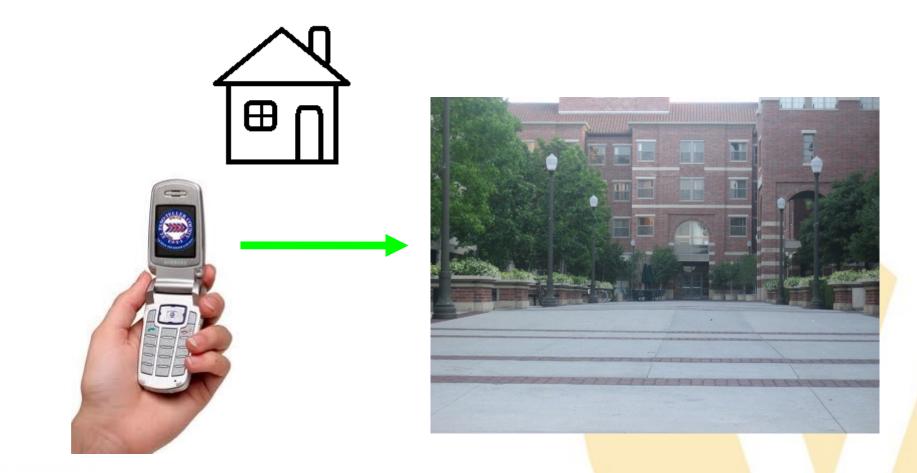
#### GPS-Aided Recognition-Based User Tracking System with Augmented Reality in Extreme Large-Scale Areas

Wei Guan, Suya You and Ulrich Neumann CGIT, University of Southern California

Feb 23-25, 2011

### The Project Goal

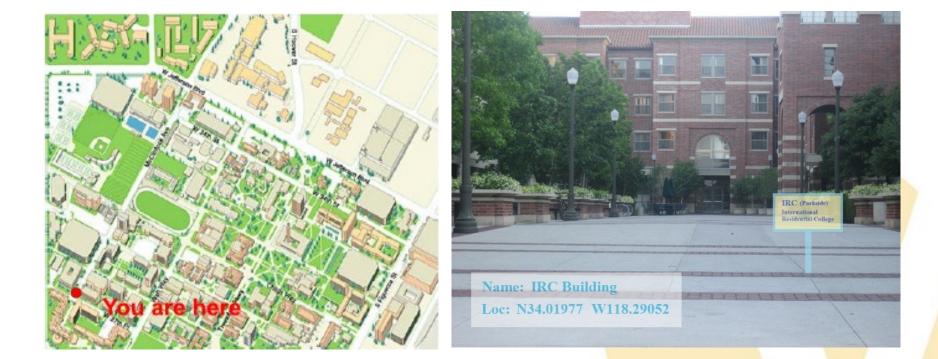


### The Project Goal



Augmented with a 2D label and a 3D sign.

### The Project Goal



Location indicator on a 2D map.

#### Augmented with a 2D label and a 3D sign.

### Hardware & Vision Methods

### **Types of Hardware:**

- GPS absolute location
- Compass absolute direction
- Accelerometer relative motions
- Gyroscope relative rotations
- Etc.

### Why need vision methods?

- Accuracy: hardware << vision-based methods</li>
- Especially for the augmented reality, exact camera pose is needed
- Images provide lots of information, vision methods can be used for content analysis

### Hardware very helpful

• limiting the searching range, search among several buildings.

### System Overview

#### Database

- 1 a collection of landmark images from different viewpoints
  - images are clustered according to their locations
- 2 a 3D point cloud for each landmark
- 3 SURF descriptors for both 2D images and 3D point cloud

