



Social Sensing for Epidemiological Behavior Change

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Definition of Epidemiology

- **“Epidemiology is the study of patterns of health and illness and associated factors at the population level.”**
 - **Outbreak investigation**
 - **Biology**
 - **Biostatistics**
 - **Social Science disciplines**



Introduction

- **How is individual behavior affected by illness and stress?**
- **Measure characteristic behavior change in symptomatic individuals**
 - **Mobile phone application**
 - **Co-location**
 - **Communication**
- **Predict health status of an individual**



Benefits

- **Understanding how people behave when they are infected**
 - Lack of realistic social interaction data and spatio-temporal data
- **Modeling can be made more accurate**
 - Results can be used in the SIR model
 - Number and frequency of contacts on Susceptible -> Infected transition
 - Face-to-face interaction in contagion process



The Experiment

- **Two months of data from an undergraduate residence hall**
 - Individuals surveyed daily for symptoms
 - Behavioral changes when individuals are sick
 - Total communication, communication patterns, network diversity, entropy of movement



Related Work

- **Mobile Phones as Social Sensors**
 - **Eagle and Pentland**
 - Reality Mining – social network structure, and recognition of patterns in daily user activity
 - **Gonzalez et. al**
 - Call detail records used to characterize spatio-temporal regularity
- [Google Flu Trends](#)

Related Work Cont.

- **Sociometric Badge**
 - Identify human activity patterns and analyze conversational prosody features
 - Vocal features, body motion, relative location





Data Source

- **Undergraduate Dormitory**
 - 80% participated in the study, most of the remaining 20% were spatially isolated
 - Pro-technology orientation
 - Even distribution among academic years
 - 54% males and most were Engineering, Mathematics, and Science majors
- **Incentives**
 - Windows Mobile Phones and \$1 a survey

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Data Sets

- **Social Interaction Data from Mobile Phones**
 - Call data records
 - SMS logs
 - Bluetooth proximity and WLAN location sensing (every 6 minutes)
- **Symptom Data via Daily Self-Report**
 - Physical and Emotional Symptoms
 - 20/69 participants FLU immunized



Survey Questions

- Do you have a sore throat or cough?
- Do you have a runny nose, congestion or sneezing?
- Do you have a fever?
- Have you had any vomiting, nausea or diarrhea?
- Have you been feeling sad, lonely or depressed
- lately?
- Have you been feeling stressed out lately?

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Survey Data

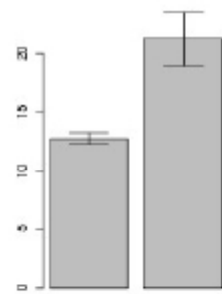
- **Immunized Participants not considered**
- **Survey Data**
 - **63% survey completion rate**
 - **Grouped into 48-hour periods**
 - **Symptoms labeled as FLU by medically trained epidemiologist**
 - **12 cases identified, lasting 5-7 days**



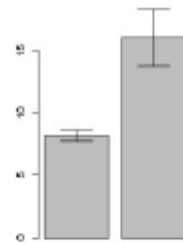
Sensor Data

- **Total Communication – Phone Calls and SMS**
- **Communication (10PM – 9AM on weekdays)**
- **Communication Diversity**
- **Physical Bluetooth Proximity day and night (10PM – 9AM on weekdays)**
- **Physical Bluetooth Proximity excluding students**
- **University WLANs and non-University WLANs**

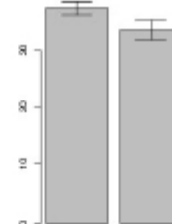
Behavioral Effects of Low Intensity Symptoms (Runny Nose, Sore Throat and Cough)



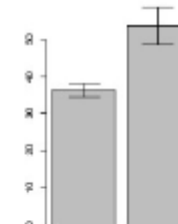
(a) Total communication increases ***



(b) Late-night morning communication increases **



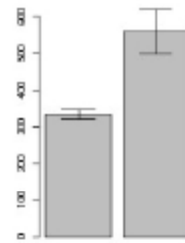
(c) Overall Bluetooth entropy decreases *



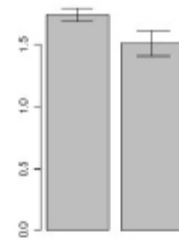
(d) Total WLAN APs detected increase **



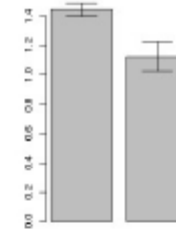
Behavior Effects of Higher-Intensity Symptoms (Fever and Influenza)



