CS 528 Mobile and Ubiquitous Computing Lecture 6b: Ubicomp: Sensors, step counting, HAR **Emmanuel Agu**

Administrivia

- Groups should submit 1-slide on their final project (due next class)
- Quiz
 - Covers lectures 5-6
 - All code in those lectures handed out
 - Papers and handouts
- Project 3 posted
 - I've covered everything you need to do it EXCEPT Activity Recognition (Next week)





Android Sensors

What is a Sensor?

- Converts physical quantity (e.g. light, acceleration, magnetic field) into a signal
- Example: accelerometer converts acceleration along X,Y,Z axes into signal









So What?

- Raw sensor data can be processed into useful info
- **Example:** Raw accelerometer data can be processed/classified to infer user's activity (e.g. walking running, etc)
- Voice samples can be processed/classified to infer whether speaker is nervous or not





Android Sensors

- Microphone (sound)
- Camera
- Temperature
- Location (GPS, A-GPS)
- Accelerometer
- Gyroscope (orientation)
- Proximity
- Pressure
- Light
- Different phones do not have all sensor types!!



AndroSensor

Android Sensor Box



Android Sensor Framework

http://developer.android.com/guide/topics/sensors/sensors_overview.html

- Enables apps to:
 - Access sensors available on device and
 - Acquire raw sensor data
- Specifically, using the Android Sensor Framework, you can:
 - Determine which sensors are available on phone
 - Determine **capabilities of sensors** (e.g. max. range, manufacturer, power requirements, resolution)
 - **Register and unregister** sensor event listeners
 - Acquire raw sensor data and define data rate



Android Sensor Framework

http://developer.android.com/guide/topics/sensors/sensors_overview.html

- Android sensors can be either hardware or software
- Hardware sensor:
 - physical components built into phone,
 - Example: temperature
- Software sensor (or virtual sensor):
 - Not physical device
 - Derives their data from one or more hardware sensors (a formula)
 - Example: gravity sensor



Sensor Types Supported by Android

- TYPE_PROXIMITY
 - Measures an object's proximity to device's screen
 - **Common uses:** determine if handset is held to ear

- TYPE_GYROSCOPE
 - Measures device's rate of rotation around X,Y,Z axes in rad/s
 - **Common uses:** rotation detection (spin, turn, etc)







Types of Sensors



Sensor	HW/SW	Description	Use
TYPE_ACCELEROMETER	HW	Rate of change of velocity	Shake, Tilt
TYPE_AMBIENT_TEMPERATURE	HW	Room temperature	Monitor Room temp
TYPE_GRAVITY	SW/HW	Gravity along X,Y,Z axes	Shake, Tilt
TYPE_GYROSCOPE	HW	Rate of rotation	Spin, Turn
TYPE_LIGHT	HW	Illumination level	Control Brightness
TYPE_LINEAR_ACCELERATION	SW/HW	Acceleration along X,Y,Z – g	Accel. Along an axis
TYPE_MAGNETIC_FIELD	HW	Magnetic field	Create Compass
TYPE_ORIENTATION	SW	Rotation about X,Y,Z axes	Device position
TYPE_PRESSURE	HW	Air pressure	Air pressure
TYPE_PROXIMITY	HW	Any object close to device?	Phone close to face?
TYPE_RELATIVE_HUMIDITY	HW	% of max possible humidity	Dew point
TYPE_ROTATION_VECTOR	SW/HW	Device's rotation vector	Device's orientation
TYPE_TEMPERATURE	HW	Phone's temperature	Monitor temp

2 New Hardware Sensor introduced in Android 4.4

• TYPE_STEP_DETECTOR

- Triggers sensor event each time user takes a step (single step)
- Delivered event has value of 1.0 + timestamp of step
- TYPE_STEP_COUNTER
 - Also triggers a sensor event each time user takes a step
 - Delivers total *accumulated number of steps since this sensor was first registered by an app*,
 - Tries to eliminate false positives
- **Common uses:** step counting, pedometer apps
- Requires hardware support, available in Nexus 5
- Alternatively step counting available through Google Play Services (more later)



Sensor Programming

- Sensor framework is part of android.hardware
- Classes and interfaces include:
 - SensorManager
 - Sensor
 - SensorEvent
 - SensorEventListener
- These sensor-APIs used for:
 - 1. Identifying sensors and sensor capabilities
 - 2. Monitoring sensor events



Sensor Events and Callbacks

- Sensors send events to sensor manager asynchronously, when new data arrives
- General approach:
 - App registers callbacks
 - SensorManager notifies app of sensor event whenever new data arrives (or accuracy changes)





Sensor

- A class that can be used to create instance of a specific sensor
 - E.g instance of accelerometer
- Has methods used to determine a sensor's capabilities
- Included in sensor event object