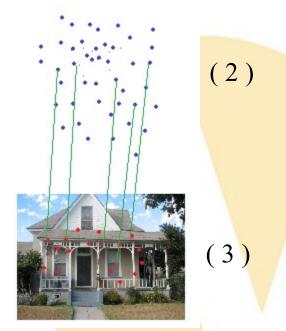






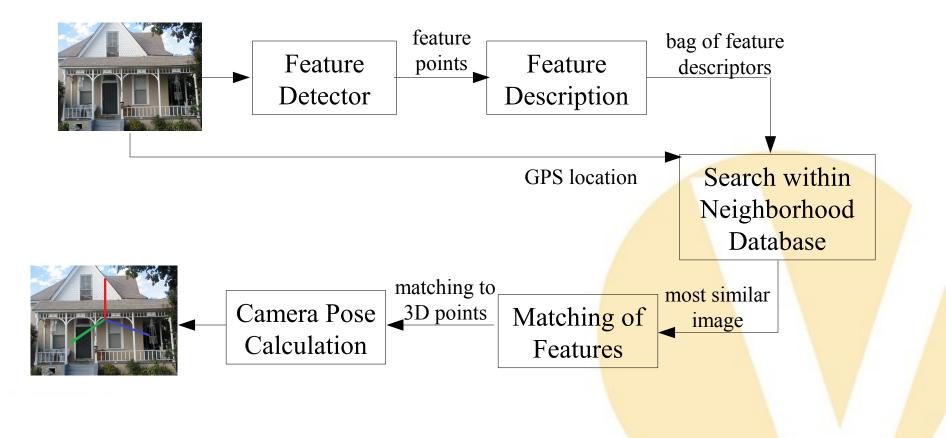
(1)





System Overview

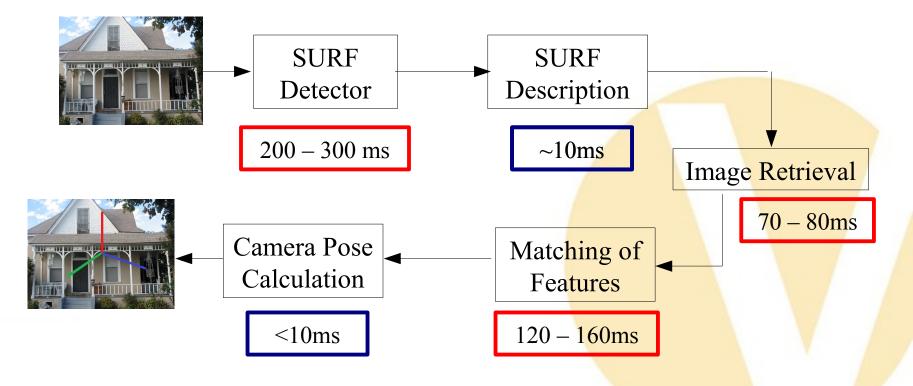
### **Online Tracking**



Timing for each component

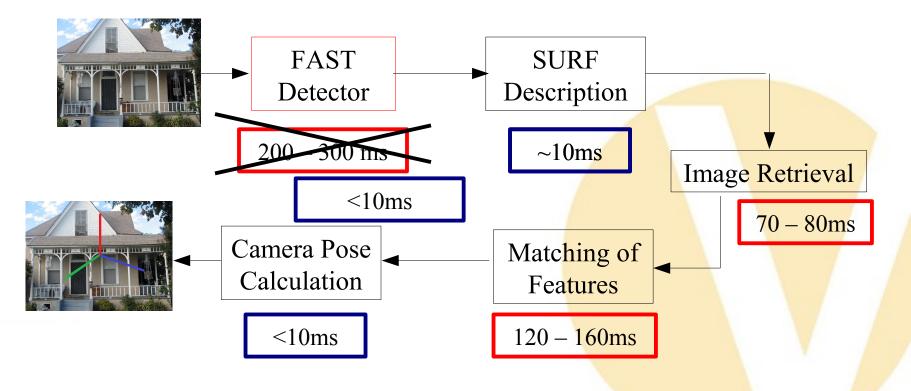
### **Timing Analysis**

- On 1.6GHz CPU
- SURF features are used
- 6-level vocabulary tree is used for image retrieval



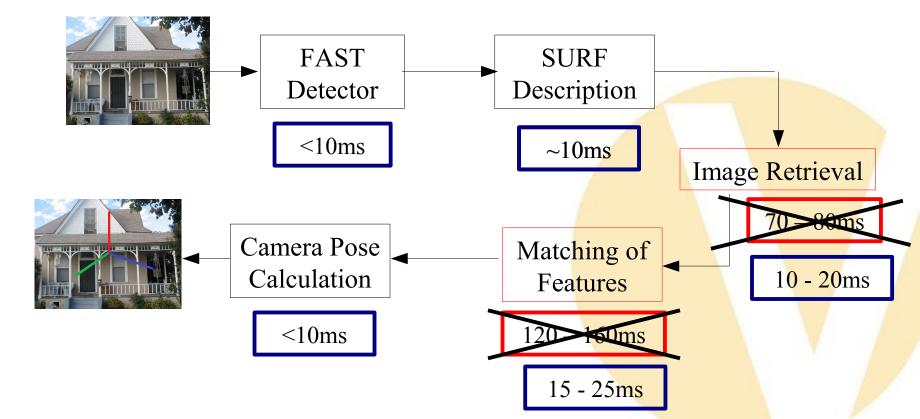
### **SURF detector**

- Scale-invariant feature detection is time consuming
- We use weak detector such as FAST
- Scale-invariant is compensated in database images with different scales



