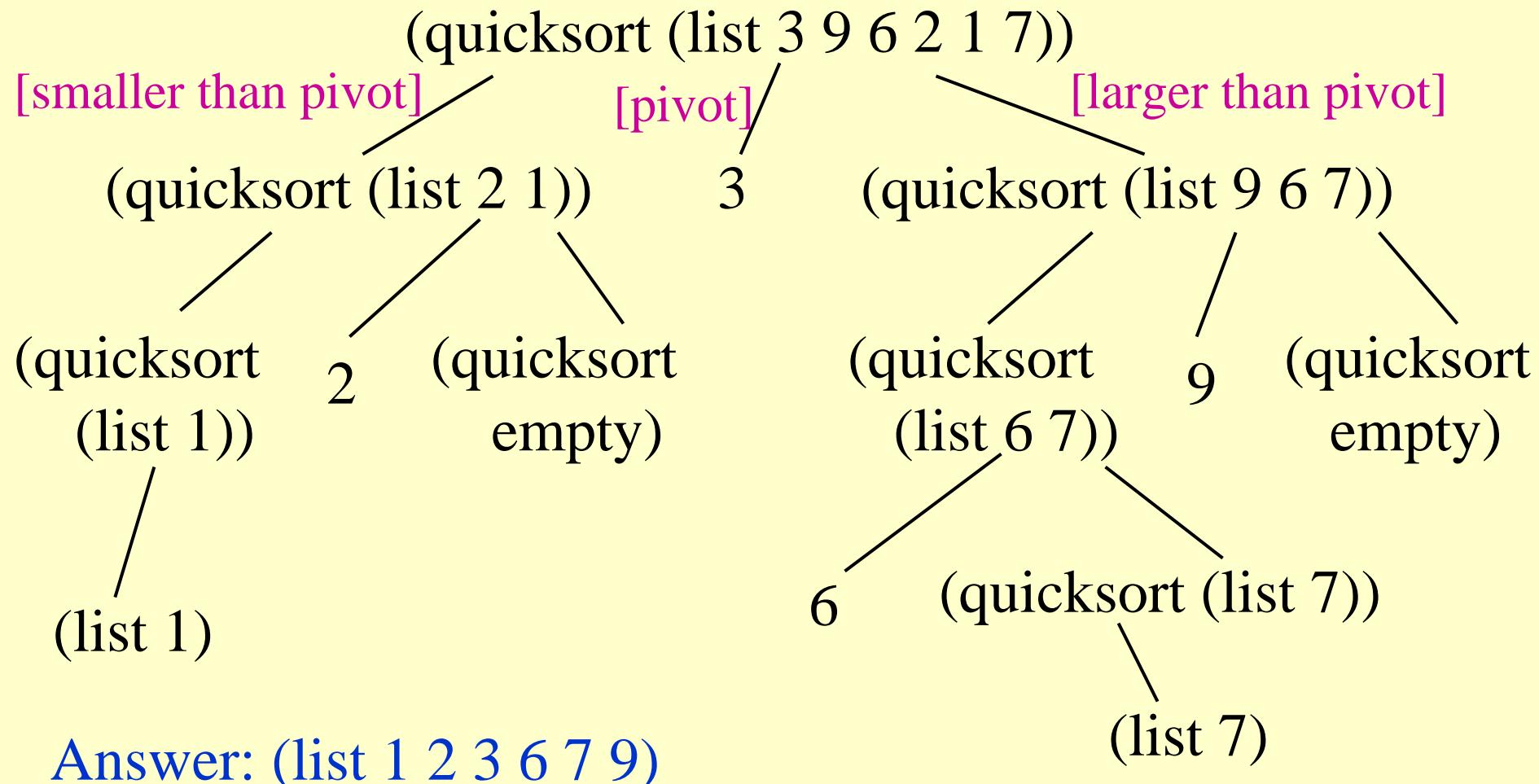


# Higher-Order Functions and Loops

c. Kathi Fisler, 2001-2004

# Warm Up: Sorting a List of Numbers

Remember quicksort?



# Warm Up: Sorting a List of Numbers

Let's write quicksort.

