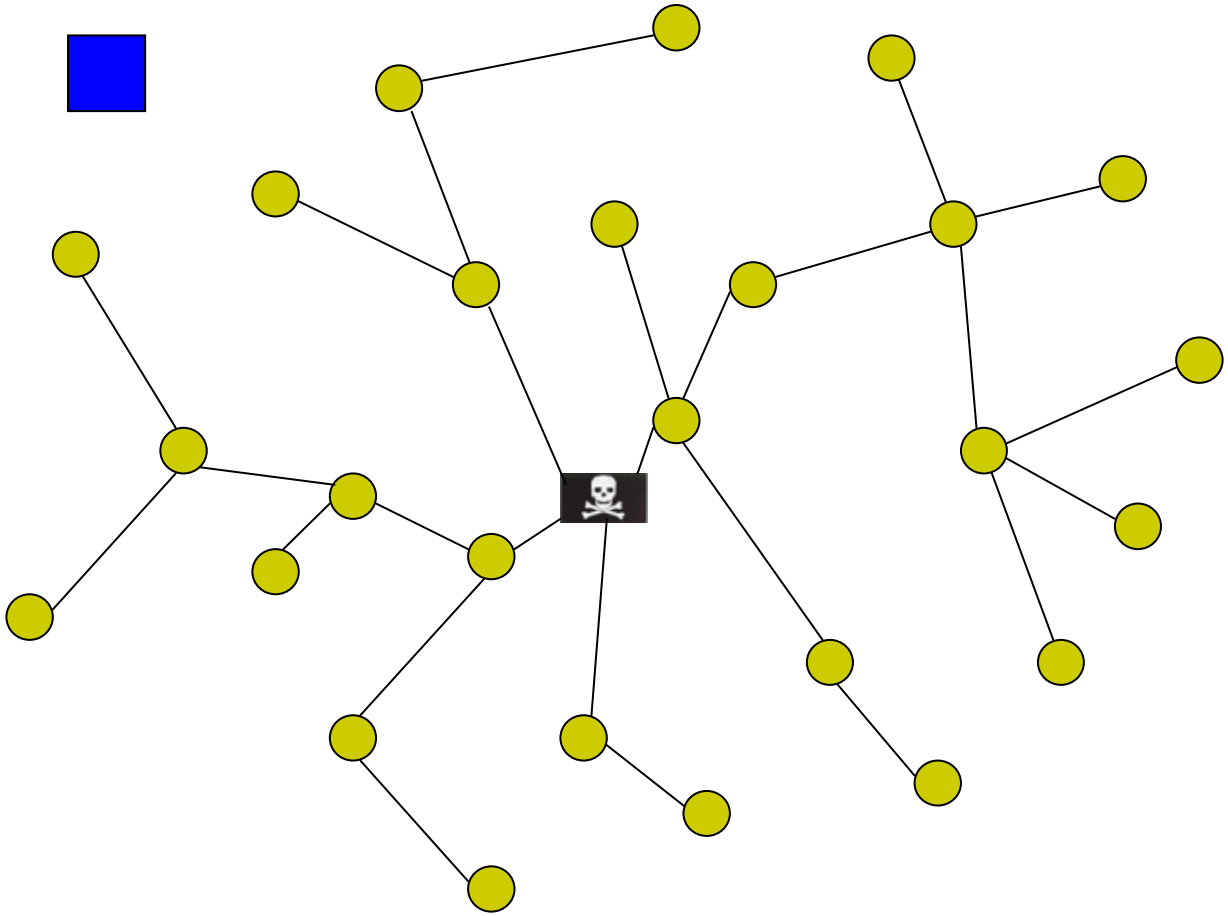


Image source: poganka.splinder.com

# Spoofed, altered, replayed routing



- **Example: spoof routing beacons and claim to be base station**



# Selective Forwarding



- Malicious nodes may drop packets
  - Dropping everything raises suspicion
  - Instead, forward some packets and not others
- Insider
  - Bad guy included in the routing path
- Outsider
  - Bad guy causes collisions on an overheard flow

Image source: sunny.moorparkcollege.edu

# Sinkhole Attack



- Malicious node tries to get traffic to pass through it
  - Lots of opportunities to tamper with traffic
- Bad guy tricks base station and nodes into thinking it provides a high-quality link
  - Lies about its quality,
  - Use a laptop class node *fake* a good route
- False perception makes it likely to attract flows
- High susceptibility due to communication pattern of WSN


