

# IMGD3000 Project 1 - Catch a Dragonfly

**Total:** \_\_\_\_\_

**Name 1:** \_\_\_\_\_

**Tutorial (40 points):**

(Completed tutorial, not turning in gameX.zip)

\_\_\_\_\_

**Customization (50 points):**

(10% additional functionality)

\_\_\_\_\_

**Documentation (10 points):**

(README and GAME documentation, Makefile, all files included)

\_\_\_\_\_

**Number of days late (0 if on-time):**

\_\_\_\_\_

**Other comments:**