As usual, start with the template for list[num]

```
;; quicksort : list[num] → list[num]
;; sorts a list of nums into increasing order
(define (quicksort alon)
  (cond [(empty? alon) ...]
        [(cons? alon) ...
         (first alon) ...
         (quicksort (rest alon)) ... ])))
```

# Warm Up: Sorting a List of Numbers

What do the pieces in the cons? case give us?

```
;; quicksort : list[num] → list[num]
;; sorts a list of nums into increasing order
(define (quicksort alon)
  (cond [(empty? alon) ...]
        [(cons? alon) ...
         (first alon) ...           a number
         (quicksort (rest alon)) ... ]))
```

*(quicksort (rest alon)) ... ]))*

*sorts the rest of the list  
into increasing order*

# Warm Up: Sorting a List of Numbers

So, how do we combine them? We need to insert the first element into the sorted rest of the list ...

```
;; quicksort : list[num] → list[num]
;; sorts a list of nums into increasing order
(define (quicksort alon)
  (cond [(empty? alon) ...]
        [(cons? alon) ...
         (first alon) ... a number
         (quicksort (rest alon)) ... ]))
```

But that's insertion sort!

sorts the rest of the list  
into increasing order

# Writing quicksort via templates

We got insertion-sort. What happened?

- With templates, you write programs according to the “natural” recursion
- Insertion-sort is the naturally recursive sort
- Quicksort uses recursion in a different way

Moral: some algorithms need different forms of recursion (“generative recursion” – see HTDP).

Templates aren’t a catch-all for program design  
(but they are still very useful for lots of programs)

# Quicksort: Take 2

The template is fine until the natural recursion, so we'll take that out and leave the rest intact ...

```
;; quicksort : list[num] → list[num]
;; sorts a list of nums into increasing order
(define (quicksort alon)
  (cond [(empty? alon) ...]
        [(cons? alon) ...
         (first alon) ...
         (quicksort (rest alon)) ... ]))
```

How did quicksort work? Gather the elts smaller than (first alon); gather those larger; sort; and combine:

# Quicksort: Take 2

How did quicksort work? Gather the elts smaller than (first alon); gather those larger; sort; and combine:

```
;; quicksort : list[num] → list[num]
```

```
;; sorts a list of nums into increasing order
```

```
(define (quicksort alon)
```

```
  (cond [(empty? alon) ...]
```

```
        [(cons? alon) ...
```

```
          (smaller-than (first alon) (rest alon)) ...
```

gather the  
smaller elts

```
          (larger-than (first alon) (rest alon)) ... ]))
```

gather the  
larger elts

[we'll write smaller-than, larger-than later]

# Quicksort: Take 2

How did quicksort work? Gather the elts smaller than (first alone); gather those larger; sort; and combine:

;; quicksort : list[num] → list[num]

**;; sorts a list of nums into increasing order**

(define (quicksort alon)

(cond [(empty? alon) ...])

[(cons? alon) ...]

sort the  
smaller elts

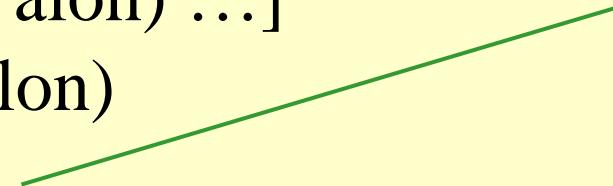
```
(quicksort (smaller-than (first alon) (rest alon)))
```

sort the  
larger elts

# Quicksort: Take 2

How did quicksort work? Gather the elts smaller than (first alon); gather those larger; sort; and combine:

```
;; quicksort : list[num] → list[num]
;; sorts a list of nums into increasing order
(define (quicksort alon)
  (cond [(empty? alon) ...]
        [(cons? alon)
         (append
           (quicksort (smaller-than (first alon) (rest alon)))
           (list (first alon))      [don't forget the pivot!]
           (quicksort (larger-than (first alon) (rest alon))))]))
```



combine the  
sorted lists  
into one list

[append (built in) takes any number of lists and “concatenates” them]

# Quicksort: Take 2

The main quicksort program  
(shown with a local name for the pivot)

```
;; quicksort : list[num] → list[num]
;; sorts a list of nums into increasing order
(define (quicksort alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (local [(define pivot (first alon))]
           (append
             (quicksort (smaller-than pivot (rest alon)))
             (list pivot)
             (quicksort (larger-than pivot (rest alon))))))]))
```

# Quicksort: Take 2

The main quicksort program

But where are smaller-than and larger-than?

```
;; quicksort : list[num] → list[num]
;; sorts a list of nums into increasing order
(define (quicksort alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (local [(define pivot (first alon))]
           (append
             (quicksort (smaller-than pivot (rest alon)))
             (list pivot)
             (quicksort (larger-than pivot (rest alon))))))]))
```