Image source: http://www2.gsu.edu/~geowce/sinkholes.htm

# Sybil Attack



- A single node presents multiple identities to other nodes in the network
- Threat to geographic routing
  - Being in more than one place at once
- Threat to aggregation processing
  - Sending multiple (fictitious) results to a parent
  - Sending data to more than one parent

Image source: thecinema.blogia.com

# Wormholes



- **Tunneling messages in one part of the network to distant parts of the network**

- **Great setup for a sinkhole**
  - **Useful in connection with selective forwarding, eavesdropping**
  - **Difficult to detect with Sybil**

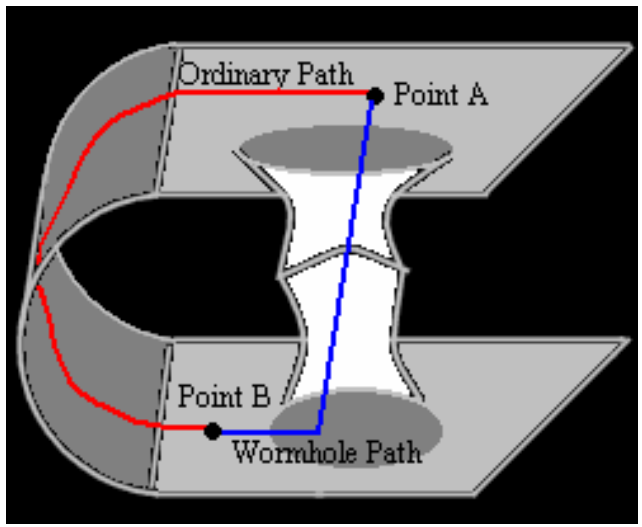



**Image source: library.thinkquest.org**

# HELLO Flood



- **HELLO packets** to announce presence to neighbors
  - **Assumption** that sender is within **normal range**
  - A laptop class attacker could **trick** all nodes in network into thinking it's a **parent/neighbor**
- **Deceived nodes** would try to send packets to this node
  - Packets would instead go out into **oblivion**
- **False** routing **information** leaves network in state of **confusion**
- Protocols that **rely** on local coordinated maintenance are **susceptible**

Image source: www.lamission.edu

# ACK Spoofing



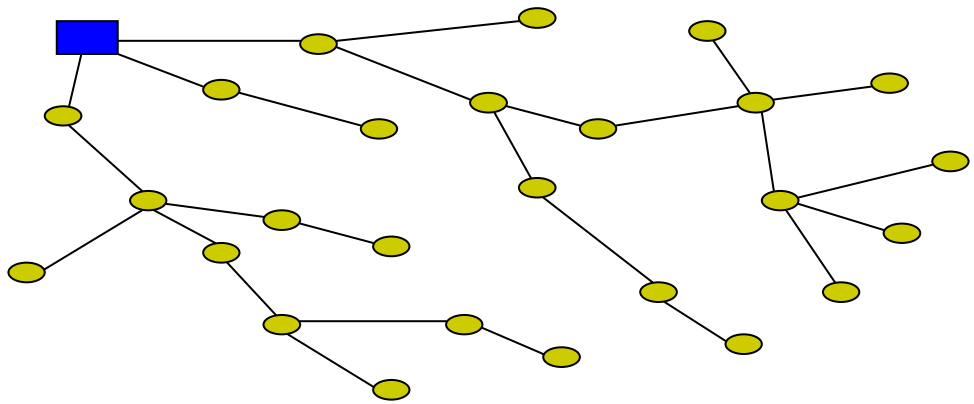
- Adversary **sends** link-layer ACKs for **overheard** packets
- **Fools** node into sending traffic through a **weak/dead** link
  - **Packets** sent along this route are essentially **lost**
  - Adversary has effected a **selective forwarding** attack

