A. Run DFS on an Example. Execute DFS on this example graph \( G_1 \), showing the start and finish times for each node. Assume DFS always starts from the alphabetically first node, and then—when it has processed everything accessible from there—restarts at the alphabetically next unvisited node, etc.

When it has several edges out from a single node, assume that it always uses them in alphabetical order (by their destinations). Put the start and finish time (separated by a comma) next to the node.

\[
G_1 \\
\begin{array}{c}
\text{a} \\
\text{d} \\
\end{array} \\
\begin{array}{c}
\text{b} \\
\text{c} \\
\text{e} \\
\text{f} \\
\text{g} \\
\end{array}
\]

Check that the parenthesis property holds (see CLRS, Corollary 22.8, p. 608).
B. Topological Sort. Suppose \( G \) is an directed acyclic graph, and we would like to order its nodes in a sequence \( S \) such that every edge in \( G \) points from an earlier node to a later node: If there is an edge from \( u \) to \( v \) in \( G \), then \( u \) comes before \( v \) in the sequence \( S \).

Finding a linear sequence of this kind is called (oddly) topologically sorting \( G \). You could also call it “linearizing” \( G \).

Depth first search is one way to sort \( G \) topologically. DFS finds the discovery time and the finish time for each node in \( G \). Each time you finish a node, place it in an array \( S \), but fill the array starting from the back, at \( S[g.length] \), working forward, so that the last node to finish is in \( S[1] \).

B.1. Extract the Topological Sort. Write the topologically ordered sequence of nodes \( S \) generated by the run of DFS on \( G_1 \) from Part A.

B.2. Other Topological Sorts. There are generally a lot of sequences that are possible topological sorts of the same graph. Some of them could be generated by a DFS that visits the nodes in a different order. But some of them cannot be generated by DFS.

1. Write out a sequence that could be generated by DFS on \( G_1 \), if it sometimes selects unvisited nodes out of alphabetical order, or sometimes chooses edges out of a single node out of alphabetical order.

2. Write out a sequence that is a topological sort of \( G_1 \), but could never be generated by DFS, no matter what order it selects its starting points and its edges.

B.3. Prove the algorithm is right. How do we know that using DFS this way always gives a topological sorting? Use the key properties of DFS to show that on an acyclic graph, this will give a topological sort.

C. Run BFS on an Example. Execute BFS on this example undirected graph \( G_2 \). Start at node \( a \). Next to each node, write \( d = \) its distance from
node $a$, counting by edges, and $\pi = \text{the parent it was reached from}$. When the first run completes, restart with the alphabetically earliest node you have not yet seen.

Check that if $u, v$ are any two vertices with an edge between them, then their distances are separated by at most 1.

D. Bipartite Graphs. Using your BFS traversal of $G_2$ as an example, say:

1. Is $G_2$ bipartite?
2. List the nodes in each of the two classes that traversal identifies, if $G_2$ is bipartite.
3. Show an edge between two nodes in the same layer, otherwise.

E. Some exercises from CLRS. Do these exercises from the textbook. Discussion is warmly encouraged.


BFS, 22.2. On pp. 601–2, do exercises 22.2-1, 22.2-2, 22.2-5, 22.2-7.

DFS, 22.3. On pp. 610–11, do exercises 22.3-2, 22.3-3, 22.3-5, 22.3-7.

Topological sort, 22.4. On pp. 614–15, do exercises 22.4-1, 22.4-3.