# Smaller-than and Larger-than

```
;; smaller-than : num list[num] → list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anumalon)
  (cond [(empty?alon) empty]
        [(cons?alon)
         (cond [(<(firstalon)anum)
                (cons (firstalon)(smaller-than anum (restalon)))]
               [else (smaller-than anum (restalon))])]))
```

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anumalon)
  (cond [(empty?alon) empty]
        [(cons?alon)
         (cond [(>(firstalon)anum)
                (cons (firstalon)(larger-than anum (restalon)))]
               [else (larger-than anum (restalon))])]))
```

# Smaller-than and Larger-than

```
;; smaller-than : num list[num] → list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anumalon)
  (cond [(empty?alon) empty]
        [(cons?alon)
         (cond [(<(firstalon)anum)
                (cons (firstalon)(smaller-than anum (restalon)))]
               [else (smaller-than anum (restalon))])]))
```

these programs are identical aside from < and >; can't we share the similar code?

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anumalon)
  (cond [(empty?alon) empty]
        [(cons?alon)
         (cond [(>(firstalon)anum)
                (cons (firstalon)(larger-than anum (restalon)))]
               [else (larger-than anum (restalon))])]))
```

Normally, we share similar code by creating parameters for the different parts

# Sharing Smaller- and Larger-than code

```
;; extract-nums : num list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anumalon)
  (cond [(empty?alon) empty]
        [(cons?alon)
         (cond [(compare(firstalon)anum)
                (cons(firstalon)(extract-numsanum(restalon)))]
               [else(extract-numsanum(restalon))]))]))
```

First, replace the  
different part with a  
new name

---

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anumalon)
  (cond [(empty?alon) empty]
        [(cons?alon)
         (cond [(>(firstalon)anum)
                (cons(firstalon)(larger-thananum(restalon)))]
               [else(larger-thananum(restalon))]))]))
```

[larger-than here for reference]

# Sharing Smaller- and Larger-than code

```
;; extract-nums : num list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum comparealon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))]))]))
```

Next, add the new name as a parameter

---

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(> (first alon) anum)
                (cons (first alon) (larger-than anum (rest alon)))]
               [else (larger-than anum (rest alon))]))]))
```

[larger-than here for reference]

# Sharing Smaller- and Larger-than code

```
;; extract-nums : num list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum comparealon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))])]))
```

Next, redefine larger-than in terms of extract-nums ...

---

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
  (extract-nums anum _____ alon))
```

But what can we send as the argument to the compare parameter?

# Sharing Smaller- and Larger-than code

```
;; extract-nums : num list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum comparealon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))])]))
```

Next, redefine larger-than in terms of extract-nums ...

---

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
  (extract-nums anum > alon))
```

We can send the > operator itself!

But what can we send as the argument to the compare parameter?

# Sharing Smaller- and Larger-than code

```
;; extract-nums : num list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum comparealon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))]))]))
```

---

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
  (extract-nums anum > alon))
```

```
;; smaller-than : num list[num] → list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anum alon)
  (extract-nums anum < alon))
```

Don't forget  
smaller-than

# Sharing Smaller- and Larger-than code

```
;; extract-nums : num (num num → bool) list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum comparealon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [((compare) (first alon)) anum)
               (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))])]))
```

We need to fix the contract. What's the contract on compare?

---

```
;; larger-than : num list[num] → list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
  (extract-nums anum > alon))
```

```
;; smaller-than : num list[num] → list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anum alon)
  (extract-nums anum < alon))
```

# Functions are values in Scheme

This means we can pass them as arguments to functions

We can also return them from functions  
(but hold that thought for now)

# Where else can we use extract-nums?

```
;; extract-nums : num (num num → bool) list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum comparealon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))])]))
```

---

Extract-nums extracts numbers from lists of numbers

What if we wanted to extract all boas that eat pets or mice  
from a list of boas?

# extract-eats-pets-or-mice

```
;; extract-nums : num (num num → bool) list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum compare alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))]))]))
```

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (cond [(empty? aloboa) empty]
        [(cons? aloboa)
         (cond [(or (symbol=? 'pets (boa-food (first aloboa)))
                  (symbol=? 'mice (boa-food (first aloboa))))
                (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa)))]
               [else (extract-eats-pets-or-mice (rest aloboa))]))]))
```

# extract-eats-pets-or-mice/extract-nums

```
;; extract-nums : num (num num → bool) list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum compare alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))]))]))
```

Where do these functions differ?