SensorEvent

- Android system sends sensor event information as a sensor event object
- Sensor event object includes:
 - Sensor: Type of sensor that generated the event
 - Values: Raw sensor data
 - Accuracy: Accuracy of the data
 - *Timestamp:* Event timestamp

Sensor value depends on sensor type





Sensor	Sensor event data	Description	Units of measure	
TYPE_ACCELEROMETER	SensorEvent.values[0]	Acceleration force along the x axis (including gravity).	m/s ²	
	SensorEvent.values[1]	Acceleration force along the y axis (including gravity).		
	SensorEvent.values[2]	Acceleration force along the z axis (including gravity).		
TYPE_GRAVITY	SensorEvent.values[0]	Force of gravity along the x axis.	long	
	SensorEvent.values[1]	Force of gravity along the y axis.		
	SensorEvent.values[2]	Force of gravity along the z axis.		
TYPE_GYROSCOPE	SensorEvent.values[0]	Rate of rotation around the x axis.	rad/s	
	SensorEvent.values[1]	Rate of rotation around the y axis.		
	SensorEvent.values[2]	Rate of rotation around the z axis.		
TYPE_GYROSCOPE_UNCALIBRATED	SensorEvent.values[0]	Rate of rotation (without drift compensation) around the x axis.	rad/s	
	SensorEvent.values[1]	Rate of rotation (without drift compensation) around the y axis.		
	SensorEvent.values[2]	Rate of rotation (without drift compensation) around the z axis.		
	SensorEvent.values[3]	Estimated drift around the x axis.		
	SensorEvent.values[4]	Estimated drift around the y axis.	nd	
	SensorEvent.values[5]	Estimated drift around the z axis.		



Sensor Values Depend on Sensor Type

Sensor Values Depend on Sensor Type

Sensor	Sensor event data	Description	Units of measure	
TYPE_LINEAR_ACCELERATION	SensorEvent.values[0]	Acceleration force along the x axis (excluding gravity).	m/s ²	
	SensorEvent.values[1]	Acceleration force along the y axis (excluding gravity).		
	SensorEvent.values[2]	Acceleration force along the z axis (excluding gravity).		
TYPE_ROTATION_VECTOR	SensorEvent.values[0]	Rotation vector component along the x axis (x * $sin(\theta/2)$).	Unitless	
	SensorEvent.values[1]	Rotation vector component along the y axis (y * sin($\theta/2$)).		
	SensorEvent.values[2]	Rotation vector component along the z axis (z * sin($\theta/2$)).		
	SensorEvent.values[3]	Scalar component of the rotation vector $((\cos(\theta/2)).^1$		
TYPE_SIGNIFICANT_MOTION	N/A	N/A	N/A	
TYPE_STEP_COUNTER	SensorEvent.values[0]	Number of steps taken by the user since the last reboot while the sensor was activated.	Steps	
TYPE_STEP_DETECTOR	N/A	N/A	N/A	



SensorEventListener



- Interface used to create 2 callbacks that receive notifications (sensor events) when:
 - Sensor values change (onSensorChange()) or
 - When sensor accuracy changes (onAccuracyChanged())

Sensor API Tasks



- Sensor API Task 1: Identifying sensors and their capabilities
- Why identify sensor and their capabilities at runtime?
 - Disable app features using sensors not present, or
 - If multiple sensors of 1 type, choose implementation with best performance
- Sensor API Task 2: Monitor sensor events
- Why monitor sensor events?
 - To acquire raw sensor data
 - Sensor event occurs every time sensor detects change in parameters it is measuring
 - E.g. change in phone's rotational velocity triggers gyroscope sensor event

Sensor Availability



• Different sensors are available on different Android versions

Sensor	Android 4.0 (API Level 14)	Android 2.3 (API Level 9)	Android 2.2 (API Level 8)	Android 1.5 (API Level 3)
TYPE_ACCELEROMETER	Yes	Yes	Yes	Yes
TYPE_AMBIENT_TEMPERATURE	Yes	n/a	n/a	n/a
TYPE_GRAVITY	Yes	Yes	n/a	n/a
TYPE_GYROSCOPE	Yes	Yes	n/a ¹	n/a ¹
TYPE_LIGHT	Yes	Yes	Yes	Yes
TYPE_LINEAR_ACCELERATION	Yes	Yes	n/a	n/a
TYPE_MAGNETIC_FIELD	Yes	Yes	Yes	Yes
TYPE_ORIENTATION	Yes ²	Yes ²	Yes ²	Yes
TYPE_PRESSURE	Yes	Yes	n/a ¹	n/a ¹
TYPE_PROXIMITY	Yes	Yes	Yes	Yes
TYPE_RELATIVE_HUMIDITY	Yes	n/a	n/a	n/a
TYPE_ROTATION_VECTOR	Yes	Yes	n/a	n/a
TYPE_TEMPERATURE	Yes ²	Yes	Yes	Yes

