Foundations of Security in Distributed Systems

Joshua D. Guttman Worcester Polytechnic Institute The MITRE Corporation



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guttman@wpi.edu

Goals of this Course

- Study the main mechanisms for
 - authentication
 - confidentiality
 - authorization
- Develop methods for
 - finding attacks
 - proof
 - analysis
 - systematic design
- Present a useful tool, CPSA
- Work within a single point of view mainly, the strand space framework

Structure of the Lectures

Monday Breaking and proving protocols

Tuesday Shapes and CPSA; the anatomy of TLS

Wednesday Protocol goals, composition, separability, transformation

Thursday Authorization, trust management, state change

Friday Foundations of cryptography, related to strands

Schedule at http://cs.wpi.edu/~guttman/biss/schedule.pdf

How to Break a Protocol or prove it correct

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- For instance, SSL (= TLS), SSH, OAuth, IKE
 - Short sequence of messages
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 - E-commerce
- Security protocols are often wrong
 - Active attackers may subvert goals
 - Even if cryptography is perfect
 - Often fail because assumptions unclear
 - Often misapplied because goals unclear

How to break a protocol

- Try to prove it correct
 - Where you get stuck: that's where the flaw is
- Central focus: services provided by protocol
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Needham-Schroeder Protocol

A Simplest Example



Terminology:

K_A, K_B	Public encryption keys for A and B
N_a, N_b	Randomly chosen bitstrings "nonces"
{ t } _K	t encrypted using K
Na, Nb	new shared secret

Variables instantiated by values



Initiator

Responder

Variables instantiated by values



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Initiator [A, B, N_a, N_b] Responder $[A, B, N_a, N_b]$

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• Uncompromised key:

Key used only in accordance with this protocol





Variables instantiated by values



whitespace









 K_A^{-1} uncompromised, N_b fresh



Whoops

Needham-Schroeder Failure

If $?? = K_P$, where K_P^{-1} is compromised:



due to Gavin Lowe

Needham-Schroeder-Lowe







Needham-Schroeder-Lowe











 K_A^{-1} uncompromised, N_b fresh



This proves "everything that's true" in this situation

How to break a protocol: Unintended services

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- How? A offered P a service:
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 - Promised to translate any $\{|N_a, N'|\}_{K_A}$ to $\{|N'|\}_{K_P}$
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- Attacker needs to get some value Regular participant unwittingly provides it

i.e. N_b

Another Example: ISO reject



Digital signatures provide authentication No new secrets

Diagnosis: ISO reject

Responder only gets two messages

- First message A, N_a has no authenticating force
- Anybody can create a message like that
- "Junk term"
- Attacker only needs to create

 $\left\{\mid \textit{N}_{\textit{a}}', \textit{ N}_{\textit{b}}, \textit{ B} \mid\right\}_{\textit{K}_{\textit{A}}^{-1}}$

for some N'_a

• What services are useful?

lower case letters are variables chosen by adversary



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- Adversary freely instantiates lower-case variables
- Want to produce {| N, N_b, B }_{K_A⁻¹} for some N
- Can use A as respondent, B, N_b as selected msg i.e. substitution $[B/x, A/y, N_b/n_1]$

The resulting attack

The Canadian Attack



What goal is refuted?

- A executed a signature
- So "entity authentication" may hold for A
- But A never initiated any session with B

Whatever that means

Dolev-Yao Attacks: A Recipe

- Identify and discard "junk" messages
 - They don't contribute to authentication
 - Remaining (non-junk) incoming messages
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"Challenge"

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- Combine unintended services

"Challenge"

What unintended services occur?

Examples:

Signature service: *ISO reject protocol* Encryption service: *Woo-Lam* Decryption service: *None* Key-translation service: *NS PK*

(too obvious?)

The Dolev-Yao Problem

• Given a protocol, and assuming all cryptography perfect, find

- What secrecy properties
- What authentication properties

the protocol achieves

- Find counterexamples to other properties
 - Unintended services useful
- What does perfect cryptography mean?
 - No collisions
 - Need key to make encrypted value
 - Need key to decrypt and recover plaintext

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- How to prove a protocol:
 - Try to break it
 - If you get stuck run out of services it's correct

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Does $N = N_b$?



Does $N = N_b$? Yes, there are no available services!

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