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (cond [(empty? aloboa) empty]
        [(cons? aloboa)
         (cond [(or (symbol=? 'pets (boa-food (first aloboa)))
                  (symbol=? 'mice (boa-food (first aloboa))))
                (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa)))]
               [else (extract-eats-pets-or-mice (rest aloboa))]))]))
```

# extract-eats-pets-or-mice/extract-nums

```
;; extract-nums : num (num num → bool) list[num] → list[num]
```

```
;; returns elts in input list that compare to the given num
```

```
(define (extract-nums anum compare alon)
```

```
  (cond [(empty? alon) empty]
```

```
    [(cons? alon)
```

```
      (cond [(compare (first alon) anum)
```

```
             (cons (first alon) (extract-nums anum compare (rest alon))))]
```

```
        [else (extract-nums anum compare (rest alon)))])))
```

Let's write one  
function that  
captures both

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
```

```
;; returns boas in input list that eat pets or mice
```

```
(define (extract-eats-pets-or-mice aloboa)
```

```
  (cond [(empty? aloboa) empty]
```

```
    [(cons? aloboa)
```

```
      (cond [(or (symbol=? 'pets (boa-food (first aloboa)))
```

```
              (symbol=? 'mice (boa-food (first aloboa))))
```

```
            (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa))))]
```

```
        [else (extract-eats-pets-or-mice (rest aloboa))]))])
```

How are these  
two expressions  
similar?

# extract-eats-pets-or-mice/extract-nums

```
;; extract-nums : num (num num → bool) list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum compare alon)
```

```
  (cond [(empty? alon) empty]
```

```
    [(cons? alon)
```

```
      (cond [(compare (first alon) anum)
```

```
            (cons (first alon) (extract-nums anum compare (rest alon))))]
```

```
        [else (extract-nums anum compare (rest alon))]))]))
```

Both do a comparison on the first elt

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
```

```
; returns boas in input list that eat pets or mice
```

```
(define (extract-eats-pets-or-mice aloboa)
```

```
  (cond [(empty? aloboa) empty]
```

```
    [(cons? aloboa)
```

```
      (cond [(or (symbol=? 'pets (boa-food (first aloboa)))
```

```
            (symbol=? 'mice (boa-food (first aloboa)))))
```

```
        (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa))))]
```

```
      [else (extract-eats-pets-or-mice (rest aloboa))]))]))
```

Both expressions return booleans

# extract-eats-pets-or-mice/extract-nums

```
;; extract-nums : num (num num → bool) list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums anum comparealon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compare (first alon) anum)
                (cons (first alon) (extract-nums anum compare (rest alon)))]
               [else (extract-nums anum compare (rest alon))]))]))
```

Compares first  
against one datum

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (cond [(empty? aloboa) empty]
        [(cons? aloboa)
         (cond [(or (symbol=? 'pets (boa-food (first aloboa)))
                  (symbol=? 'mice (boa-food (first aloboa))))
                (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa)))]
               [else (extract-eats-pets-or-mice (rest aloboa))]))]))
```

Compares first  
against two data

# Summary: What's in common?

- Both expressions perform some comparison on the first elt of the list
- Both comparisons return booleans
- But, the expressions use different numbers of additional information in their comparisons

So, to collapse these expressions into a common definition, they need to take the first elt and return a boolean ...

# extract-eats-pets-or-mice/extract-nums

```
;; extract-nums : num (num num → bool) list[num] → list[num]
```

```
;; returns elts in input list that compare to the given num
```

```
(define (extract-nums anum comparealon)
```

```
  (cond [(empty?alon) empty]
```

```
        [(cons?alon)
```

```
         (cond [(compares-to-num?(firstalon))
```

```
                 (cons (firstalon) (extract-nums anum compare (restalon)))])
```

```
                 [else (extract-nums anum compare (restalon)))]))])
```

Rewritten in terms  
of functions from  
first → bool

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
```

```
;; returns boas in input list that eat pets or mice
```

```
(define (extract-eats-pets-or-mice aloboa)
```

```
  (cond [(empty?aloboa) empty]
```

```
        [(cons?aloboa)
```

```
         (cond [(food-is-pets-or-mice?(firstaloboa))
```

```
                 (cons (firstaloboa) (extract-eats-pets-or-mice (restaloboa)))])
```