Image source: www.americansforprosperity.org/blog/

# TinyOS Beaconing



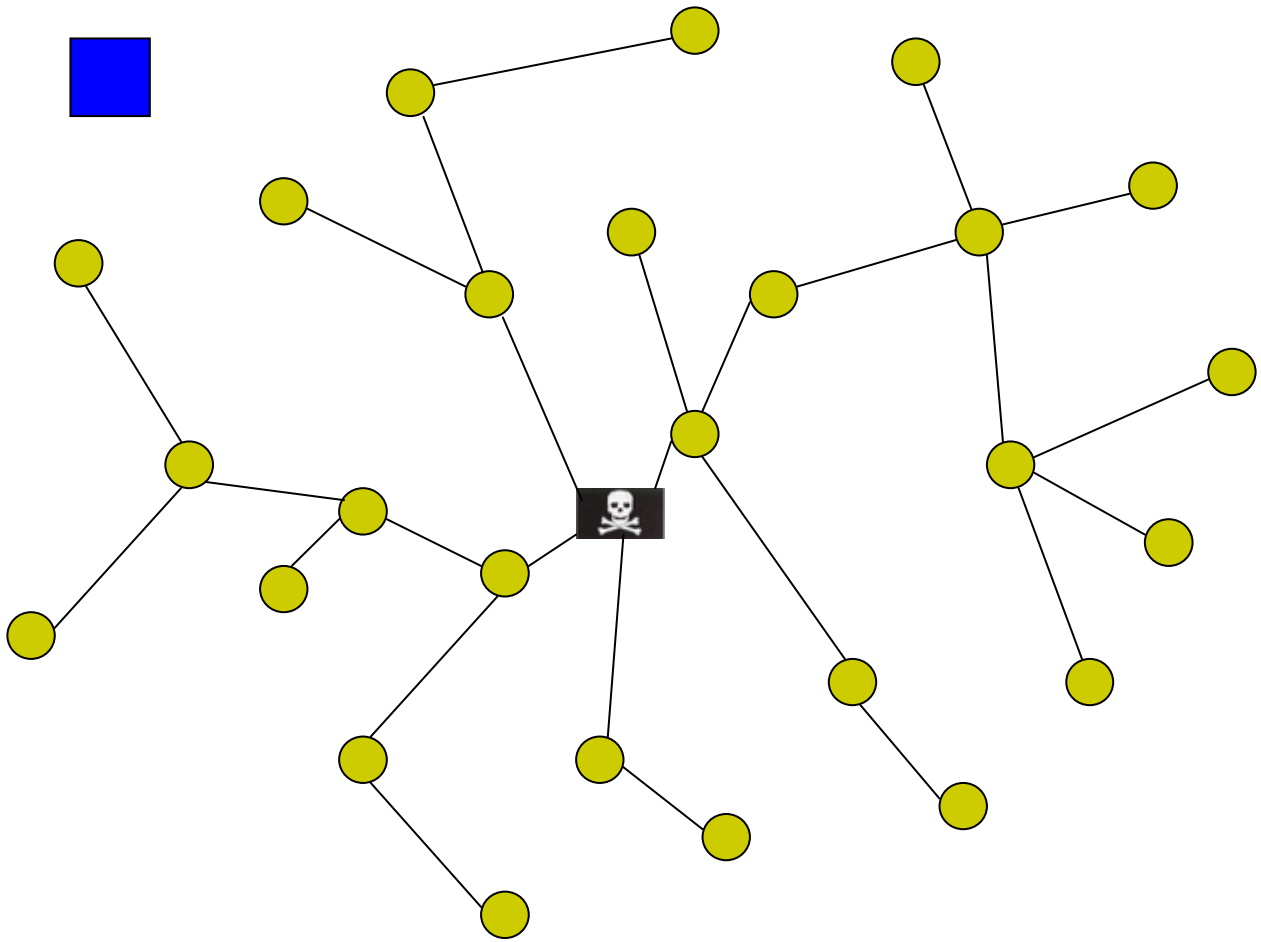
- **Routing algorithm - constructs a spanning tree rooted at base station**
- **Nodes mark base station as its parent, then inform the base station that it is one of its children**
- **Receiving node rebroadcasts beacon recursively**
- **Included with the TinyOS distribution**



# TinyOS Beaconing



- **Any node can claim to be the base station**



# Directed Diffusion



- **Data-centric routing algorithm**
- **Base Station floods request for particular information**
- **Nodes with that information respond to the request in reverse path direction**
- **Positive reinforcement increases the data rate of the responses while negative reinforcement decreases it.**

# Directed Diffusion



- **Suppression**
  - Achieved with negative reinforcements
  - Type of DoS
- **Cloning**
  - Replaying an overheard interest
  - Enables eavesdropping
- **Path Influence**
  - Creates sinkhole using positive/negative reinforments
  - Adversary can influence topology
  - Leads to data tampering and selective forwarding