(a) Bluetooth entropy with respect to other dorm residents increases ***

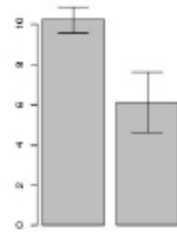


(b) WLAN entropy with respect to university WLAN APs reduces *

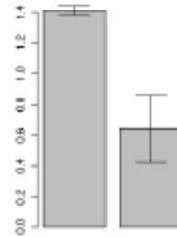


(c) WLAN entropy with respect to external WLAN APs reduces **

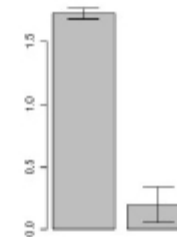
Behavior Effects of Fever



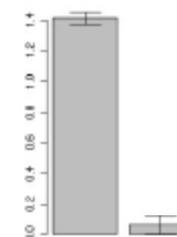
(a) Late night and early morning calls and SMS decrease **



(b) Late night and early morning Bluetooth counts and entropy decrease*

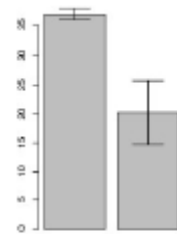


(c) WLAN based entropy with respect to university WLAN APs decreases ***

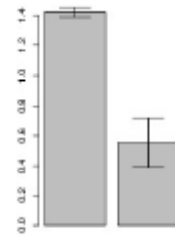


(d) WLAN Entropy with respect to external WLAN APs decreases ***

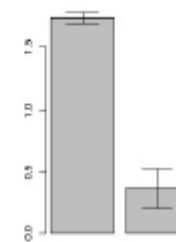
Behavior effects of CDC-defined influenza



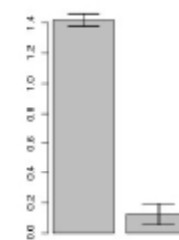
(a) Total Bluetooth interactions and entropy decrease **



(b) Late night early morning Bluetooth entropy with respect to other participants decreases **



(c) WLAN based entropy with respect to university WLAN APs decreases ***



(d) WLAN Entropy with respect to external WLAN APs decreases ***



Symptom Classification Using Behavioral Features

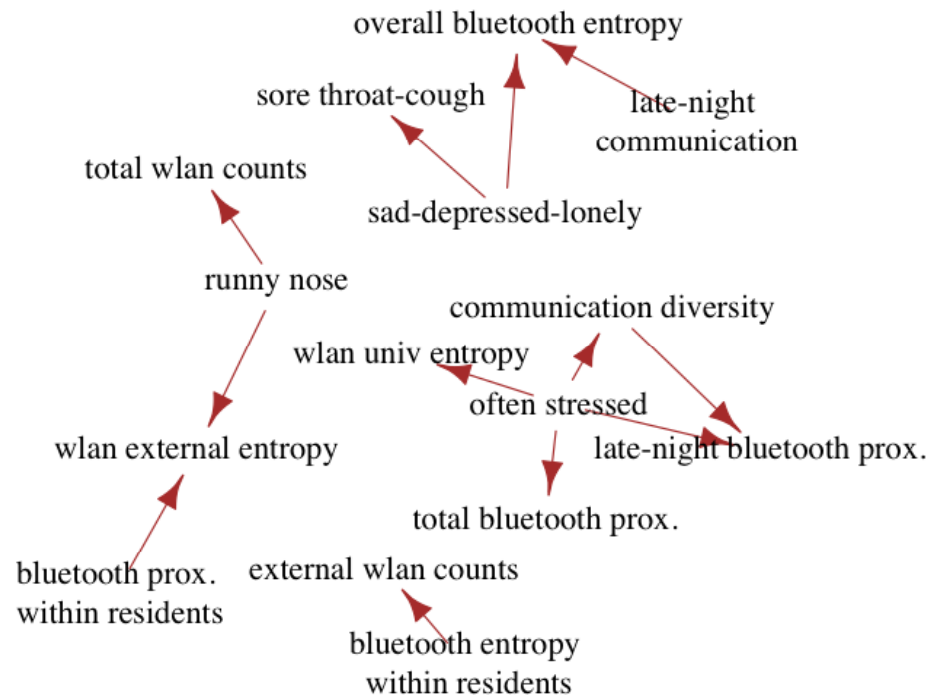
- Cell phones can predict illness
- K-nearest-neighbor-clustering
 - stress + depression
 - runny nose + sore throat
 - fever + influenza
 - runny nose + sore throat + fever + influenza
- Bayesian-network classifier with MetaCost
 - Accuracy between 60% - 80%

Temporal Flux Between Behavior, Stress and Physical Symptoms

- **Granger causality test**

- Poor noise immunity

- **Phase Slope Index (PSI) Method**





Conclusions

- **Limitations**
 - Bluetooth signal strength
 - Statistical tests assume independent samples
- **Doctors and nurses can use diagnostic information**
 - Early detection of conditions
 - Better healthcare
 - Lower costs



References

- **Social Sensing for Epidemiological Behavior Change, Anmol Madan, Manuel Cebrian, David Lazert and Alex Pentland, MIT Media Lab and Harvard University, Cambridge MA**
- <http://hd.media.mit.edu/badges/>
- <http://www.google.org/flutrends/>
- <http://en.wikipedia.org/wiki/Epidemiology>