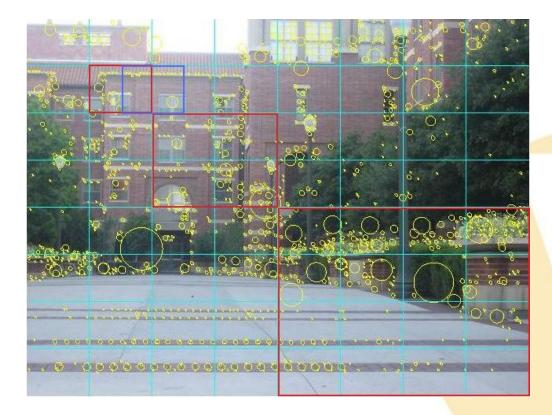
### **Image Retrieval and Feature Matching**

- Smaller patches are used in the retrieval process
- Patch matching instead of image matching
- Feature matching is propagated into the whole image



### $\textbf{Retrieval} \rightarrow \textbf{multiple smaller patch retrievals}$

Sometimes also avoid partial occlusions



### Patch Approach

#### $\textbf{Retrieval} \rightarrow \textbf{multiple smaller patch retrievals}$

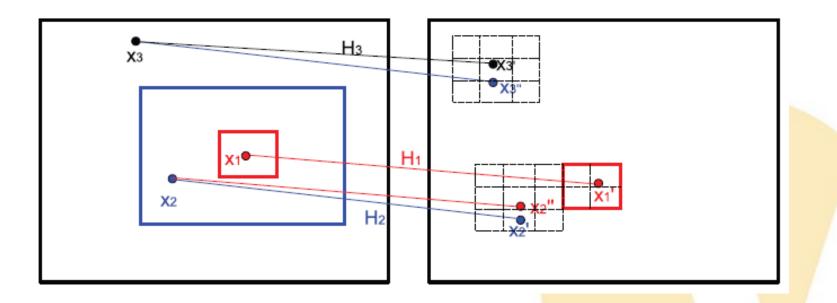
Sometimes also avoid partial occlusions





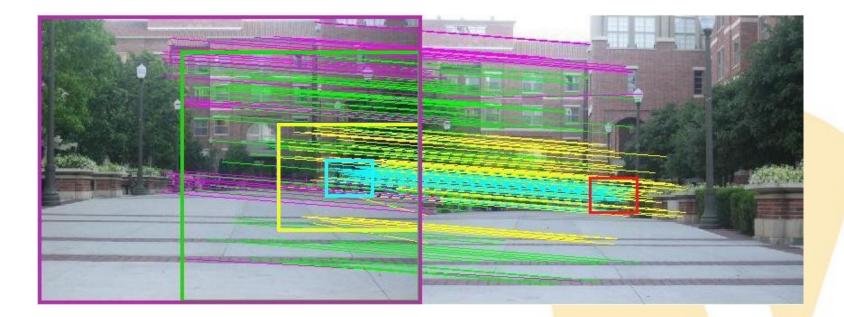
Patch Approach

#### $\textbf{Matching} \rightarrow \textbf{smaller patch matching + propagation}$



Patch Approach

#### $\textbf{Matching} \rightarrow \textbf{smaller patch matching + propagation}$



### **Conclusions**

### **Patch Approach**

- the retrieval process 3 6 times faster
- Feature matching process 4 7 times faster
- Algorithm applies to both indoor and outdoor scenes (video)

### **User Tracking System**

- The camera pose is tracked with aid of GPS to limit the searching range.
- Weak features are used to increase the feature detection time, but database stores images with different scales.
- Patch approach is employed so that the whole system works in real time.
- For more details, please refer to the paper.



End of Presentation

### Thank You!

Q & A