# Geographic Routing

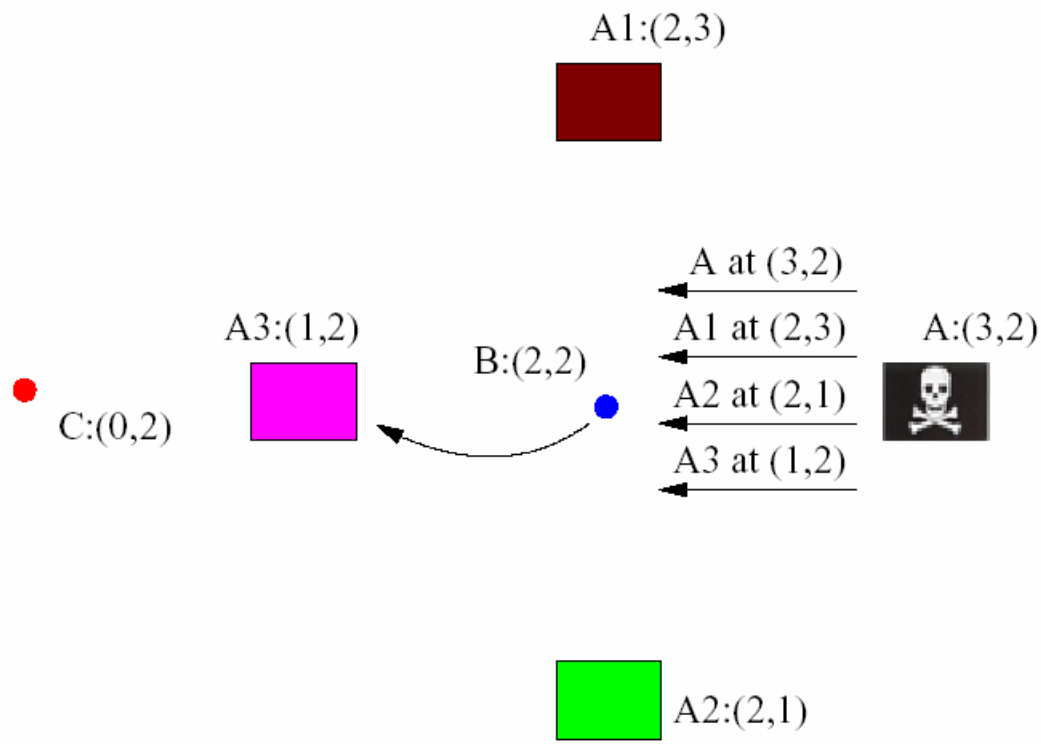


- Greedy Perimeter Stateless Routing (GPSR)
  - Forwards data to the next closest neighbor at each hop
  - Leads to subset of nodes being used more
- Geographic and Energy Aware Routing (GEAR)
  - Like GPSR, but weights each hop with energy info
  - Tries to balance out energy usage
- Both require nodes to exchange positioning info
- GEAR requires nodes to share energy info

