

IMGD 4600 (C15) -- Subject to Change!

Week	Day	Class Topic <i>>>> click on cells below for playable game links <<<</i>	Student Presenters	Preparation (Quiz)
1	Fri, Jan 16	Introduction/Overview		Read E2E Ch. 1, 2, 11 (Quiz)
		Game Design and Instructional Design		
	Sun, Jan 18			Bid on papers & games (11:59pm via turnin)
2	Tue, Jan 20	Needs Analysis		Read E2E Ch. 12 (Quiz)
		<i>Project Brainstorming and Matchmaking</i>		
	Fri, Jan 23	Instructional Design		Read E2E Ch. 13 (Quiz)
		Gameplay Design		Read E2E Ch. 16 (Quiz)
	Sun, Jan 25			Form project groups (11:59pm via turnin)
3	Fri, Jan 30	<i>Case Studies (including playable game links)</i>	rhhayes/jlucena amsegal/erbenson dwang2/ynachum	Presenters: Turnin slides by midnight before
		Paper: America's Army (simulation/training games)		Read 3 papers (Quiz)
		Paper: Re-Mission (games for health)		Play 3 games (Quiz)
		Paper: Ayiti - The Cost of Life (games for change)		
		Design/Play/Experience Analysis Framework		Read Winn Handout (Quiz)
	Sun, Feb 1			Needs/Task Analysis Due (11:59pm via turnin)
4	Tue, Feb 3	Assessment/Evaluation (Prof. Joe Beck)	aoyola/cfwebb sswallach/swconley	Read E2E Ch. 27 (Quiz)
		<i>Educational Games</i>		Read 1 paper (Quiz)
		Paper: Life Preservers (evolution)		Play 2 games (Quiz)
		Game: Mission U.S. (U.S. history)		
	Wed, Feb 4 AK232 12-2pm (Snow Makeup)	The Concept Document		Read E2E Ch. 17 (Quiz)
		Prototyping		Read E2E Ch. 18 (Quiz)
				Read Rettig Handout (Quiz)
				Read Marmura Handout (Quiz)
	Fri, Feb 6	Paper: Rai and Beck (math)	nbmollica/thhunt prlepper/rjsmieja tlee2 rhhayes/ychen4	Presenters: Turnin slides by midnight before
		Game: Adventures of Josie True (girls STEM)		Read 2 papers (Quiz)
		Paper: Connolly et al. (foreign language)		Play 3 games (Quiz)
		Game: CodeCombat (programming)		
5	Tue, Feb 10	Concept Document Progress Reports		
	Fri, Feb 13	<i>Simulation/Training Games</i>	tlee2/eapolekoff rjsmieja/djacito ynachum/jlucena zwu3/swconley	Read E2E Ch. 15 (Quiz)
		Game: Foldit (protein folding)		Presenters: Turnin analysis by midnight before
		Paper: Reeve (training teachers)		Read 2 papers (Quiz)
		Game: Cybersecure (information security)		Play 2 games (Quiz)
		Paper: Zielke et al. (cultural training)		
	Sun, Feb 15			Concept Document Due (11:59pm via turnin)
6	Tues, Feb 17	Game: Stop Disasters! (disaster prevention)	camalone/djacito yzijian tlei/sswallach aoyola/cfwebb	Presenters: Turnin slides by midnight before
		<i>Games for Health</i>		Read 1 paper (Quiz)
		Game: Smash Your Food (nutrition)		Play 4 games (Quiz)
		Paper: Thompson et al. (diabetes prevention)		
		Game: At-Risk On Campus Students (mental health)		
	Fri, Feb 20	Paper: Goebel et al. (exergames)	camalone/ychen4 thhunt/nbmollica dwang2/tlei yzijian/prlepper	Presenters: Turnin slides by midnight before
		Game: Lumosity (brain training)		Read Bogost Handout (Quiz)
		<i>Games for Change (Political/Social)</i>		Read 2 papers (Quiz)
		Game: ICED (immigration policy)		Play 2 games (Quiz)
		Paper: Lee et al. (climate change)		
7	Tue, Feb 24	Game: Inside the Haiti Earthquake (disaster relief)	jmdecelle/zwu3 eapolekoff/jmdecelle amsegal/erbenson	Presenters: Turnin slides by midnight before
		Paper: Reeves et al. (energy conservation)		Read 1 paper (Quiz)
		Game: Peacemaker (Arab-Israeli conflict)		Play 3 games (Quiz)
		Final Prototype Presentations (1)		Group: Turnin slides by midnight before
	Fri, Feb 27	Final Prototype Presentations (5)		Each group: Turnin slides by midnight before
8	Tue, Mar 3	Industry Guest Speaker: Bert Snow, Muzzy Lane		