Identifying Sensors and Sensor Capabilities

 First create instance of SensorManager by calling getSystemService() and passing in SENSOR_SERVICE argument

private SensorManager mSensorManager;

mSensorManager = (SensorManager) getSystemService(Context.SENSOR_SERVICE);

• Then list sensors available on device by calling **getSensorList()**



• To list particular type, use **TYPE_GYROSCOPE**, **TYPE_GRAVITY**, etc

http://developer.android.com/guide/topics/sensors/sensors_overview.html



Checking if Phone has at least one of particular Sensor Type

- Device may have multiple sensors of a particular type.
 - E.g. multiple magnetometers
- If multiple sensors of a given type exist, one of them must be designated "the default sensor" of that type
- To determine if specific sensor type exists use getDefaultSensor()
- **Example:** To check whether device has at least one magnetometer

```
private SensorManager mSensorManager;
...
mSensorManager = (SensorManager) getSystemService(Context.SENSOR_SERVICE);
if (mSensorManager.getDefaultSensor(Sensor.TYPE_MAGNETIC_FIELD) != null){
   // Success! There's a magnetometer.
   }
else {
   // Failure! No magnetometer.
   }
```



Example: Monitoring Light Sensor Data

• Goal: Monitor light sensor data using onSensorChanged(), display it in a TextView defined in main.xml

```
public class SensorActivity extends Activity implements SensorEventListener {
  private SensorManager mSensorManager;
  private Sensor mLight;
 @Override
  public final void onCreate(Bundle savedInstanceState) {
                                                                   Create instance of
    super.onCreate(savedInstanceState);
                                                                    Sensor manager
    setContentView(R.layout.main);
   mSensorManager = (SensorManager) getSystemService(Context.SENSOR SERVICE);
   mLight = mSensorManager.getDefaultSensor(Sensor.TYPE LIGHT);
                                                 Light sensor
 @Override
  public final void onAccuracyChanged(Sensor sensor, int accuracy) {
    // Do something here if sensor accuracy changes.
                        Called by Android system when accuracy of sensor being monitored changes
```



Example: Monitoring Light Sensor Data (Contd)





Handling Different Sensor Configurations

- Different phones have different sensors built in
- E.g. Motorola Xoom has pressure sensor, Samsung Nexus S doesn't
- If app uses a specific sensor, how to ensure this sensor exists on target device?
- Two options
 - **Option 1:** Detect device sensors at runtime, enable/disable app features as appropriate
 - **Option 2:** Use AndroidManifest.xml entries to ensure that only devices possessing required sensor can see app on Google Play
 - E.g. following manifest entry in AndroidManifest ensures that only devices with accelerometers will see this app on Google Play



Option 1: Detecting Sensors at Runtime

• Following code checks if device has at least one pressure sensor

```
private SensorManager mSensorManager;
...
mSensorManager = (SensorManager) getSystemService(Context.SENSOR_SERVICE);
if (mSensorManager.getDefaultSensor(Sensor.TYPE_PRESSURE) != null){
// Success! There's a pressure sensor.
}
else {
// Failure! No pressure sensor.
}
```



Example Step Counter App

- **Goal:** Track user's steps, display it in TextView
- **Note:** Phone hardware must support step counting

```
package com.starboardland.pedometer;
 2
                                                                                            💼 CounterActivity
     import android.app.Activity;
 3
     import android.content.Context;
 4
     import android.hardware.*;
 5
     import android.os.Bundle;
 6
     import android.widget.TextView;
     import android.widget.Toast;
 8
9
     public class CounterActivity extends Activity implements SensorEventListener {
10
11
                                                                                                     154.0
         private SensorManager sensorManager;
12
         private TextView count;
13
         boolean activityRunning;
14
15
         @Override
16
         public void onCreate(Bundle savedInstanceState) {
17
             super.onCreate(savedInstanceState);
18
                                                                                               Ĵ
                                                                                                       \frown
             setContentView(R.layout.main);
19
             count = (TextView) findViewById(R.id.count);
20
21
             sensorManager = (SensorManager) getSystemService(Context.SENSOR_SERVICE);
22
23
```





https://theelfismike.wordpress.com/2013/11/10/android-4-4-kitkat-step-detector-code/

Example Step Counter App (Contd)





https://theelfismike.wordpress.com/2013/11/10/android-4-4-kitkat-step-detector-code/