# Geographic Routing

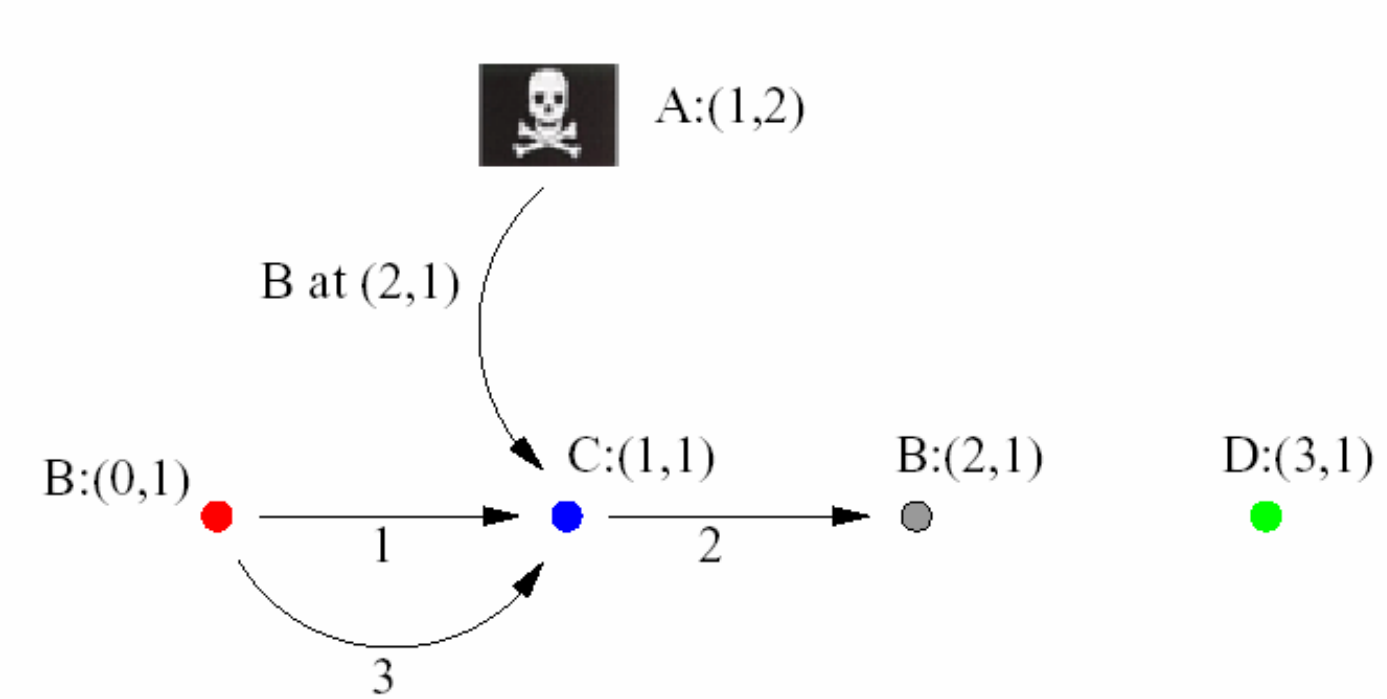


- **Fake location / energy information**





- Create **Routing Loops**



# Additional Routing Protocols



- **Minimum Cost Forwarding**
- **Low Energy Adaptive Clustering Hierarchy (LEACH)**
- **Rumor Routing**
- **Topology Maintenance Algorithms**
  - **SPAN**
  - **GAF**
- **15 protocols studied,**
  - **nearly all the proposed WSN routing protocols.**

# Outsider Attacks

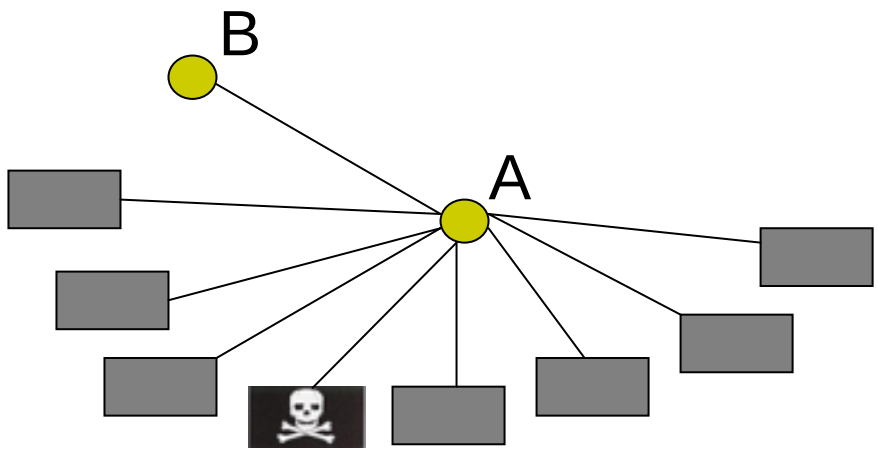


- **Link Layer Security**
- **Prevention by encryption and authentication**
  - **using global shared key**
- **ACK's can be authenticated**
- **Defeats Sybil, Selective Forwarding, Sinkhole**
  - **Adversary cannot join the topology**

