CS 528 Mobile and Ubiquitous Computing
Tutorial 11: Designing the User Interface by Bucky Roberts (thenewboston)

Emmanuel Agu
Tutorial 11: Designing the User Interface

- Tutorial 11: Designing the User Interface [6:19 mins]
  - https://www.youtube.com/watch?v=72mf0rmjNAA

- Main Topics
  - Designing the User interface
  - Manually adding activity
  - Dragging in widgets
  - Changing the text in widgets
Add Activity

- Create **Project with no Activity**
- Add a **blank Activity**
Launcher Activity?

- Indicate if this Activity is the launcher Activity
Drag and Drop in Widgets

- Android Studio creates 2 files as usual (MainActivity.java, activity_main.xml)
- Drag and drop in widgets (e.g. Large text, Text boxes)
Change Text in Widgets

Click on Widget Text to Select it

Change Text in Properties Window