Example Step Counter App (Contd)





https://theelfismike.wordpress.com/2013/11/10/android-4-4-kitkat-step-detector-code/



Step Counting (How Step Counting Works)

Sedentary Lifestyle

- Sedentary lifestyle
 - increases risk of diabetes, heart disease, dying earlier, etc
 - Kills more than smoking!!
- Categorization of sedentary lifestyle based on step count by paper:
 - "Catrine Tudor-Locke, Cora L. Craig, John P. Thyfault, and John C. Spence, A step-defined sedentary lifestyle index: < 5000 steps/day", Appl. Physiol. Nutr. Metab. 38: 100–114 (2013)





Step Count Mania

- Everyone is crazy about step count these days
- Pedometer apps, pedometers, fitness trackers, etc
- Tracking makes user aware of activity levels, motivates them to exercise more









How does a Pedometer Detect/Count Steps

FORWARD DIRECTION (ROLL-AXIS)

SIDE DIRECTION (PITCH-AXIS)

Ref: Deepak Ganesan, Ch 2 Designing a Pedometer and Calorie Counter

- As example of processing Accelerometer data
- Walking or running results in motion along the 3 body axes (forward, vertical, side)
- Smartphone has similar axes
 - Alignment depends on phone orientation

VERTICAL DIRECTION (YAW-AXIS)





The Nature of Walking

- Vertical and forward acceleration increases/decreases during different phases of walking
- Walking causes a large periodic spike in one of the accelerometer axes
- Which axes (x, y or z) and magnitude depends on phone orientation





Step Detection Algorithm

Ref: Deepak Ganesan, Ch 2 Designing a Pedometer and Calorie Counter

• Step 1: smoothing

- Signal looks choppy
- Smooth by replacing each sample with average of current, prior and next sample (Window of 3)

• Step 2: Dynamic Threshold Detection

- Focus on accelerometer axis with largest peak
- Would like a threshold such that each crossing is a step
- But cannot assume fixed threshold (magnitude depends on phone orientation)
- Track min, max values observed every 50 samples
- Compute dynamic threshold: (Max + Min)/2





Step Detection Algorithm

- A step is
 - indicated by crossings of dynamic threshold
 - Defined as negative slope (sample_new < sample_old) when smoothed waveform crosses dynamic threshold





Step Detection Algorithms

- **Problem:** vibrations (e.g. mowing lawn, plane taking off) could be counted as a step
- **Optimization:** Fix by exploiting periodicity of walking/running
- Assume people can:
 - **Run:** 5 steps per second => 0.2 seconds per step
 - Walk: 1 step every 2 seconds => 2 seconds per step
 - So, eliminate "negative crossings" that occur outside period [0.2 2 seconds] (e.g. vibrations)





Step Detection Algorithms

- Previous step detection algorithm is simple.
- Can use more sophisticated signal processing algorithms for smoothing
- Frequency domain processing (E.g. Fourier transform + low-pass filter)





Estimate Distance Traveled

Ref: Deepak Ganesan, Ch 2 Designing a Pedometer and Calorie Counter

• Calculate distance covered based on number of steps taken

Distance = number of steps × distance per step (1)

- Distance per step (stride) depends on user's height (taller people, longer strides)
- Using person's height, can estimate their stride, then number of steps taken per 2 seconds

Steps per 2 s	Stride (m/s)
0~2	Height/5
2~3	Height/4
3~4	Height/3
4~5	Height/2
5~6	Height/1.2
6~8	Height
>=8	1.2 imes Height



Estimating Calories Burned

Ref: Deepak Ganesan, Ch 2 Designing a Pedometer and Calorie Counter

• To estimate speed, remember that speed = distance/time. Thus,

Speed (in m/s) = (no. steps per 2 s × stride (in meters))/2s (2)

- Can also convert to calorie expenditure, which depends on many factors E.g
 - Body weight, workout intensity, fitness level, etc
- Rough relationship given in table

• Expressed as an equation

Calories $(C/kg/h) = 1.25 \times running \text{ speed } (km/h) (3)$

Running Speed (km/h)	Calories Expended (C/kg/h)
8	10
12	15
16	20
20	25

x / y = 1.25

• First convert from speed in km/h to m/s

Calories (C/kg/h) = 1.25 × speed (m/s) × 3600/1000 = 4.5 × speed (m/s) (4)



References

- Android Sensors Overview, http://developer.android.com/ guide/topics/sensors/sensors_overview.html
- Busy Coder's guide to Android version 6.3
- CS 65/165 slides, Dartmouth College, Spring 2014
- CS 371M slides, U of Texas Austin, Spring 2014



References

- John Corpuz, 10 Best Location Aware Apps
- Liane Cassavoy, 21 Awesome GPS and Location-Aware Apps for Android,
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