```
                 [else (extract-eats-pets-or-mice (restaloboa)))]))])
```

# extract-eats-pets-or-mice/extract-nums

```
;; extract-nums : list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compares-to-num? (first alon))
                (cons (first alon) (extract-nums (rest alon)))]
               [else (extract-nums (rest alon))])]))
```

Remove compare  
and anum  
parameters since  
extract-nums no  
longer uses them

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (cond [(empty? aloboa) empty]
        [(cons? aloboa)
         (cond [(food-is-pets-or-mice? (first aloboa))
                (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa)))]
               [else (extract-eats-pets-or-mice (rest aloboa))])]))
```

# extract-eats-pets-or-mice/extract-nums

```
;; extract-nums : list[num] → list[num]
;; returns elts in input list that compare to the given num
(define (extract-nums alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(compares-to-num? (first alon))
                (cons (first alon) (extract-nums (rest alon)))]
               [else (extract-nums (rest alon))]))]))
```

Now, these two functions look identical minus the name of the comparison function ...

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (cond [(empty? aloboa) empty]
        [(cons? aloboa)
         (cond [(food-is-pets-or-mice?) (first aloboa)]
               (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa))))
               [else (extract-eats-pets-or-mice (rest aloboa))]))]))
```

# extract-elts

```
;; extract-elts : list[num] → list[num]
;; returns elts in input list that satisfy keep? predicate
(define (extract-elts keep? alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(keep? (first alon))
                (cons (first alon) (extract-elts keep? (rest alon)))]
               [else (extract-elts keep? (rest alon))])]))
```

Make the name  
of the  
comparison  
function a  
parameter.

We use keep?

Since the

comparison  
determines  
whether we keep  
an elt in the  
output

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (cond [(empty? aloboa) empty]
        [(cons? aloboa)
         (cond [(food-is-pets-or-mice? (first aloboa))
                (cons (first aloboa) (extract-eats-pets-or-mice (rest aloboa)))]
               [else (extract-eats-pets-or-mice (rest aloboa))])]))
```

# extract-elts and extract-eats

```
;; extract-elts : list[num] → list[num]
;; returns elts in input list that satisfy keep? predicate
(define (extract-elts keep? alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(keep? (first alon))
                (cons (first alon) (extract-elts keep? (rest alon)))]
               [else (extract-elts keep? (rest alon))]))]))
```

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (extract-elts food-is-pets-or-mice? aloboa))
```

```
;; food-is-pets-or-mice? : boa → boolean
;; determines whether boa's food is 'pets or 'mice
(define (food-is-pets-or-mice? aboa)
  (or (symbol=? (boa-food aboa) 'pets)
      (symbol=? (boa-food aboa) 'mice))))
```

Redefine extract-eats in terms of extract-elts

# extract-elts and extract-eats

```
;; extract-elts : list[num] → list[num]
;; returns elts in input list that satisfy keep? predicate
(define (extract-elts keep? alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(keep? (first alon))
                (cons (first alon) (extract-elts keep? (rest alon)))]
               [else (extract-elts keep? (rest alon))]))]))
```

Notice the contracts don't match up though!

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (extract-elts food-is-pets-or-mice? aloboa))
```

```
;; food-is-pets-or-mice? : boa → boolean
;; determines whether boa's food is 'pets or 'mice
(define (food-is-pets-or-mice? aboa)
  (or (symbol=? (boa-food aboa) 'pets)
      (symbol=? (boa-food aboa) 'mice))))
```

# extract-elts and extract-eats

```
;; extract-elts : list[ $\alpha$ ] → list[num]
;; returns elts in input list that satisfy keep? predicate
(define (extract-elts keep? alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(keep? (first alon))
                (cons (first alon) (extract-elts keep? (rest alon)))]
               [else (extract-elts keep? (rest alon))])]))
```

Nothing in the defn of extract-elts requires numbers, so we can relax

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (extract-elts food-is-pets-or-mice? aloboa))
```

the contract to allow input lists of any type.  $\alpha$  is just a variable over types.