# Sybil Attack



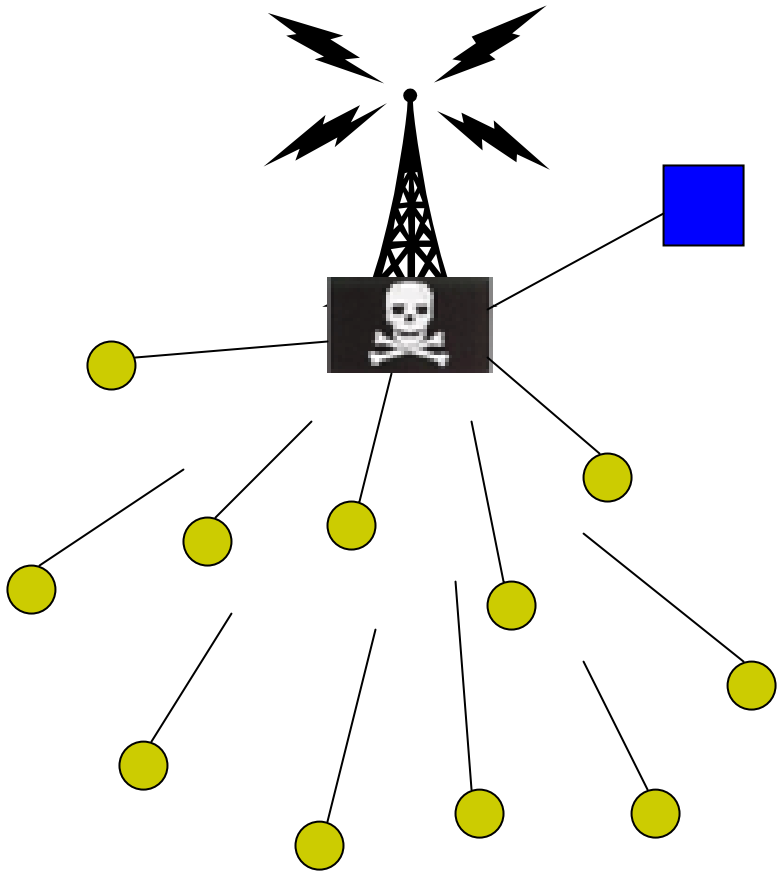
- **Verify Identities**
  - Share a unique key with the base station
  - Nodes create encrypted link using this key
- **Prevent nodes from creating too many links**
  - Limit number of neighbors a node can have
- **Wormholes are still possible**
  - but adversary will not be able to eavesdrop or modify messages



# HELLO Flood Attack



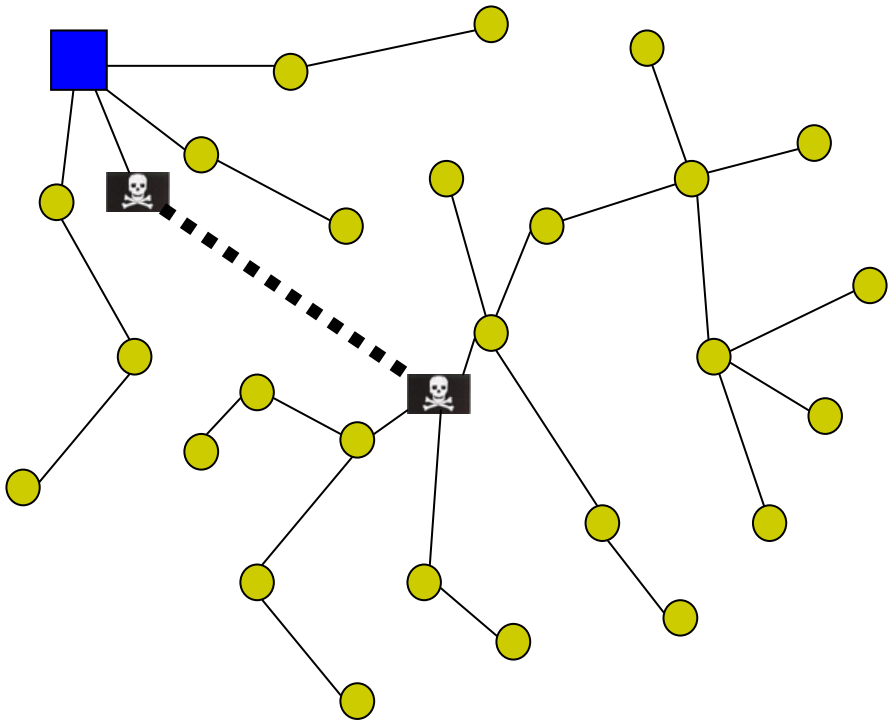
- **Verify bi-directionality of the link**
  - **Same as with Sybil, using shared key protocol**



# Wormholes



- **Hard to detect**
  - Private, out-of-band channel used to transmit messages
- **Invisible** to underlying sensor network



# Sinkholes



- **Protocols that use advertised information are most susceptible**
  - **Remaining energy**
  - **End-to-end reliability estimates**
  - **Unverified routing information**

