Form a Project Team

Project 1

Due date: Friday, September 3rd, by 11:59pm

Objectives

- Prepare you for future projects by creating and naming project teams
- The assignment has two objectives:
  1. Choose your project partners
  2. Choose a team name

Details

- Choose Your Project Partners
  - Choose wisely! These lucky people will work closely with you for most of your class projects
  - Students in your own class (i.e. no mixing with the other section)
- Team should have at least one strong artist, at least one strong coder
- Team shall be 3 (not 2, not 4) ... 3!
- Choose a name

Work as a Group

- Real-world game development is always in groups usually not of your choosing
  - Make it work!
- Apply Top 12 Tips for Groups!
- If problems
  - Meet with me
  - Explain case
  - Reach agreement or Disolve team
  - If dissolve, form new team or solo (still a group worth of effort required!)

Turnin

- Email me (claypool@cs.wpi.edu)
  - TEAM NAME
  - NAMES and EMAIL of all team members
  - Subject: "IMGD 1001 Project 1"