```
;; food-is-pets-or-mice? : boa → boolean
;; determines whether boa's food is 'pets or 'mice
(define (food-is-pets-or-mice? aboa)
  (or (symbol=? (boa-food aboa) 'pets)
      (symbol=? (boa-food aboa) 'mice))))
```

# extract-elts and extract-eats

```
;; extract-elts : list[ $\alpha$ ] → list[ $\alpha$ ]
;; returns elts in input list that satisfy keep? predicate
(define (extract-elts keep? alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(keep? (first alon))
                (cons (first alon) (extract-elts keep? (rest alon)))]
               [else (extract-elts keep? (rest alon))])]))
```

Since the output list contains elements of the input list, the type of the output list should also refer to  $\alpha$  ...

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (extract-elts food-is-pets-or-mice? aloboa))
```

```
;; food-is-pets-or-mice? : boa → boolean
;; determines whether boa's food is 'pets or 'mice
(define (food-is-pets-or-mice? aboa)
  (or (symbol=? (boa-food aboa) 'pets)
      (symbol=? (boa-food aboa) 'mice))))
```

# extract-elts and extract-eats

```
;; extract-elts : list[α] → list[α]
;; returns elts in input list that satisfy keep? predicate
(define (extract-elts keep? alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(keep? (first alon))
                (cons (first alon) (extract-elts keep? (rest alon)))]
               [else (extract-elts keep? (rest alon))])]))
```

We also never added keep? to the contract.

What is keep?'s type?

---

```
;; extract-eats-pets-or-mice : list[boa] → list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (extract-elts food-is-pets-or-mice? aloboa))
```

```
;; food-is-pets-or-mice? : boa → boolean
;; determines whether boa's food is 'pets or 'mice
(define (food-is-pets-or-mice? aboa)
  (or (symbol=? (boa-food aboa) 'pets)
      (symbol=? (boa-food aboa) 'mice))))
```

# extract-elts and extract-eats

```
;; extract-elts : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
;; returns elts in input list that satisfy keep? predicate
(define (extract-elts keep? alon)
  (cond [(empty? alon) empty]
        [(cons? alon)
         (cond [(keep? (first alon))
                (cons (first alon) (extract-elts keep? (rest alon)))]
               [else (extract-elts keep? (rest alon))])]))
```

We also never added keep? to the contract.

What is keep?'s type?

---

```
;; extract-eats-pets-or-mice : list[boa]  $\rightarrow$  list[boa]
;; returns boas in input list that eat pets or mice
(define (extract-eats-pets-or-mice aloboa)
  (extract-elts food-is-pets-or-mice? aloboa))
```

keep? takes an elt of the list and returns a boolean.

```
;; food-is-pets-or-mice? : boa  $\rightarrow$  boolean
;; determines whether boa's food is 'pets or 'mice
(define (food-is-pets-or-mice? aboa)
  (or (symbol=? (boa-food aboa) 'pets)
      (symbol=? (boa-food aboa) 'mice))))
```

# Filter

extract-elts is built-in. It's called filter

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
;; returns list of elts in input list that satisfy keep? predicate
(define (filter keep? alst)
  (cond [(empty? alst) empty]
        [(cons? alst)
         (cond [(keep? (first alst))
                (cons (first alst) (filter keep? (rest alst)))]
               [else (filter keep? (rest alst))])]))
```

Use filter whenever you want to extract elts from a list according to some predicate

# Back to smaller-than and larger-than

Rewrite these in terms of filter ...

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
```

---

```
;; larger-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
  (extract-nums anum > alon))
```

Must replace the calls to extract-nums with calls to filter

```
;; smaller-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anum alon)
  (extract-nums anum < alon))
```

# Back to smaller-than and larger-than

Rewrite these in terms of filter ...

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
```

```
;; larger-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anumalon)
  (filter _____ alon))
;; was (extract-nums anum > alon))
```

What do we pass  
as keep?

```
;; smaller-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anumalon)
  (extract-nums anum < alon))
```

Need a function that consumes a num  
and returns a bool; function must  
compare input to anum ...

# Back to smaller-than and larger-than

Rewrite these in terms of filter ...

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
```

```
;; larger-than : num list[num]  $\rightarrow$  list[num]  
;; returns elts in input list that are larger than given num  
(define (larger-than anumalon)
```

```
(filter (make-function (elt) (> elt anum))  
       alon))
```

```
;; was (extract-nums anum > alon)
```

```
;; smaller-than : num list[num]  $\rightarrow$  list[num]  
;; returns elts in input list that are smaller than given num  
(define (smaller-than anumalon)  
       (extract-nums anum < alon)))
```

We'd like

something like  
make-function  
that takes a list  
of parameters  
and the body of  
the function

Need a function that consumes a num  
and returns a bool; function must  
compare input to anum ...