**Image source: http://www2.gsu.edu/~geowce/file/cave02.jpg**

# Wormholes / Sinkholes



- **Design routing protocols that neutralize these attacks**
  - Topology created by base station is most vulnerable
- **Geographic routing offers better protection**
  - Topology on-demand
  - Based on local interactions
  - Neighboring nodes keep bad guys honest

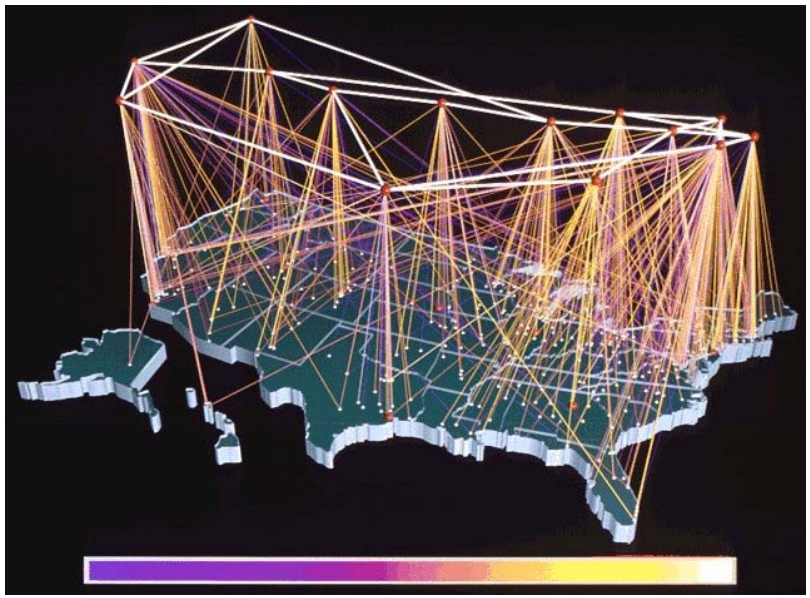
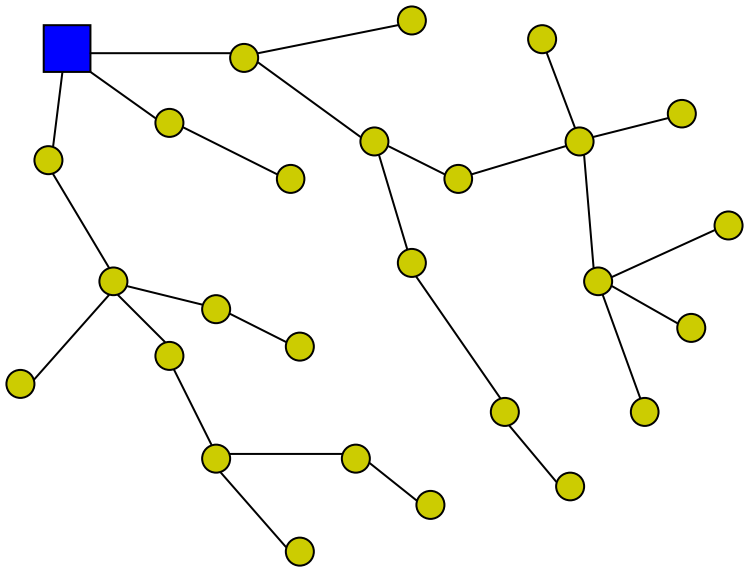


Image source: http://www.cybergeography.org/spanish/geographic.html

# Leveraging Global Knowlege



- **Fixed network size**
  - Keeps bad guys from joining
- **Fixed network topology**
  - Prevents sinkholes and wormholes
  - Location information must be trusted
  - Probabilistic varying of the next-hop can help



# Selective Forwarding Attack



- **Best chance is multi-path routing**
  - **Messages routed over *n* disjoint paths protected from *n* compromised nodes**

