IMGD2905 Project 3 - Hearthstone Analytics

Name: ________________________________

Total: ________

Part 1 - The Coin (25 points):
(Winning analyzed for 1st and 2nd)

Part 2 - Heroes (25 points):
(Heroes analyzed for variety, popularity)

Part 3 - Play rate (25 points):
(Duration, cards and play rate analyzed)

Part 4 - Choice (20 points):
(Original analysis explained and analyzed)

Number of days late (0 if on-time):

Other notes and comments (may gain or lose points here):
(Ease of extracting information, organization, concise and precise, clarity, grammar/English.)