# Back to smaller-than and larger-than

Rewrite these in terms of filter ...

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
```

---

```
;; larger-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
```

```
  (filter (lambda (elt) (> elt anum))
          alon))
```

```
;; was (extract-nums anum > alon))
```

make-function  
exists in Scheme ...

It's called *lambda*

```
;; smaller-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anum alon)
```

```
  (extract-nums anum < alon))
```

# Back to smaller-than and larger-than

Rewrite these in terms of filter ...

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
```

---

```
;; larger-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
  (filter (lambda (elt) (> elt anum))
          alon))
```

We can rewrite  
smaller-than in the  
same way

```
;; smaller-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anum alon)
  (filter (lambda (elt) (< elt anum))
          alon))
```

# Back to smaller-than and larger-than

Rewrite these in terms of filter ...

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
```

---

```
;; larger-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are larger than given num
(define (larger-than anum alon)
```

```
(local [(define (compare elt) (> elt anum))]
(filter compare alon)))
```

We could also write  
this without using  
lambda by using  
local

```
;; smaller-than : num list[num]  $\rightarrow$  list[num]
;; returns elts in input list that are smaller than given num
(define (smaller-than anum alon)
```

```
(local [(define (compare elt) (< elt anum))]
(filter compare alon)))
```

Either lambda or  
local is fine

# Summary: What have we seen?

- Functions are values and can be passed as arguments to other functions
  - This lets us share code between similar functions
- Scheme provides lambda to make new functions
- We can pass functions created with define or functions created with lambda as arguments

Actually, `(define (square n) (* n n))` is a shorthand for  
`(define square (lambda (n) (* n n)))`

# Summary: What have we seen?

- We've also seen filter, which takes a function (predicate) and a list and returns a list of elements in the list for which the function returns true.
- Filter provides a nice, compact way of writing certain Scheme functions

# Using Filter

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
;; returns list of elts in input list that satisfy keep? predicate
(define (filter keep? alst)
  (cond [(empty? alst) empty]
        [(cons? alst)
         (cond [(keep? (first alst))
                (cons (first alst) (filter keep? (rest alst)))]
               [else (filter keep? (rest alst))])]))
```

---

Let's use filter to get the list of all foods that a list of boas will eat

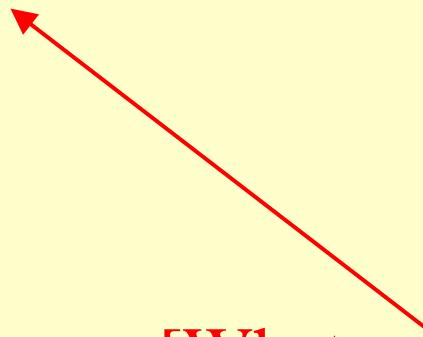
Example: (all-foods (list (make-boa ‘Slinky 10 ‘pets)  
                          (make-boa ‘Curly 55 ‘rice)  
                          (make-boa ‘Slim 15 ‘lettuce)))  
= (list ‘pets ‘rice ‘lettuce)

# Using Filter

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
;; returns list of elts in input list that satisfy keep? predicate
(define (filter keep? alst)
  (cond [(empty? alst) empty]
        [(cons? alst)
         (cond [(keep? (first alst))
                (cons (first alst) (filter keep? (rest alst)))]
               [else (filter keep? (rest alst))])]))
```

---

```
;; all-foods : list[boa]  $\rightarrow$  list[symbol]
;; given a list of boas, extracts a list of the foods that the boas eat
(define (all-foods aloboa)
  (filter (lambda (abo) ...) aloboa))
```



[What goes in the body of the lambda?]

# Using Filter

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
;; returns list of elts in input list that satisfy keep? predicate
(define (filter keep? alst)
  (cond [(empty? alst) empty]
        [(cons? alst)
         (cond [(keep? (first alst))
                (cons (first alst) (filter keep? (rest alst)))]
               [else (filter keep? (rest alst))]))]))
```

---

```
;; all-foods : list[boa]  $\rightarrow$  list[symbol]
;; given a list of boas, extracts a list of the foods that the boas eat
(define (all-foods aloboa)
  (filter (lambda (boa) (boa-food boa)) aloboa))
```

How about we simply extract the boa's food?