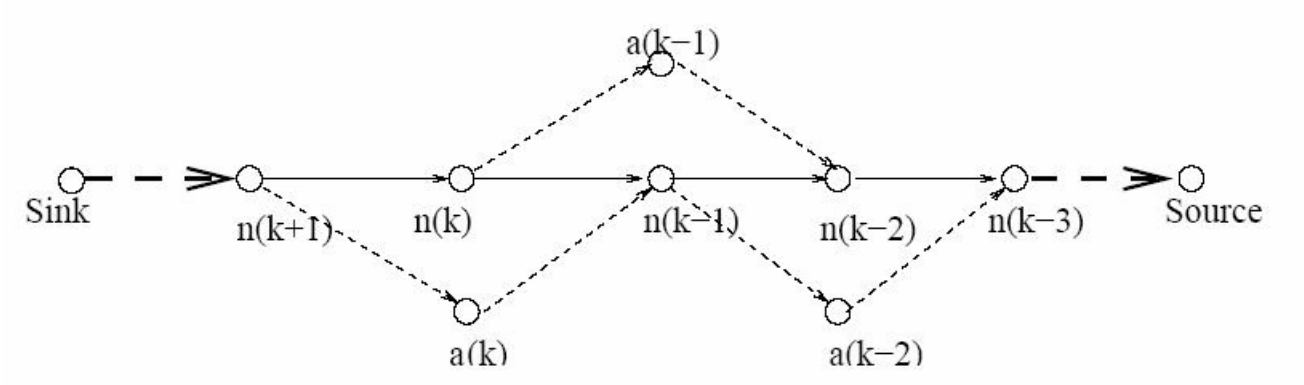



**Image Source: http://wiki.uni.lu/secan-lab/Braided+Multipath+Routing.html**

- **Probabilistically choosing next-hop**

# Authenticated Broadcast and Flooding



- **Base Station**
  - **Trustworthy**
  - **Nodes should not be able to spoof these messages**
  - **Authentication protocols**

    **Digital signatures, excessive packet overhead**

    **µTESLA**

    **Uses symmetric key cryptography**

    **Minimal packet overhead**

    **Prevents replay by discarding old keys**

# Authenticated Broadcast and Flooding



- **Flooding**
  - Used to get information to all nodes
  - Adversaries need to form a vertex cut
- **Downsides**
  - High energy cost
  - Increased collisions
  - Congestion
- **Proposals**
  - Spin
  - Gossiping algorithms

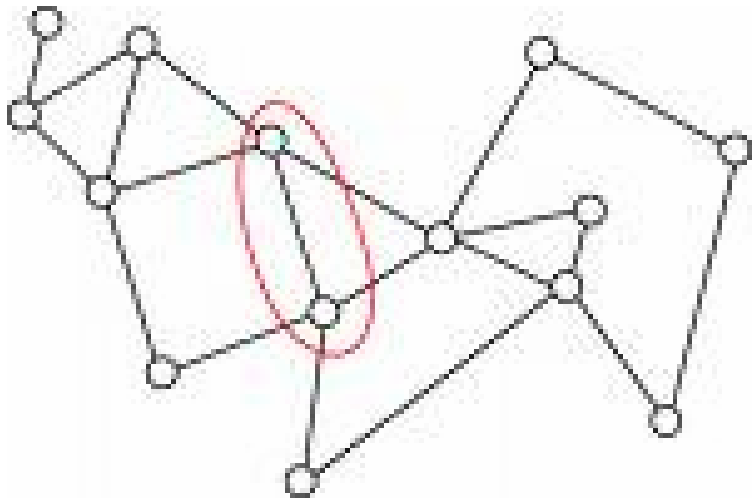


Image source: http://www.elet.polimi.it

# Countermeasure Summary



- Link layer **encryption** and **authentication**
- **Multi-path** routing
- **ID** verification
- **Bidirectional** link verification
- **Authenticated** broadcast

**Protects against**

- Outsiders
- Spoofed routing info
- Sybil
- HELLO flood
- ACK spoofing

- Sinkhole
- Wormhole

**Requires special routing**

Geographic is promising

# Attack Summary



| Protocol | Relevant attacks |
|---|---|
| TinyOS beaconing | Bogus routing information, selective forwarding, sinkholes, Sybil, wormholes, HELLO floods |
| Directed diffusion and its multipath variant | Bogus routing information, selective forwarding, sinkholes, Sybil, wormholes, HELLO floods |
| Geographic routing (GPSR, GEAR) | Bogus routing information, selective forwarding, Sybil |
| Minimum cost forwarding | Bogus routing information, selective forwarding, sinkholes, wormholes, HELLO floods |
| Clustering based protocols (LEACH, TEEN, PEGASIS) | Selective forwarding, HELLO floods |
| Rumor routing | Bogus routing information, selective forwarding, sinkholes, Sybil, wormholes |
| Energy conserving topology maintenance (SPAN, GAF, CEC, AFECA) | Bogus routing information, Sybil, HELLO floods |

Fig. 1. Summary of attacks against proposed sensor networks routing protocols.