# Using Filter

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
;; returns list of elts in input list that satisfy keep? predicate
(define (filter keep? alst)
  (cond [(empty? alst) empty]
        [(cons? alst)
         (cond [(keep? (first alst))
                (cons (first alst) (filter keep? (rest alst)))]
               [else (filter keep? (rest alst))])]))
```

```
;; all-foods : list[boa]  $\rightarrow$  list[symbol]
;; given a list of boas, extracts a list of the foods that the boas eat
(define (all-foods aloboa)
  (filter (lambda (abo) (boa-food abo)) aloboa))
```

How about we simply extract the boa's food?

Look at the contract – does boa-food return a boolean?  
No, it returns a symbol ...

Also, filter would return list[boa], not list[symbol] ...

# Using Filter

```
;; filter : ( $\alpha \rightarrow \text{bool}$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\alpha$ ]
;; returns list of elts in input list that satisfy keep? predicate
(define (filter keep? alst)
  (cond [(empty? alst) empty]
        [(cons? alst)
         (cond [(keep? (first alst))
                (cons (first alst) (filter keep? (rest alst)))]
               [else (filter keep? (rest alst))])]))
```

---

Filter returns a list of the same type as the input list, and is designed to leave some elements out.

all-foods must return a list of a different type, but with information gathered from *every* element of the input list

We need another function that takes a function and a list (like filter does), but with slightly different behavior

# Map: Transforms a list

```
;; map : ( $\alpha \rightarrow \beta$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\beta$ ]  
;; returns list of results from applying function to every elts in input list  
(define (map f alst)  
  (cond [(empty? alst) empty]  
        [(cons? alst) (cons (f (first alst)) (map f (rest alst)))])))
```

---

Filter returns a list of the same type as the input list, and is designed to leave some elements out.

all-foods must return a list of a different type, but with information gathered from *every* element of the input list

We need another function (**map**) that takes a function and a list (like filter does), but with slightly different behavior

# Implementing all-foods with map

```
;; map : ( $\alpha \rightarrow \beta$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\beta$ ]  
;; returns list of results from applying function to every elts in input list  
(define (map f alst)  
  (cond [(empty? alst) empty]  
        [(cons? alst) (cons (f (first alst)) (map f (rest alst)))]))
```

---

```
;; all-foods : list[boa]  $\rightarrow$  list[symbol]  
;; given a list of boas, extracts a list of the foods that the boas eat  
(define (all-foods aloboa)  
  (map _____ aloboa))
```

What function do we want to apply to each boa?

# Implementing all-foods with map

```
;; map : ( $\alpha \rightarrow \beta$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\beta$ ]
;; returns list of results from applying function to every elts in input list
(define (map f alst)
  (cond [(empty? alst) empty]
        [(cons? alst) (cons (f (first alst)) (map f (rest alst)))]))
```

---

```
;; all-foods : list[boa]  $\rightarrow$  list[symbol]
;; given a list of boas, extracts a list of the foods that the boas eat
(define (all-foods aloboa)
  (map (lambda (abo) (boa-food abo)) aloboa))
```

What function do we want to apply to each boa?  
boa-food

# Implementing all-foods with map

```
;; map : ( $\alpha \rightarrow \beta$ ) list[ $\alpha$ ]  $\rightarrow$  list[ $\beta$ ]
;; returns list of results from applying function to every elts in input list
(define (map f alst)
  (cond [(empty? alst) empty]
        [(cons? alst) (cons (f (first alst)) (map f (rest alst)))]))
```

---

```
;; all-foods : list[boa]  $\rightarrow$  list[symbol]
;; given a list of boas, extracts a list of the foods that the boas eat
(define (all-foods aloboa)
  (map boa-food aloboa))
```

Actually, we could write this more concisely  
(since **boa-food** is already a function from  $boa \rightarrow symbol$ )

# Using map and filter together

Given a zoo (a list of boas and armadillos), how can we get the list of all foods eaten by the boas (ignoring the armadillos)?

```
;; all-boa-foods : list[animal] → list[symbol]
;; given a list of animals, extracts a list of the foods that the
;;   boas eat
(define (all-boa-foods aloboa)
  (map boa-food (filter boa? aloboa)))
```

# Summary

- map and filter are Scheme's looping constructs
- Each loops over the elements of a list
  - filter extracts elements according to a predicate
  - map applies a function to every element
- Their names are descriptive, in that they tell you what kind of operation the loop performs (in contrast to **while** versus **repeat** versus **for** loops in other languages)
- From now on, use map and filter in your programs